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#### Extending the PowerWatershed framework thanks to $\Gamma$ -convergence\*

#### Laurent Najman<sup>†</sup>

4 Abstract. In this paper, we provide a formal proof of the power-watershed framework relying on the Γ5 convergence framework. The main ingredient for the proof is a concept of scale. The proof and
6 the formalism introduced in this paper have the added benefit to clarify the algorithm, and to allow
7 to extend the applicability of the power watershed algorithm to many other types of energy functions.
8 Several examples of applications are provided, including Total Variation and Spectral Clustering.

9 Key words. example, LATEX

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2 3

10 AMS subject classifications. ?????, 68Q25, 68R10, 68U05

11 **1. Problem statement: the power watershed framework.** We are interested in the fol-12 lowing problem. Given three strictly positive integers p > 0, m > 0, n > 0 and n real numbers 13  $1 \ge \lambda_0 > \lambda_1 > \ldots \lambda_{n-1} > 0$ , we set

14 (1) 
$$Q^p(x) = \sum_{0 \le k < n} \lambda_k^p Q_k(x)$$

where, for all  $0 \le k < n$ ,  $Q_k : \mathbb{R}^m \to \mathbb{R}$  is a continuous function. We search  $x^* \in \mathbb{R}^m$  such that

17 (2) 
$$x^* \in \lim_{p \to \infty} \argmin_{x \in \mathbb{R}^m} Q^p(x)$$

We are going to see that  $\lambda_k$  acts as a notion of *scale* for the problem at hands. Note that 18 we are not interested in the limit of  $Q^p(x)$  itself as  $p \to +\infty$ . Indeed, if  $\lambda_0 < 1$ ,  $\sum_k \lambda_k^p Q_k(x)$ 19tends to 0 uniformly on  $\mathbb{R}^m$  when  $p \to +\infty$ , and any  $x \in \mathbb{R}^m$  is a minimizer of 0. Instead, we 20are interested in the limit  $x^*$  of the minimizers of  $Q^p$  as  $p \to +\infty$ . The whole question is thus 21the choice of an informative minimizing sequence. The study of these types of questions is the 22 main objective of the  $\Gamma$ -theory [16, 7], which has been adapted to the case of space of graphs 23in [10, 19]. However, as the sequence of (continuous) functional is decreasing (*i.e.*,  $Q^{p+1} \leq Q^p$ ) 24and converge pointwise to a continuous function (implying  $\Gamma$ -convergence), our formalism is 25simpler and does not require familiarity with the  $\Gamma$ -convergence framework. Furthermore, the 26theorems from the  $\Gamma$ -convergence theory are generally written with a coercivity<sup>1</sup> hypothesis 27(in our case, that would be on the  $Q_k$ ) not applicable in our framework. We shall replace 28the coercivity hypothesis by a compactness argument. For the sake of completeness, we shall 29

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<sup>&</sup>lt;sup>1</sup>A continuous function  $g : \mathbb{R}^m \to \mathbb{R}$  is *coercive* iff for every  $\alpha > 0$ , the set  $\{x \in \mathbb{R}^m \mid g(x) \le \alpha\}$  is compact. Equivalently, this means that  $\liminf_{\|\mathbf{x}\| \to +\infty} g(\mathbf{x}) = +\infty$ .

expose in this paper what is needed to understand the proof, without explicit reference to 30  $\Gamma$ -convergence. 31

As in many cases, the (first) limit of  $Q^p$  provides a functional with a lot of minimizers. 32 However, a further "limit of higher order", with a different scaling, bring more information 33 34 (for a formalization of this idea in the  $\Gamma$ -convergence framework, see [2]).

The idea is thus the following. In order to observe what happens during the convergence 35 process, one has to apply a change of scale. Roughly speaking, this amounts to dividing the 36 generator  $Q^p$  by  $\lambda_0$  for the first scale, and this provides some information; dividing it further 37 by  $\lambda_1$  for the second scale will provide more information, and so on. By doing so, we build a 38 sequence of functionals the minimizers of which being the solution we are looking for. 39

Section 2 provides some motivations for solving (2), the main one being the power-40 watershed [13]. In section 3, the main theorem of this paper is demonstrated, with its associate 41 generic algorithm. In section 4, a specific algorithm dedicated to a particular class of functions 42is given and proved. Section 5 clarifies the links of the proposed framework with the (union 43of) maximum spanning trees. Two examples of applications are then developed. Section 6 44 shows how total-variation is related to watershed-based mosaic images. Section 7 exhibits an 45application to spectral clutering. Finally, in section 8, we propose some ideas for extension 46 and future work. 47

**2.** Motivation. Although it is by no means necessary from a theoretical point of view, 48 it is convenient for many practical purposes to think of  $\mathbb{R}^m$  as a graph. We shall adopt the 49 following notations in this paper, which will allows us to clarify the links between Equation (2) 50and the classical minimum spanning tree problem. 51

**2.1.** Notations. A (simple) graph G consists of a pair G = (V, E) with vertices v in a 52 finite set V of cardinality |V| = m and edges  $e \in E \subseteq V \times V$  with cardinality  $|E| \leq m^2$ . 53 An edge, e, spanning two vertices,  $v_i$  and  $v_j$ , is denoted by  $e_{ij}$ . In 2D image processing 54applications, each pixel is typically associated with a vertex of the graph and the vertices are connected locally via a 4 or 8-connected lattice. An edge-weighted graph assigns a real value 56 to each edge, called a weight. In this work, the weights are assumed to be non-negative and bounded by 1. The weight of an edge  $e_{ij}$  is denoted by  $w(e_{ij})$  or  $w_{ij}$ . We also denote by  $w_i$  the 58(unary) weights penalizing the observed configuration at node  $v_i$ . In the context of filtering, 59segmentation and clustering applications, the weights encode nodal affinity such that nodes 60 connected by an edge with high weight are considered to be strongly connected and edges 61 with a low weight represent nearly disconnected nodes. 62

