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# Minimization of Costs and Energy Consumption in a Data Center by a Workload-based Capacity Management

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Abstract. In this paper we present an approach to improve power and cooling capacity management in a data center by taking into account knowledge about applications and workloads. We apply power capping techniques and proper cooling infrastructure configuration to achieve savings in energy and costs. To estimate values of a total energy consumption and costs we simulate both IT software/hardware and cooling infrastructure at once using the CoolEmAll SVD Toolkit. We also investigated the use of power capping to adjust data center operation to variable power supply and pricing. By better adjusting cooling infrastructure to specific types of workloads, we were able to find a configuration which resulted in energy, OPEX and CAPEX savings in the range of 4-25%.

Keywords: data centers, energy efficiency, simulations, heat-aware, metrics, OPEX, CAPEX

# 1 Introduction

The problem of capacity management in data centers is a well known issue, which data center planners and operators must deal with. The problem can be defined as finding such a data center configuration that its space, power and cooling capacity is maximized. In other words, the goal is to put maximal number of servers into a data center subject to its size, electrical infrastructure power limits, and heat dissipation constraints. Usually, this process is based on server power usage nameplates and by getting theoretical peak values from specifications. Unfortunately, these values are often the Power Supply Unit (PSU) maximum capacity so they substantially overestimate actual power loads. Therefore, vendors sometimes deliver calculators that help to obtain estimations closer to real values. Still, most of these methods neither take into consideration characteristics of specific applications nor dynamic properties of workloads that are executed in data centers. Some attempts to! apply more advanced power capping to improve efficiency of the whole data center can be found in literature. An alternative method to power capping based on managing distributed UPS energy is presented in [9]. Interesting approach to combine IT workloads, power, cooling and renewable energy was studied in [18] but without use of power capping techniques. In [11] authors propose adaptive power capping for virtualized servers, however they investigate neither the cooling system nor variable power supply. Dynamic power capping to enable data center participation in power markets was proposed in [4] but without detailed cooling consideration, either. To address these issues, we propose modeling and analysis of data center workloads and hardware to identify real power limits that should be met. Based on these limits we present methods to save energy and optimize cooling capacity of a data center including adaptation of limits to power supply and pricing.

To meet this objective we have used the SVD Toolkit developed within the CoolEmAll project [5]. The toolkit enables data center designers and operators to reduce its energy impact by combining the optimization of IT, cooling and workload management. For this purpose, CoolEmAll project investigated in a holistic approach how cooling, heat transfer, IT infrastructure, and applicationworkloads influence overall cooling- and energy-efficiency of data centers, taking aspects into account that traditionally have been considered separately. SVD Toolkit was used to conduct experiments described in this paper. In particular, most simulations were done using one of the main tools of the SVD Toolkit - the Data Center Workload and Resource Management Simulator (DCworms) [10]. Using the CoolEmAll SVD Toolkit we demonstrate how to improve capacity management by taking into account knowledge about applications and workloads as well as by using power capping techniques and proper cooling infrastructure configuration. To obtain total energy consumption, we simulate both IT software/hardware and cooling infrastructure in parallel. In this way, by better adjusting cooling infrastructure to specific types of workloads, we were able to find a configuration which result in energy savings and even in improvement of CAPEX (Capital Expenditures) without significant workload performance deterioration. Decrease in CAPEX was achieved by the selection of smaller chiller which fits the foreseen workloads better. Energy savings were achieved by increase of server inlet temperature. This was possible by limiting power used by particular racks and by compliance to the latest ASHRAE recommendations. Finally, we applied power capping to adjust data center operation to ! variable power supply and achieved additional OPEX (Operating Expenditures) savings. The structure of this paper is as follows. In Section 2 we present a model of a data center including models of IT hardware, cooling, workloads and applications. This section also contains definitions of metrics used for the assessment of data center configurations studied in this paper. We analyze workloads along with their impact of on energy-efficiency in Section 3. Based on this analysis we define power limits which allow reducing energy consumption and costs of a data center operation. Section 4 contains results of the data center optimization using power capping methods and decisions about cooling infrastructure deployment and configuration. Section 5 concludes the paper.