**2.2.** Power-watershed with  $q \ge 0$ . Let  $q \ge 0$ , we set 63

64 (3) 
$$W^p(x) = \sum_{e_{ij} \in E} w_{ij}^p |x_i - x_j|^q + \sum_{v_i \in V} w_i^p |x_i - f_i|^q$$

This problem was introduced for segmentation purposes in [13], with  $q \ge 1$ . In this case, 65 Eq. (3) is a discrete formulation of the many possible variations on total variation denoising. 66 In these formulations,  $w_{ij}$  are the *pairwise* weights, which can be interpreted as a weight 67 on the gradient of the target configuration, such that the first term penalizes any unwanted 68 high-frequency content in x and essentially forces x to vary smoothly within an object, while 69

2



Figure 1: From [13], an example of segmentation in Figure 1(b) with the power-watershed watershed framework, by computing the  $\Gamma$ -limit of (3) when q = 2, using the seeds shown in Figure 1(a)

allowing large changes across the object boundaries. The second term enforces fidelity of x to 70 a specified configuration f,  $w_i$  being the unary weights enforcing that fidelity. If q > 1, the 71 function  $W^p$  in (3) is usually (depending on the  $w_{ij}$ ) coercive, proper and strictly convex<sup>2</sup>, 72and a unique minimum  $\arg \min_x W^p(x)$  exists for each p > 0. The existence and the unicity 73of the solution  $x^*$  to Eq. (2) thus depends on the convergence of these solutions. The earlier 74 75 proof provided in [13] is, unfortunately, incomplete and difficult to understand. In [1], there is a proof corresponding to the case q = 1, where several solutions  $\arg\min_x W^p(x)$  may exist. 76 We can rewrite Eq. (3) as follows: 77

78 (4) 
$$W^{p}(x) = \sum_{0 \le k < n} \lambda_{k}^{p} \left\{ \sum_{e_{i,j} \in E_{k}} |x_{i} - x_{j}|^{q} + \sum_{v_{i} \in V_{k}} |x_{i} - f_{i}|^{q} \right\}$$

79 with  $\lambda_0 > \lambda_1 > \ldots > \lambda_{n-1}$ , where  $n \leq |V| + |E|$  is the number of different weights present in 80 the graph G, be they pairwise or unary,  $E_k$  is the set of edges with weights equal to  $\lambda_k$  and 81  $V_k$  is the set of vertices with data-fidelity weights equal to  $\lambda_k$ .

82 For  $0 \le k < n$ , we set

83 (5) 
$$W_k(x) = \sum_{e_{i,j} \in E_k} |x_i - x_j|^q + \sum_{v_i \in V_k} |x_i - f_i|^q$$

84 We have

85 (6) 
$$W^p(x) = \sum_{0 \le k < n} \lambda_k^p W_k(x)$$

Theorem 3.3 below ensures the convergence of the minimizers of  $W^p$ . In particular, when q > 1 and when the problem is strictly convex, we have unicity of the limit of the minimizers.

<sup>&</sup>lt;sup>2</sup>See article by Combettes & Pesquet [11] for all the necessary hypotheses.

An example of application to seeded segmentation is shown in Figure 1 (see [13] for more details on this example.)

We can extend the power-watershed formulation, while keeping the same properties. Let  $q_1 > 0, q_2 > 0, a_{ij} \ge 0$  and  $a_k \ge 0$ . We set

92 (7) 
$$W^p(x) = \sum_{e_{ij} \in E} w_{ij}^p a_{ij} |x_i - x_j|^{q_1} + \sum_{v_i} w_i^p a_i |x_i - f_i|^{q_2}$$

93 With the notation of the present paper, we can rewrite this equation as

94 (8) 
$$W^p(x) = \sum_{0 \le k < n} \lambda_k^p W_k(x)$$

95 with

96 (9) 
$$W_k = \sum_{e_{ij} \in E_k} a_{ij} |x_i - x_j|^{q_1} + \sum_{v_i \in V_k} a_i |x_i - f_i|^{q_2}$$

We remark that (loosely speaking) computing the limit of the minimizers amounts to solving a weighted-graph variational problem on each one of the subgraph defined by  $(V_k, E_k)$ .

99 **2.3.** Multi-scale regularization on weighted graphs. Let  $1 \ge \lambda_0 > \lambda_1 > \ldots > \lambda_{n-1} > 0$ . 100 For  $0 \le k < n$ , let  $q_k > 0$ , and we set

101 (10) 
$$T_k(x) = \frac{1}{q_k} \sum_{v_i \in V_k} \left( \sum_{\{v_j | \{v_i, v_j\} \in E_k\}} a_{ij} |x_i - x_j|^2 \right)^{\frac{q_k}{2}} + \sum_{v_i \in V_k} \frac{a_i}{2} |x_i - f_i|^2$$

102 where  $(V_k, E_k)$  is a subgraph of G,  $a_{ij} \ge 0$  and  $a_k \ge 0$ . Let us write

103 (11) 
$$T^p(x) = \sum_{0 \le k \le n} \lambda_k^p T_k(x)$$

We recognize in Eq. (10) a discrete Total-Variation-based regularization (more precisely, a discrete weighted *p*-Dirichlet regularization) of the weighted subgraph  $(V_k, E_k)$  [21]. Theorem 3.3 allows us to combine several graph regularizations into one unique formulation: minimizing Eq. (11) can then be though as a combination of several scales of Total-Variation regularizations.

#### **3. Scale-based approach for the Power Watershed framework.**

110 **3.1.** A simple example. For any  $\varepsilon > 0$ , let  $Q_{\varepsilon} : \mathbb{R}^2 \to \mathbb{R}$  be defined by

111 (12) 
$$Q_{\varepsilon}(x_0, x_1) = \varepsilon (x_0 - x_1)^2 + \varepsilon^2 \left( (x_0 - 1)^2 + x_1^2 \right)$$

112 Note that  $Q_{\varepsilon} \to 0$  when  $\varepsilon$  tends to 0. Also note that the functional  $Q_{\varepsilon}$  is quadratic positive 113 definite for any  $\varepsilon > 0$ . It is strongly convex with a single minimum (as we are going to verify 114 shortly). **3.1.1. Direct approach.** By consideration of symmetry, we can reduce the problem to a single variable  $\lambda \in \mathbb{R}$ : we set  $x_0 = \frac{1}{2} - \lambda$  and  $x_1 = \frac{1}{2} + \lambda$ . We then have

117 (13) 
$$Q_{\varepsilon}(\lambda) = 2\varepsilon^{2}(\lambda + \frac{1}{2})^{2} + 4\varepsilon\lambda^{2} = \lambda^{2}(4\varepsilon + 2\varepsilon^{2}) + 2\lambda\varepsilon^{2} + \frac{\varepsilon^{2}}{2}$$

118 A derivation with respect to  $\lambda$  leads to

119 (14) 
$$\frac{d}{d\lambda}Q_{\varepsilon}(\lambda) = 4\varepsilon(2+\varepsilon)\lambda + 2\varepsilon^2$$

120 A second derivation yields:

121 (15) 
$$\frac{d^2}{d\lambda^2}Q_{\varepsilon}(\lambda) = 4\varepsilon(\varepsilon+2),$$

which shows that the functional is strongly convex. As a minimum is reached for  $\lambda_{\varepsilon}$  such that  $\frac{d}{d\lambda}Q_{\varepsilon}(\lambda_{\varepsilon}) = 0$ , we get

124 (16) 
$$\lambda_{\varepsilon} = \frac{-\varepsilon}{2(2+\varepsilon)}$$

125 which corresponds to the point  $(x_0^{\varepsilon}, x_1^{\varepsilon})$  such that

126 (17) 
$$x_0^{\varepsilon} = \frac{1}{2} - \frac{-\varepsilon}{2(2+\varepsilon)} = \frac{1+\varepsilon}{2+\varepsilon}$$

127 (18) 
$$x_1^{\varepsilon} = \frac{1}{2} + \frac{-\varepsilon}{2(2+\varepsilon)} = \frac{1}{2+\varepsilon}$$

129 The distance of  $(x_0^{\varepsilon}, x_1^{\varepsilon})$  to  $(\frac{1}{2}, \frac{1}{2})$  is equals to  $\frac{\varepsilon}{\sqrt{2}(2+\varepsilon)}$ , which proves the convergence of the 130 sequence to  $(\frac{1}{2}, \frac{1}{2})$  when  $\varepsilon$  tends to 0.

#### 131 **3.1.2. Scale-based approach.** We first note that

132 (19) 
$$\frac{Q_{\varepsilon}(x)}{\varepsilon} = (x_0 - x_1)^2 + \varepsilon \left( (x_0 - 1)^2 + x_1^2 \right)$$

133 tends to  $(x_0 - x_1)^2$  when  $\varepsilon$  tends to 0. Minimizing  $Q_{\varepsilon}$ , a first approximation at scale  $\varepsilon$  imposes 134  $x_0 = x_1$ . This corresponds to a restriction of the space on which  $Q_{\varepsilon}$  is defined. From a graph 135 point of view, this corresponds to identifying  $v_0$  to  $v_1$  by (continuously) contracting the edge 136  $e_{01} = \{v_1, v_0\}$ . Minimizing the restriction of  $Q_{\varepsilon}$  to the space  $\{v_0 = v_1\}$  leads to  $x_0 = x_1 = \frac{1}{2}$ . 137 The rest of the paper is dedicated to justifying that  $x_0 = x_1 = \frac{1}{2}$  is indeed the limit of the 138 minimizers of  $Q_{\varepsilon}$ , generalizing  $Q_{\varepsilon}$  to  $Q^p$ .

#### 139 Remark 3.1. Using results from [19], $\Gamma$ -theory allows to prove that

140 (20) 
$$(1,0) = \lim_{\varepsilon \to \infty} \arg\min_{x} Q_{\varepsilon}(x).$$

#### 141 **3.2.** Proof of the existence of the limit of the minimizers of Eq. (3).

Remark 3.2. The following theorem could also be proved with several applications of Claude Berge's maximum theorem [4] (well known in mathematical economics), which provides conditions for the continuity of an optimized function and the set of its maximizers as a parameter changes.

146 We shall prove the following.

147 Theorem 3.3. Let  $Q^p := \sum_{0 \le k < n} \lambda_k^p Q_k$ , where  $(\lambda_k)_{0 \le i < n} \in \mathbb{R}^n$  is such that  $1 \ge \lambda_0 > \lambda_1 > 148 \dots > \lambda_{n-1} > 0$ , and  $(Q_k)_{0 \le k < n}$  are real-valued continuous functions defined on  $\mathbb{R}^m$ .

Let  $M_0$  be the set of minimizers of  $Q_0$ , and for 0 < k < n,  $M_k$  be recursively defined as follows:

151 (21) 
$$M_0 = \operatorname*{arg\,min}_{x \in \mathbb{R}^m} Q_0(x)$$

152 (22) 
$$\forall 1 \le k < n, \ M_k = \underset{x \in M_{k-1}}{\operatorname{arg\,min}} Q_k(x)$$

Any convergent sequence  $(x_p)_{p>0}$  of minimizers of  $Q^p$  converges to some point of  $M_{n-1}$ . In particular, if for all p > 0,  $(x_p)_{p>0}$  is bounded (i.e. if there exists C > 0 such that for all p > 0,  $||x_p||_{\infty} \leq C$ ), then, up to a subsequence, the sequence  $(x_p)_p$  is convergent towards a point of  $M_{n-1}$ . Furthermore, we can then estimate the minimum of  $Q^p$  as follows:

158 (23) 
$$\min_{x \in \mathbb{R}^m} Q^p(x) = \sum_{0 \le k < n} \lambda_k^p m_k + o(\lambda_{n-1}^p)$$

159 where  $m_k = \min_{x \in M_k} Q_k(x)$ .