# 2 Data center model

#### 2.1 Modeling Workloads

In terms of workload management, workload items are defined as jobs that are submitted by users [20]. Thus, modeling of workloads consists in providing information about structure, resource requirements, relationships and time intervals of jobs arriving to the management and scheduling system. Primary properties of a workload include:

- number of jobs to be scheduled
- jobs arrival rate, expressed as a time interval between successive jobs
- reference to an application profile describing behaviour of particular job on the hardware (resource requirements and execution times)

The last one is described in the next section in more detail.

Having these dependencies established, it is possible to express the impact of particular workload on the hardware layer. For now, one of the main and commonly used format that provides unitary description of workloads models and logs obtained from real systems is Standard Workload Format (SWF) [23].

As mentioned, workload profiles may be obtained by monitoring real systems or generated synthetically. The main aim of synthetic workloads is to reflect the behavior of real observed workloads and to characterize them at the desired level of detail. Moreover, they are also commonly adopted to evaluate the system performance for the modified or completely theoretical workload models. Usage of synthetic workloads and their comparison to the real ones have been the subject of research for many years [13].

### 2.2 Modeling applications

Concerning application-led management a maximum feedback is needed from the applications from different point of view. The focus is on power-, energy- and thermal-impact of decisions on the system. Still it is impossible to put a wattmeter on an application. In order to obtain the same kind of information, we monitored applications to evaluate their resource consumption at each second. At each of these points, using system values and hardware performance counters, processor, memory and I/O resources are monitored. Using these information and models we produce for each of these timestamps an evaluation of the power consumption [6]. Each of those values are monitored, computed and stored in real-time in a database for future use.

In the system, an application is then described as the resources it uses on a particular hardware. Each application can be run on different hardware or configuration (frequency for example) and those data are associated with the same application. In case the data for a particular application on a particular hardware is not available, a translation tool is used to evaluate the behavior of the application using its behavior on a different hardware. First, it models the resource bottleneck of an application using the monitored resource consumption on a particular hardware. Using the target hardware specification, it evaluates the resource bottleneck and thus overall resource consumption on that hardware.

Using the monitored data, we create a description of applications based on their phases following the same methodology as in [12]. A phase is defined as a duration when resources consumption are stable. As an example, Fig. 1 show the profile of a Fast Fourier Transform algorithm with its phases. Using the XML files describing exact application behavior and resource consumption, SVD toolkit can evaluate precisely the impact of its decisions.



Fig. 1: Profile of the benchmark test3d: 3D real-to-complex FFT routine

#### 2.3 Modeling servers

In the scope of CoolEmAll, data center server room is composed by a number of racks. Each rack consists of a set of node groups, which are then responsible for hosting a collection of nodes. Node groups are defined by a means of chassis that models the placement of nodes within the node group as well as mounted fans. The main component of the node is a processor with assigned number of cores and computing capability (expressed by a clock speed). Moreover, each processor comes with its power and computing profile, described by the means of C-States and P-States defining operating states with corresponding power usage values for different utilization levels. Node definition is supplemented by a description of memory and network. Rack represents a standardized enclosure for carrying server and power supply modules. Power profiles of IT infrastructure are the basis for calculating the power consumption of particular resources.

The following equations show how the power usage for different resource levels is estimated.

$$
P_{cpu}(P_x, load) = P_{cpu}(P_x, 0) + load * (P_{cpu}(P_x, 100) - P_{cpu}(P_x, 0)) / 100 \tag{1}
$$

where  $P_{cpu}(P_x, load)$  is a power consumed by a processor operating in a given P-State  $P_x$  and utilized in a level denoted by *load.*  $P_{cpu}(P_x, 0)$  and  $P_{cpu}(P_x, 100)$ expresses an idle and fully loaded processor working in a given P-State, respectively (these constant values are part of the processor power profile providing power consumptions levels for all available frequencies).

$$
P_{node} = \sum_{i=1}^{n} P_{cpu_i} + P_{mem} + P_{net}
$$
 (2)

where  $P_{node}$  is a power consumed by a node, n is the number of processors assigned to a node,  $P_{mem}$  is a power drawn by a memory, while  $P_{net}$  by a network.

$$
P_{node\_group} = \sum_{i=1}^{m} P_{node_i} + \sum_{j=1}^{k} P_{fan_j}
$$
 (3)

where  $P_{node\_group}$  is a power consumed by a node group, m is the number of nodes placed in a node group,  $k$  is the number of fans mounted within it and  $P_{fan_j}$  is a power used by particular fan j.

$$
P_{rack} = \left(\sum_{i=1}^{l} P_{node\_group_i}\right) / \eta_{psu}
$$
\n<sup>(4)</sup>

where  $P_{track}$  is a power consumed by a rack, l defines the number of carried node groups and  $\eta_{psu}$  is efficiency of a power supply unit.