160 Note that there exist many applications where the minimizers of  $Q^p$  are bounded. This is in 161 particular the case for elliptical problems, and for many problems where Total-Variation is 162 used as a regularizer.

Thanks to Theorem 3.3, we remark that if  $M_{n-1}$  is a singleton set, then any sequence of minimizers converges to the point in  $M_{n-1}$ . Thanks to Theorem 3.3 and to the continuity of the application  $p \to Q^p(.)$ , we can also remark that if for all p > 0,  $Q^p$  has only one minimizer, then there exists a unique  $\overline{x} \in \mathbb{R}^m$  such that  $\{\overline{x}\} \subseteq M_{n-1}$ .

167 We are now ready to prove Theorem 3.3.

168 **3.2.1. Scale**  $\lambda_0$ . We write

169 (24) 
$$\frac{Q^p(x)}{\lambda_0^p} = Q_0(x) + \sum_{k>0} \left(\frac{\lambda_k}{\lambda_0}\right)^p Q_k(x)$$

170 As  $\lambda_0 > \lambda_k$  for any k > 0, the second term of Eq. (24) is negligible with respect to  $Q_0(x)$ 171 as soon as p is large enough. Let us write  $M_0 := \arg \min_x Q_0(x) = \{y \mid y \in \arg \min_x Q_0(x)\}$ . 172 Let us set  $m_0 = \min_x Q_0(x)$ . By definition of  $M_0$ , for any  $x \in M_0$ , we have  $Q_0(x) = m_0$ . If 173 the minimizers of  $Q^p$  are bounded, *i.e.*, if they live in a compact, then we can also bound the 174  $Q_k(x)$  for any x in the same compact and for all k. We thus have

175 (25) 
$$\min_{x} Q^{p}(x) = \lambda_{0}^{p} m_{0} + o(\lambda_{0}^{p})$$

176 **3.2.2.** Scale  $\lambda_1$ . The process can be repeated with the next scale  $\lambda_1$ . We set

177 (26) 
$$R_0^p(x) = Q^p(x) - \lambda_0^p Q_0(x)$$

178 and we note that  $\frac{R_0^p(x)}{\lambda_1^p} = Q_1(x) + \sum_{k>1} (\frac{\lambda_k}{\lambda_1})^p Q_k(x)$ . We set  $M_1 := \arg\min_{x \in M_0} Q_1(x)$ , and 179 we have

180 (27) 
$$\min_{x} Q^{p}(x) = \lambda_{0}^{p} m_{0} + \lambda_{1}^{p} m_{1} + o(\lambda_{1}^{p})$$

181 where  $m_1 = \min_{x \in M_0} Q_1(x)$ .

182 **3.2.3.** Scale  $\lambda_k$ . More generally, the step corresponding to scale  $\lambda_k$  is

183 (28) 
$$R_k^p(x) = R_{k-1}^p(x) - \lambda_k^p Q_k(x)$$

184 and the whole process is repeated for all k.

185 Repeating the process for all scales  $\lambda_k$ , we obtain

186 (29) 
$$\min_{x} Q^{p}(x) = \sum_{0 \le k < n} \lambda_{k}^{p} m_{k} + o(\lambda_{n-1}^{p})$$

187 where  $m_k = \min_{x \in M_k} Q_k(x)$ .

Now, let us take a sequence  $(x^p)_p$  of minimizers of  $Q^p$  converging to some  $x^* \in \mathbb{R}^m$ . Thanks to the continuity of the application  $(x, p) \mapsto Q^p(x)$  and to the continuity of  $Q_0$ , we obtain  $x^* \in M_0$ . By reiterating the argument, we get that  $x^* \in M_1$ , and so on, until we get  $x^* \in M_{n-1}$ .

192 Hence the Theorem 3.3.

**3.3.** A generic algorithm. The algorithm 1 is a direct application of Theorem 3.3. However, in its generic form, it is not easy to implement. In the next section, we are going to particularize the function  $Q_k$ , so that we can provide a more specific implementation and so that we can link this implementation with minimum spanning tree algorithms.

**Data:** A set of *n* continuous functions  $(Q_k)_{0 \le k < n}$  from  $\mathbb{R}^m$  to  $\mathbb{R}$ , together with their scale  $\lambda_0 > \lambda_1 > \ldots > \lambda_{n-1}$ . **Result:** *x* solution to Eq. (2) **forall** scales  $\lambda_k$  by decreasing value **do** | Compute  $M_k = \arg \min_{x \in M_{k-1}} Q_k$ . **end return** some  $x \in M_{n-1}$ **Algorithm 1:** Generic hierarchical optimization algorithm, optimizing Eq. (2)

#### 197 **4. Algorithm for the Power Watershed.**

**4.1.** Notations and preliminary concepts. We are going to detail how the limit of the minimizers in Eq. (2) is obtained for a specific class of functions  $Q^p$  that extends the powerwatershed formulation given by Eq. (9).

We suppose that the graph G is weighted by w, and that we are given a family  $(\varphi_{ij})_{e_{ij} \in E}$ of positive functions from  $\mathbb{R}$  to  $\mathbb{R}^+$  such that  $\varphi_{ij}(z) = 0$  if and only if z = 0. We set

203 (30) 
$$Q^p(x) = \sum_{e_{ij} \in E} w_{ij}^p \varphi_{ij}(x_i - x_j)$$

Let  $V^f \subseteq V, V^f \neq \emptyset$ . The set  $V^f$  is the set of boundary conditions for which the value  $x_i = f_i$ of a point  $v_i \in V^f$  is known (fixed). If there exists (at least)  $w_{ij} > 0$  for which  $v_i \in V^f$ , then one can show that the minimum of  $Q^p$  is bounded.

Let *n* be the number of different weights  $w_{ij}$ , and let  $\lambda_0 > \lambda_1 > \ldots > \lambda_{n-1}$  be those different weights. We set  $E_k = \{e_{ij} \mid w_{ij} = \lambda_k\}$ . We write

209 (31) 
$$Q_k(x) = \sum_{e_{ij} \in E_k} \varphi_{ij}(x_i - x_j).$$

210 Then  $Q^p$  can be written as

211 (32) 
$$Q^p(x) = \sum \lambda_k^p Q_k(x)$$

Recall that an *edge-induced subgraph* of a graph G is a subset of the edges of G together 212with any vertices that are their endpoints. A *path* in a graph G is a sequence of edges of the 213graph which connect a sequence of vertices. A connected component is a subgraph of G in 214which any two vertices are connected to each other by paths, and which is connected to no 215216 additional vertices in G. We denote by CC(G) the set of connected components of a graph G. In the rest of the paper, we suppose that the graph G is connected. For any  $t \ge 0$ , the 217level set  $[w]_t$  is the graph induced by  $\{e_{ij} \in E \mid w_{ij} \geq t\}$ . We remark that any two connected 218components of  $([w]_t)_{t>0}$  are either disjoint or nested. Thus, these connected components can 219be organized in a tree structure<sup>3</sup>.  $[w_t]$  is a subgraph of G. If a connected component C of 220  $CC([w]_t)$  is such that  $V(C) \cap V^f \neq \emptyset$ , we say that C is seeded. As  $V^f \neq \emptyset$ , at least one of the 221 connected component of one the level sets is seeded. 222

Lemma 4.1. Let t > 0 and  $C \in CC([w]_t)$ . We have  $\sum_{e_{ij} \in E(C)} \varphi_{ij}(x_i - x_j) = 0$  if and only if  $x_i = x_j$  for any  $v_i, v_j \in V(C)$ .

In particular, if C is not seeded, then  $\arg \min_x \sum_{e_{ij} \in E(C)} \varphi_{ij}(x_i - x_j) = 0$ , and any x that achieves the minimum is constant on C.

227 **Proof.** As for any  $z \in \mathbb{R}$ ,  $\varphi_{ij}(z) \ge 0$  a the sum can only vanish if all terms  $\varphi_{ij}(x_i - x_j)$ 228 vanish. Thus, if two vertices  $v_i$  and  $v_j$  are connected by an edge of C, then  $x_i$  needs to be equal 229 to  $x_j$ . As  $\varphi_{ij}(z) = 0$  if and only if z = 0, we see that x needs to be constant for all vertices 230 which can be connected by a path in the graph. By definition of a connected component, all 231 the vertices of C are connected by a path, hence x needs to be constant on C.

In particular, if C is not seeded, then any x that achieves the minimum is constant on C.

<sup>3</sup>This tree structure is called the *Max-tree* in the litterature. There exist fast algorithms for building this Max-tree [8].

**4.2.** Algorithm for the power watershed.. To provide an algorithm computing Eq. (2) 234where  $Q^p$  is given by Eq. (30), we need to define the contract operation. We say that we 235contract two connected vertices  $v_1$  and  $v_2$  when we remove the edge  $\{v_1, v_2\}$  linking  $v_1$  to  $v_2$ 236while simultaneously merging the two vertices into a unique vertex. We say that we contract a 237238 connected subgraph C when we repeat the contraction until there is no edge in C, *i.e.* when Cis reduced to a unique vertex. We remark that the order of the sequence of edge removal has 239no consequence on the result. We also remark that when we contract a connected subgraph 240 C of a simple graph G, the resulting graph G' might no longer be a simple graph, but G' can 241be a *multi-graph*, *i.e.*, a graph in which an edge is repeated several times<sup>4</sup>. 242

We are now ready to state algorithm 2. This algorithm is essentially the same as the one proposed in [13], although the presentation is simplified by the formalism we introduce in this paper. As stated previously, the various  $\lambda_k$  act as a notion of scale for the problem. Roughly speaking, at a given scale  $\lambda_k$ , this algorithm considers the level set of the graph corresponding to  $\lambda_k$ , and find the minimum of  $Q_k$  on this part of the graph. In the subsequent scales, the potentials fixed at previous scales are used as initial conditions.

Data: A weighted graph G' = (V', E', w) and the functions  $Q_k$ Result: x solution to Eq. (2) forall scales  $\lambda_k$  by decreasing value do forall connected components C of  $[w]_{\lambda_k}$  do if C is seeded then Fix the unknown potential  $x_i$  of the vertices  $v_i \in V(C)$  by minimizing  $Q_k$ on C. end else Contract C. ; end end

Algorithm 2: Power watershed algorithm, optimizing Eq. (2)

249 We have the following theorem.

Theorem 4.2. Let  $Q^p$  given by Eq. (30), and such that, for any  $p \ge 0$ ,  $\arg \min_x Q^p(x)$  is bounded. Then algorithm 2 computes the solution to Eq. (2).

Remark that Eq. (30) includes  $\varphi_{ij}(z) = a_{ij}z^{q_{ij}}$ , with  $a_{ij} > 0$  and  $q_{ij} > 0$ , which itself generalizes the power-watershed equation (3). When the solutions to  $\arg \min_x Q^p(x)$  can be bounded (which is the case for the power-watershed), then, by application of Theorem 3.3, there exists at least one minimizer  $\overline{x} \in M_{n-1}$  such that  $\overline{x} \in \lim_p \arg \min_x Q^p(x)$ .