Finally, each component is accompanied with its carbon emissions and electricity costs. Apart from IT equipment, data center server room is composed by a cooling devices, which are the subject of next subsection.

#### 2.4 Cooling models

The SVD CoolEmAll toolkit integrates models to calculate the power associated to cooling equipment and other electric facilities required in data center to fulfill its mission related with IT services. The cooling model provided consists of a simple data center where central fan and air-water coil cools the IT equipment and other related loads (PDU, UPS and lighting). A chiller placed outside provides cooling water to the coil and dissipates the exhausted heat from the room to the atmosphere by a dry-cooler (Figure 2 shows details). The power model adds the consumption of IT, fans, chiller, PDU and lighting. Other electric components of a data center as back-up generator or transformer are excluded from the present model.

The following model description is based on a single time-stamp where Q is referred to heat dissipated and  $P$  to power consumption. The time variability is indicated by  $(t)$ . This model has been constructed based on basic thermodynamic equations of conservation of mass and energy. The total power consumption of a data center  $(P_{DC})$  will be calculated with Eq. 5, where  $P_{load\_DC}$  is the power used by IT components,  $P_{chiller}$  is the consumption of the chiller,  $P_{fans,DC}$  is



Fig. 2: Model of cooling and power facilities of a data center

the consumption of fans in data center and  $P_{others}$  is the consumption associated to PDU and lighting:

$$
P_{DC}(t) = P_{load\_DC}(t) + P_{children}(t) + P_{fans\_DC}(t) + P_{others}(t)
$$
\n
$$
(5)
$$

The total thermal load  $(Q_{DC})$  is the sum of the heat associated to IT load  $(Q_{load\_DC})$ , the heat from other loads, as PDU and lighting  $(Q_{others\_DC})$  and the heat from fans distributing air inside a data center room  $(Q_{fan\_DC})$ .

$$
Q_{DC}(t) = Q_{load\_DC}(t) + Q_{fan\_DC}(t) + Q_{others\_DC}(t)
$$
\n
$$
(6)
$$

The cooling demand that should be covered  $(Q_{cooling})$  is the thermal load in data center including the inefficiencies in the air-water coil represented by  $\eta_{cc}$ according Eq. 7. That corresponds to the heat exchanger efficiency of a common CRAH, where heat of the room is transferred to the water flow  $(Q_{coolina})$ .

$$
Q_{cooling}(t) = \frac{Q_{DC}(t)}{\eta_{cc}}\tag{7}
$$

The chiller has been modelled with generic profiles based on condenser temperature  $(T_{co})$ , evaporator temperature  $(T_{ev})$  and partial load ratio (PLR). Thereby, the model presented here should provide a general method to determine the power consumption of the chiller without knowing the specific characteristics of the chiller provided by a certain manufacturer. As a result, it has been used parametric curves implemented by the Building Certification Code in Spain [1] named  $COOL(T_{ev}, T_{co})$  and  $CoolPR(T_{ev}, T_{co}, PLR, EER_{rated})$  following certain relations depicted in Eq. 8 and Eq. 9.

$$
Q_{cooling\_nom} = Q_{cooling\_rated} \cdot COOL(T_{ev}, T_{co})
$$
\n(8)

$$
CoolPR(t) = CoolPR(T_{ev}, T_{co}, PLR, EER_{rated}) = \frac{1}{EER(t)}
$$
\n(9)

Partial Load Ratio is the relation between the cooling demand in a certain conditions and the cooling load in nominal conditions  $(Q_{cooling-nom})$  corresponding to the operation of the chiller at the chilled water temperature  $(T_{ev})$  and condenser water temperature  $(T_{co})$  set-up (Eq. 10). At the same time,  $Q_{cooling,nom}$ has relation with the cooling capacity rated  $(Q_{cooling\_rated})$  which corresponds to load of the chiller in Standard Conditions (full load; temperature of chilled water leaving the chiller at  $7^{\circ}C$  and temperature of condenser water entering the chiller at  $30^{\circ}$ C) as stated in Eq. 8.

$$
PLR(t) = \frac{Q_{cooling}(t)}{Q_{cooling\_nom}}
$$
\n(10)

The the relation between the cooling load and the power consumed in the chiller  $(P_{chiller})$  is linked by the Energy Efficiency Ratio (*EER*), that quantifies the cooling provided by the chiller by each unit of power consumed, according Eq. 11.  $EER_{rated}$  corresponds to the value of the parameter measured at Standard Conditions defined above.

$$
P_{children}(t) = \frac{Q_{cooling}(t)}{EER(t)}\tag{11}
$$

#### 2.5 Assessment of data center efficiency, performance, and costs

Metrics CoolEmAll SVD Toolkit provides a set of metrics divided in the level of granularity of the analysis (node, node-group, rack and data center). The whole group of metrics assesses the resource usage, capacity, energy, heat-aware, green and financial concepts. The total selection of metrics of CoolEmAll are described in public report of the project [15] as well as in some articles [16] [17].

Total Energy Consumed: this corresponds to the total energy consumed by the data center in a certain period of time.

Power Usage Effectiveness (PUE): defined by The Green Grid [3] this metric consist of dividing power used by the data center between power used by the IT equipment. The accuracy level of the metrics is related with the point of measurement of IT power, that can be the UPS (Uninterruptible Power Supply Unit), the PDU (Power Distribution Unit) or the IT itself, after PSU (Power Supply Unit). When the measurement is done after the PSU the metric is defined as PUE Level 3.

When the measurement is referred to IT properly, excluding PSU and fans, the metric is named PUE Level 4, according CoolEmAll project proposal [16].

Carbon emissions: this metric is calculated multiplying the total power consumed by carbon emissions factor (CEF). CEF depends on the country power generation mix and power system efficiency. For the approach of this study, 0.34kg/kWh has been used as average value for the European Union according to [8]

OPEX: it is calculated multiplying the total power consumed by the price of electricity. The price of electricity has been considered as  $0.0942 \in /kWh$  for EU-28 as average of 2013 according to [22].

CAPEX: it is the amount of money used to acquire equipment or to improve the useful life of existing facilities.

## 3 Analysis of workloads

As mentioned in Section 2.1, workloads are characterized by the number of jobs, their arrival rate, resource requirements and execution time of particular applications. The following section contain describes the results of workload simulations performed by the means of Data Center Workload and Resource Management Simulator, which is part of SVD Toolkit.

### 3.1 Simulation of diverse workloads using DCworms

Resource characteristics In our experiments we used a configuration of the real server room. Each server was equipped with a processor belonging to Intel Xeon processors family. The following table (Table 1) summarizes overall characteristics of particular racks.



Table 1: Power characteristics of racks in the server room

Additionally, server room was equipped with the cooling facilities presented in Table 2.



Table 2: Cooling facilities characteristics

Finally, the following input parameters were applied to the simulation environment (Table 3).





Workloads and application profiles In our experiment we evaluated two workloads with different utilization levels what was achieved by the modification of arrival rate (all tasks arrive according to the Poisson distribution) and the number of submitted tasks. The former workload consists of 1280 tasks, while the latter consists of 1760 tasks.

A distribution of applications constituting both workloads is the same in both cases and looks as follows:  $20\%$  - App1,  $50\%$  - App2,  $30\%$  - App3. Their general overview is shown in Table 4. The understanding of the cells content is as follows: number of requested processors, execution time, load level (in [%]).

Processor Type	App1	App2	App3
Xeon E5-2630	1, 380, 84	4, 3200, 62.6	6, 3200, 94
Xeon E5-2603	1, 400, 86	4, 3600, 92	
Xeon L5310	1, 1200, 92		-

Table 4: Application characteristics

## 3.2 Identifying power caps

Based on the simulation results obtained for execution of both workloads using Load Balancing policy, we observed two visible increases on utilization criteria, reaching almost 75% and 95% in the highest peak for Workload 1 and Workload 2 respectively. High utilization values have direct impact on the power consumption and thus might result in sudden power drawn peaks. Identification of such levels is crucial in terms of avoiding hot spots and decreasing data center costs. Taking into account power consumption ranges for the modeled server room, power consumption distribution obtained during the experiments and the utilization curves we decided to use the following approach to specify the values of power caps. As there occured temporary, but significant load rises and we were not considering the possibility of switching nodes on/off, we wanted to ensure constant computational capabilities for all the servers within particular racks. To this end the power cap level is determined by the total power consumption of the rack, with all the processors fully loaded and working in the highest P-State (with lowest frequency). The following formula can be used to calculate this value  $(PC)$  for the given rack j.