The rest of the section is dedicated to proving Th. 4.2. We will proceed by successively considering the various scales  $\lambda_k$ .

4.2.1. Scale  $\lambda_0$ . As the restriction of  $Q_0$  to any connected component of  $[w]_{\lambda_0}$  is positive, we can independently optimise  $Q_0$  on each element  $C \in CC([w]_{\lambda_0})$ .

<sup>&</sup>lt;sup>4</sup>As in the contraction of a connected set C we remove any edge connecting two (not necessarily different) vertices of the set, there is no loop in the resulting contracted set.



Figure 2: Applying algorithm 2 on Eq. (33)

If C is seeded, the data attachment term provides a boundary condition for finding the minimum, and a potential  $x_i$  for any  $v_i \in V(C)$  is fixed at this scale.

Otherwise, if C is not seeded (*i.e.*, there is no data attachment for C and only the regularisation term is present), we obtain  $x_i = x_j$  for any  $v_i, v_j \in V(C)$  thanks to Lemma 4.1. In other word, we contract C.

For the sake of simplicity, in the sequel, we still denote by G the resulting contracted multi-graph.

4.2.2. Scale  $\lambda_1$ . At scale  $\lambda_1$ , we want to find a minimizer of  $Q_1$  restricted to the minimizers of  $Q_0$ . In other words, we want to obtain the potential  $x_i$  of any  $v_i$  in  $[w]_{\lambda_1}$ , constrained by the information on any  $v_j \in V([w]_{\lambda_0})$  obtained at the previous scale. The  $x_i$  of any  $v_i \in V([w]_{\lambda_0})$  plays the role of a data attachment for the vertices of  $[w]_{\lambda_1} \setminus [w]_{\lambda_0}$ .

As in the previous step, the restriction of  $Q_1$  to any connected component of  $[w]_{\lambda_1}$  being positive, we can independently optimise  $Q_1$  on each element  $C \in CC([w]_{\lambda_1})$ . If C is seeded, then the data attachment allows us to fix the potential  $x_i$  of any  $v_i \in [w]_{\lambda_1}$  not already fixed at the previous scale. Otherwise, if C is not seeded, (*i.e.*, there is no data attachment for C), Lemma 4.1 ensures that  $x_i = x_j$  for any  $v_i, v_j \in V(C)$ . We thus contract C onto a unique vertex. As before, we continue to denote by G the resulting contracted multi-graph.

4.2.3. Other scales  $\lambda_k$ , 1 < k < n. The process is straightforwardly repeated for all the other scales  $\lambda_k$ , 1 < k < n. At each step of the scaling process, the potential  $x_i$  of some vertices  $v_i$  becomes known. At the end, as the graph G is connected and as at least one of component of the level set is seeded, a complete potential  $\overline{x} \in \mathbb{R}^m$  has been obtained. This concludes the proof.

4.3. An illustration of the application of Theorem 4.2. Let us consider the following equation.

284 (33) 
$$Q^{p}(x) = (x_{0} - x_{1})^{2} + (\frac{1}{2})^{p}((x_{1} - x_{2})^{2} + (x_{0} - x_{2})^{2} + (x_{2} - x_{3})^{2} + (x_{0} - 1)^{2} + x_{3}^{2}))$$

The graph corresponding to Eq. (33) is depicted in Figure 2(a). After the contraction, we obtain the unweighted multi-graph depicted in Figure 2(b), which corresponds to the polynomial

288 (34) 
$$2(x_0 - x_2)^2 + (x_2 - x_3)^2 + (x_0 - 1)^2 + x_3^2.$$

Hence, the solution of the minimization leads to  $x_0 = x_1 = \frac{5}{7}$ ,  $x_3 = \frac{2}{7}$  and  $x_2 = \frac{4}{7}$ .

**5.** Power-watershed and the union of all maximum spanning trees. Algorithm 2 has the structure of Kruskal's algorithm for the maximum spanning tree [24], and thus this invites us to look precisely at the relation between Eq. (2) and the maximum spanning tree problem.

A tree T is a connected graph such |E(T) = |V(T) - 1|. A spanning tree T of a graph G is a tree such that V(T) = V(G). The weight of a weighted graph (G, w) is the number

295 (35) 
$$W(G) := \sum_{e_{ij} \in E(G)} w_{ij}$$

A maximum spanning tree of a graph G is a spanning tree T such that the weight of T is greater or equal to the weight of any other spanning tree of G.

The problem of finding a maximum spanning tree is the oldest problem in combinatorial optimization [29].

In general, there exist several maximum spanning trees of a given weighted graph. We denote by MST(G) the union of all the maximum spanning trees of the graph G. We remark that MST(G) is a subgraph of G such that  $|E(MST(G))| \leq |E(G)|$ .

The following lemma is easily deduced from the proof of Kruskal's algorithm for maximum spanning tree, and thus its proof is left for the reader. To ease the writing of the lemma, we note by convention  $[w]_{\lambda_{-1}} = \emptyset$ .

Lemma 5.1. Let  $e_{ij} = \{x_i, x_j\}$  be an edge of  $[w]_{\lambda_k}$  such that  $w_{ij} = \lambda_k$ . Then one of the two situations holds:

308• either  $e_{ij}$  links two different components of  $[w]_{\lambda_{k-1}}$ . In this case,  $e_{ij}$  belongs to a maximum 309 spanning tree of G, i.e.,  $e_{ij} \in E(MST(G))$ .

310• or  $x_i$  and  $x_j$  belong to the same component of  $[w]_{\lambda_{k-1}}$ . In that case  $e_{ij} \notin E(MST(G))$ .

Theorem 5.2. Solving Eq. (2) on G is equivalent to solving it on MST(G).