$$
PC_j = \sum_{i=1}^{n} P_{CPU_i}(P_{h_i}, 100\%),
$$
\n(12)

where *n* is the number of processors in a rack,  $P_{CPU}$  is the power consumed by the processor working under given utilization level and in the given P-State,  $P_h$  refers to the highest P-State (power consumption is lower at higher P-State).

On the other hand, in order not to observe the performance losses (due to frequency downgrading) another threshold is necessary. It aims at setting the power consumption level  $PU$  below which the current processor performance state will increase. It is defined by the following equation:

$$
PU_j = PC_j \cdot \frac{\sum_{i=1}^{n} P_{CPU_i}(P_{h_i}, 100\%)}{\sum_{i=1}^{n} P_{CPU_i}(P_{h_i-1}, 100\%)},
$$
\n(13)

where  $n$  is the number of processors in a rack,  $P_{CPU}$  is the power consumed by the processor working under given utilization level and with the given P-State,  $P_h$  and  $P_{h-1}$  refer to two highest P-States. As power consumption is lower at higher P-States, thus,  $PU_i$  is lower than  $PC_i$ .

 $PU<sub>i</sub>$  allows increasing the current processors performance states at least by one without exceeding the power cap limit  $(PC_i)$ . Below table introduces boundary values according to the aforementioned approach;

Rack name Rack 1 Rack 2 Rack 3 Rack 4 Rack 5 Rack 6 Rack 7 Rack 8 sum						
PC level [W] $20333$ 21878 8940			8940		$\vert 20333 \vert 20333 \vert 21878 \vert 14585 \vert 137220 \vert$	
PU level [W] $18854$   20223   8449			8449		$\vert 18854 \vert 18854 \vert 20223 \vert 13482 \vert 127388 \vert$	
	$\overline{m}$ ii $\overline{m}$					

Table 5: Power caps values for the racks in the server room

Adjusting power limits to workloads Having information about historical or predicted workloads it is possible to adjust power caps. For instance, there may exist specific patterns of incoming tasks related to peak hours, time of a day, etc. This knowledge can be applied to identification of optimal power caps.

There are two main requirements that should be taken into consideration while setting the values of power caps. First of all, the use of power capping shouldn't cause significant increase of IT energy consumption for a given workload. Second, the mean completion time of tasks should not go below certain required threshold.

The first requirement can be defined as follows. Let assume that energy decrease caused by power capping in rack  $j$  is denoted as  $E_j^{excess}$  and given in Eq. 14. This amount of energy can be illustrated by the field above the power cap line in Figure 3. On the other hand, let denote by  $E_j^{reserve}$  the amount of additional energy that can be used in a rack without exceeding the set power cap. This can be seen as a free space below the power cap in Figure 3 and defined by Eq. 15.

$$
E_j^{excess} = \int_{t_1}^{t_2} max(0, P_j^{IT}(t) - PC_j) dt
$$
 (14)

$$
E_j^{reserve} = \int_{t_1}^{t_2} max(0, PC_j - P_j^{IT}(t))dt
$$
\n(15)



Fig. 3: Power distribution for Workload 1 and Workload 2 for two racks

Then, the condition  $E_j^{excess} < E_j^{reserve}$  must be met. Otherwise, tasks whose execution times are increased by decreased performance states of CPUs could cause additional delays of additional tasks. Of course, this method is approximation as the actual results depend on sizes of tasks, their distribution, and exact relation between CPU performance states and execution time. However, as results in Section 4.3 show this approach is helpful to avoid increase of energy consumption caused by power capping.

The second requirement is meant to limit the power but without visible performance lost. The mean completion time increase caused by power capping can be estimated as a product of the CPU frequency change (we assume proportional relation to execution time) and a percentage of time for which power capping was used. We empirically set a 5% as a threshold for mean completion time increase to limit overall delays of the workload completion time and this condition was met (see results in Table 6). This parameter was used to limit CPU frequency decrease according to a model presented in Section 2.3 and can be based on specific Service Level Agreements with end users.