312 Proof. It is a straightforward consequence of Theorem 4.2 and of Lemma 5.1. Indeed, let 313  $e_{ij} \notin MST(G)$ , with  $w_{ij} = \lambda_k$ . According to Lemma 5.1,  $e_{ij}$  links two vertices of a component 314 C of  $[w]_{\lambda_{k-1}}$ . Hence, by Theorem 4.2 (more precisely, by application of algorithm 2), either 315 all the potential of the vertices of C have been fixed at a previous scale, or C has been 316 contracted.

We denote by R(G) the graph obtained by contracting any non-seeded component of  $[w]_t$ for any t > 0.

Theorem 5.3. Solving Eq. (2) on G is equivalent to solving it on MST(R(G)).

*Proof.* This theorem is also a straightforward consequence of Theorem 4.2, Theorem 5.2,
 and Lemma 5.1.

**6.** An application to Total Variation: the watershed-based mosaic image. Let  $p \ge 0$ , and  $q \in \{0, 1, 2\}$ . We set

324 (36) 
$$TV_q^p(x) = \sum_{e_{ij} \in E} w_{ij}^p |x_i - x_j| + \sum_{v_i \in V} w_i^p |x_i - f_i|^q$$

In this section, we study the dependence of the solution  $x^*$  of Eq. (2) with respect to data f when  $Q^p = TV_q^p$  is given by Eq. (36). This corresponds to a discrete version of the Total Variation problem [30, 18]. More precisely, depending on the value of q, it is a discrete Total Variation model with a data attachment term in  $L_0$  (with the convention that  $0^0 = 0$ ),  $L_1$ 

- (TV-L1) or  $L_2$  (the ROF model) norm.
- Let  $T_q$  be the operator that maps f to a solution  $x^*$  of Eq. (2).

**6.1.** Inheriting some properties of TV-L1. The following properties are inherited from the properties of the classical TV-L1 model, see for example [20]. Formal proofs are omitted for brevity.

Property 6.1. The operator  $T_1$  is idempotent, i.e.,  $T_1(T_1(f)) = T_1(f)$ .

Property 6.2. The operator  $T_1$  commutes with the addition of constants (i.e.,  $T_1(f+C) = 336 \quad T_1(f) + C$ ) and is self-dual (i.e.,  $T_1(1-f) = 1 - T_1(f)$ ).

Property 6.3. The operator  $T_1$  is a contrast-invariant operator, i.e.,  $T_1(g \circ f) = g(T_1(f))$ , where g is an bounded increasing  $C^1$  diffeomorphism.

339 Property 6.4. The operator  $T_1$  satisfies the maximum principle  $(m \le f \le M \implies m \le$ 340  $T_1(f) \le M)$ .

6.2. Total Variation and the flat-zone hierarchy. In this section, we fix  $f \in [0,1]^m$ , and we set  $w_{ij} = \exp(-|f_i - f_j|)$ . For the sake of simplicity, we set  $w_i = \exp(-\mu)$  for all i, with  $\mu \in \mathbb{R}$  (so that  $\mu$  varies in the same range as the gradient). For any  $0 \le \mu \le 1$ , we note  $x_q^{\mu}$  a solution to Eq. (2), i.e.,  $x_q^{\mu} = T_q(f)$ .

We remark that for  $\mu = 0$  (strong data attachment),  $x_q^{\mu} = f$  and that for  $\mu \ge 1$  (no data attachment),  $x_q^{\mu}$  is constant. For  $0 \le \mu \le 1$ , let us denote by  $CC_q^{\mu}(v_i)$  the connected component that contains  $v_i$  such that  $x_q^{\mu}$  is constant on the component. We call  $CC_q^{\mu}(v_i)$  a flat zone of  $x_q^{\mu}$ .

It is easy to to see, thanks to a simple computation that, for  $e_{ij} \in E$ , as soon as  $\mu > |f_i - f_j|$ , then  $x_i = x_j$ . Conversely, if  $\mu < |f_i - f_j|$ , then  $x_i = f_i$ . Thus the class  $CC_q^{\mu}$  of a point  $v_i$  is given by

352 
$$CC_{q}^{\mu}(v_{i}) = \{v_{i}\} \cup \{v_{j} \mid \text{ there exists a path } \langle v_{i} = v^{1}, \dots, v^{n} = v_{j} \rangle,$$
  
353 
$$\text{such that } |f_{k} - f_{k+1}| < \mu$$
  
354 (37) 
$$\forall 1 \le k < n \}$$

It is the quasi-flat zones hierarchy, introduced by Nagao *et al.* in 1979 [26], recently revived in [32] and shown to be equivalent to an edge-based topological watershed of the gradient in [27].

Let  $H_q$  be the family of all flat zones of the solutions  $x_q^{\mu}$  for all  $\mu$ . The family  $H_q$  is hierarchical in the sense that:

- For any  $q \in \{0, 1, 2\}$ ,  $x_q^1$  is totally flat. Indeed, we have  $x_0^1$  is the mode of the vector  $f, x_1^1$  is the median of f and  $x_2^1 = \frac{1}{N} \sum_{v_i} f_i$  is the mean of f. Hence the whole space is an element of H,
  - $x_q^0$  is exactly f, hence all the points are elements of H,
    - two elements of *H* are either disjoint or nested.

364

365

Thus, we have the following remarkable result. A classical morphological idea [5, 6] consists in computing a watershed of the gradient and building a *mosaic image* by setting the value of the mosaic image to be the mode for q = 0 (resp. the median for q = 1, the mean for q = 2) of the original image on each one of the regions of the watershed segmentation. Such a mosaic image is the optimal solution of Eq. (2).