# 4 Optimizing capacity using power capping methods

#### 4.1 Power capping methods

Generally, power capping solutions can be divided into: software-based (coarsegrained and slower) and hardware-based solutions (fine-grained and faster).

Software-based solutions can be introduced independently from the vendor and regardless of whether hardware power capping is available. It can be applied on higher levels, e.g. managing tasks in a queue and balancing the load (with respect to power) among racks. The drawback of the software-based approach is longer time of reaction and more coarse-grained granularity.

Hardware-based power capping addresses this issue by the means of two main technologies available at processor level that enable the use of power capping. The first one is related to processor P-States and consists in lowering the processor core frequency and voltage. That provides a good power reduction for a relatively small loss in performance. However, using P-States can lower power consumption only to a certain point. Reducing consumption below that point requires the use of second technology, namely clock throttling. In this case, depending on the processor model, the system BIOS can either reprogram the

processor to run at a lower frequency or modulate the processor between running periods and stopped periods.

In this paper we focus on the hardware-based approach benefiting from the processors P-States, as in the real data centers it ensures more reliable and faster effects. Moreover, it is often supported by hardware vendors and can be easily applied on the resource management level without affecting existing queueing system configuration (comparing to software-based approach). Its pseudo code for a rack is depicted by Algorithm 1.

Algorithm 1 Pseudo code of power capping algorithm

**Require:** P  $\rightharpoonup$  description of current power consumption of a rack **Require:**  $PC$  ⊳ power cap level for a rack **Require:**  $PU$   $\rightarrow$  power threshold for a rack Ensure:  $P_{x_i}$  ⇒ final P-state of a processor i if  $P > PC$  then repeat  $P_y \leftarrow$  lowest P-State of all processors  $\triangleright$  lower P-State=higher frequency for each processor i in a rack with  $P_{x_i} = P_y$  do  $P_{x_i} = P_{x_i+1}$ if  $P \leq P C$  then break end if end for until  $P \leq P C$ else if  $P < PU$  then repeat  $P_y \leftarrow$  highest P-State of all processors  $\triangleright$  higher P-State=lower frequency for each processor *i* in a rack with  $P_{x_i} = P_y$  do  $P_{x_i} = P_{x_i-1}$ if  $P \geq P C$  then break end if end for until  $P \geq P C$  or  $P_y =$  lowest available P-State of all processors end if

### 4.2 Simulation experiments

To study the impact of power capping approach we performed another two simulations each time applying the power caps levels introduced in Section 3.2. Moreover, in the first simulation run we increased the inlet temperature (temperature of air entering the room) to  $27^{\circ}C$ , while in the latter one we additionally modified, according to Table 5, the cooling capacity rated factor to  $180\text{kW}$ . Below we introduce the nomenclature used to compare the simulation results.

- Experiment A: Load Balancing strategy,  $T_{R_in} = 18^{\circ}C$ , reference case.
- Experiment B: Load Balancing with Power Capping approach,  $T_{R,in} = 27^{\circ}C$
- Experiment C: Load Balancing with Power Capping approach,  $T_{R,in}$  $27^{\circ}C$ ,  $Q_{coolina\_rated} = 180[kW]$

#### 4.3 Simulation results

This section shows the simulation results for three types of experiments performed. Due to the paper constraints, only the results for Workload 1 are presented (Table 6).

<b>Metrics</b>	А	B	C
Total IT energy consumption [kWh]	308.9	313.2	313.2
Total rack energy consumption [kWh]	370.8	376.2	376.2
Total cooling device energy consumption [kWh]	77.4	48.38	64.18
Total energy consumption [kWh]	525.22	502.66	518.47
Mean rack power [kW]	105.13	106.31	106.31
Mean power [kW]	148.916	142.04	146.51
Max rack power [kW]	144.82	130.38	130.38
Max power [kW]	214.45	176.87	183.49
PUE	1.416	1.336	1.378
PUE Level 4	1.7	1.605	1.655
Mean completion time s	6919	7262	7262
Mean task execution time [s]	2906	3249	3249
System load $ \% $	24.65	27.65	27.65

Table 6: Simulation results for Workload 1

Figure 4 depicts the power distribution before and after applying a power capping technique.