As an example of application, let us consider the graph depicted in Figure 3(a), that corresoponds to the following equation

373 (38) 
$$TVL_1^p(x) = e^{-9p}|x_0 - x_1| + e^{-4p}|x_0 - x_2| + e^{-3p}|x_1 - x_3| + e^{-2p}|x_2 - x_3|$$

$$\frac{374}{375} + e^{-\mu} \left[ |x_0 - 1| + |x_1 - 10| + |x_2 - 5| + |x_3 - 7| \right].$$

376 The hierarchy  $H_1$  corresponding to all flat zones of the solution  $x_1^{\mu}$  to Eq. (2) for all  $\mu$  is 377 depicted in Figure 3(b). Some  $x_1^{\mu}$  are given in Figures 3(c) to 3(f) depending on different 378 values for  $\mu$ .



Figure 3: An example of application of the  $\Gamma$ -limit of the TV-L1 scheme corresponding to Eq. subsection 6.2.

For fast algorithms computing the complete hierarchy of mosaic images, we refer to the ultrametric/saliency framework [27, 15, 28, 14]. Such algorithms allows one to compute the whole family of  $x_q^{\mu}$  for  $\mu \in [0, 1]^m$  in linear or quasi-linear time.

**7.** An application to spectral clustering: the power-ratio cut. Spectral clustering [35] is a successful approach to clustering and many different variations do exist. One of those



Figure 4: From [9], an example of comparison between ratio-cut and power-ratio cut spectral clusterings on two nested noisy circular sets of 2D points.

variations is called *ratio-cut* [36], and can be described thanks to the following optimization problem. For finding k clusters, compute the solution to

386 (39)  

$$\min_{H \in \mathbb{R}^{m \times k}} Tr(H^{t}LH)$$
subject to  $H^{t}H = \mathbb{I}$ 

<sup>387</sup> where L is the graph-laplacian<sup>5</sup>, Tr is the trace operator and I is the identity matrix.

Without restriction in generality, let us suppose that the graph has distinct weights  $w_1 < w_2 < \ldots < w_j$  with  $j \leq m$ . Let us define  $L_k$  as the graph-laplacian of the subgraph induced by the edges whose weight is exactly  $w_k$ . As described in [9], it can be easily seen that (39) is equivalent to

392 (41) 
$$\min_{H \in \mathbb{R}^{m \times k}} \sum_{k=1}^{j} w_k Tr(H^t L_k H)$$
subject to  $H^t H = \mathbb{I}$ 

By raising the  $w_k$  at the power p, we can see that (41) fits into the power-watershed framework. Thus, we can define the *power-ratio cut* as the solution to the  $\gamma$ -limit of (41) when raising  $w_k$  at the power p and letting p tends to infinity. Algorithm 2 is not applicable to this situation, but we can apply some variation of algorithm 1. A complete theory, together with an efficient algorithm for solving this problem, as well as illustrations (such as the one of Figure 4) and experiments, can be found in [9].

<sup>5</sup>The elements of L are given by

(40) 
$$L_{i,j} := \begin{cases} \deg(v_i) & \text{if } i = j \\ -w_{ij} & \text{if } i \neq j \text{ and } v_i \text{ is adjacent to } v_j \\ 0 & \text{otherwise} \end{cases}$$

where  $deg(v_i) = \sum_j w_{ij}$  is the *degree* of the vertex

#### EXTENDING THE POWERWATERSHED FRAMEWORK THANKS TO $\Gamma$ -CONVERGENCE

**8. Conclusion: some ideas for extensions and applications.** The framework developped in this paper casts a new light on the links and differences between the mathematical morphology theory for segmentation and filtering, and the more classical one based on optimization. We would like to highlight here some possible research directions for the future.

403 Some of those ideas are natural extension of the current paper.

- Exploring the extension of the classical power-watershed, as proposed in Eq. (7), is a must.
- We showed in section 6 how to express the morphological mosaic images as a Γ-limit of some Total-Variation operators. The next steps would be to look at the theory of scale-set image analysis [22, 23] and find if it would be possible to obtain optimal hierarchies composed of optimal partitions. This possibly would allows us to think the watershed operator as a projector, and would probably allows to strenghten the ideas developped in [12] regarding anisotropic diffusion.
- Regarding spectral classification, we hint in section 7 at what can be done with the ratio-cut criterion [9]. Other criterions, such as normalized cuts [31], should of course be studied, but this could be more difficult.
- Application of the proposed framework for morphological filtering, in order to clarify links and differences between for example MST-based filtering [33, 3] and distance-based filtering (such as the amoeba framework [25]) is also of interest. A first step in this direction can be found in [17].
- 419 We list below some other open problems.

420 **8.1.** Is  $x^*$  useful for estimating  $x^p$ ?. Such an estimation would be most useful. For 421 example, if we know that  $x^p$  is close to  $x^*$ , then  $x^*$  can be used to initialize a convergence 422 process to  $x^p$ .

Under certain conditions, we can obtain such an estimation. For example, with strong convexity: for any strongly convex function  $\gamma$ , there exists  $\nu > 0$  such that

425 (42) 
$$\|x - x_0\|_2^2 \le \frac{2}{\nu} (\gamma(x) - \gamma(x_0)).$$

426 where  $x_0$  is the unique minimum of  $\gamma$ . Hence we can approximate  $x^p$  with  $x^*$ . However,  $\nu$ 427 would also tend to 0 when  $p \to \infty$ , so this has to be dig in.

**8.2.** Link between the continuous world and the discrete one. When  $\varphi_{ij}(x) = \varphi_k(x) = |x|$ , Eq. (3) is equivalent to a min-cut/max-flow problem. This problem has a continuous formulation, that was proposed by G. Strang [34]. But the maximum spanning tree problem, being a tree problem, is purely discrete, and we do not see any obvious formulation in continuous terms.

Can the link between max-flow/min-cut and maximum spanning tree described in the present paper be used for proposing a continuous notion of maximum spanning tree?

**8.3. Extension to quantum mechanics.** Everything here should extend to Schrödinger operators. This might open the door for novel applications in physics.

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