Fig. 4: Example power distribution on two racks for Workload 1 before (left) and after (right) applying a power capping technique

Total savings achieved The following section shows the savings achieved for the simulations carried out. The reference case, with Load Balancing policy, is named "A". Optimized cases are named "B" and "C" respectively. First, when the strategy of power capping is applied, main savings can be observed in the chiller consumption (reaching 37,50% and 17.09% respectively) due to the efficiency of the chiller (EER) improves with higher inlet temperatures. This leads to savings in terms of total energy consumed that are equal to 4.19% in case "B'" and 1.20% in case "C".

In the simulation carried out, the strategy consisted of cutting the maximum power of racks keeping same cooling facilities (in case "B") or changing the chiller capabilities (in case "C"). The result obtained in these cases is a reduction

in OPEX associated to power saved mainly in chiller and in CAPEX due to reduction of IT infrastructure. The metrics calculated from the results of those simulations are shown in Table 7.

Metrics	Savings $(A-B)/A*100$ Savings $(A-C)/A*100$	
Execution time	$-0.33\%$	$-0.33\%$
Maximum rack power	9.98%	9.98%
Maximum power	17.53%	14.44%
Average power	4.61\%	1.61\%
Total energy consumed	4.30\%	1.29%
PUE3	5.65%	1.29%
PUE4	5.59%	2.68%
Carbon Emissions	4.30%	1.29%
<b>OPEX</b>	4.30%	1.29%

Table 7: Savings on particular metrics

Proposed approaches provide small benefits on PUE - the savings are obtained due to the lower power consumption of the chiller. With a power capping of 10% the savings obtained in total energy consumed, carbon emissions and electricity costs (OPEX) are  $4.30\%$  for case (B) and  $1.29\%$  for case (C). The corresponding values obtained in savings extrapolated to a whole year considering a 24x7 operation time are  $60MWh/year$ , 20 tones  $CO<sub>2</sub>/year$ , 5666 Euros/year and  $21\text{MWh/year}$ , 7 tones  $CO_2$ /year, 1982 Euros/year, respectively. Also, the CAPEX costs associated to less equipment required are calculated based on the following approach. Total building cost of traditional data center is estimated as 15 million-US\$ per MW of IT load according market survey developed by 451 Research company, referred as [19]. Converting this value to Euros with average annual ratios determined by the European Central Bank [21] referred to 2012, the corresponding value is 10784 Euros/kW(IT). On the other hand, the following distribution of cost between subsystems is considered according the study done by Schneider Electric [14].

The 10% capping on maximum power of racks will affect directly the cost of those IT equipment but also on the sub-system of power equipment. Table 8 shows the distribution of costs of the three cases simulated. The costs of case (B) and (C) have been calculated estimating a reduction of 10% in racks and power equipment. Finally, with this assumption, the savings obtained in CAPEX over the total cost of the data center is a 4% or 62 thousands of Euros and 7% or 109 thousands of Euros, respectively.

### 4.4 Application to demand-response management

Nowadays, power grids face significant transformations. More open energy market, increased contribution of renewable energy sources, and rising energy prices stimulate changes of power grids to cope with new challenges such as adaptation to changing demand and supply, i.e. demand-response management. The approach to apply demand-response management to data centers was also already studied, e.g. proposed in [2]. We show that our approach to analysis of

Costs by sub-system			
project management	156	156	156
power equipment	562	506	506
cooling equipment	187	187	141
engineering $\&$ installation	562	562	562
racks	62	56	56
system monitoring	31	31	31
<b>TOTAL</b>	1562	1500	1453

Table 8: Cost of data center placed in a room for three cases (thousand Euro)

workloads and power capping mechanism can be applied to reduce costs in data centers.

Let's assume that for a period assumed in previous Sections (3h 20min) there is a regular price for energy: 0.0942/kWh. Now, let's also assume that period of the same size is a peak period in which energy provider is struggling with a demand that exceeds provider's supply. The provider to cope with this demand proposes the following contract to its customers: a regular price for this period will stay on the same level provided that a customer guarantees that it will not exceed 200kW of power at anytime. Otherwise, the cost of 1 kWh will rise up to 0.15/kWh. To reduce costs in this case we applied power capping to the peak period. The comparison of approaches without and with power capping are presented in Table 9.

Approaches	Total	energy Average	energy Mean		completion
	$\cos t \in$	$ price  \in ]$		time [s]	
no power capping $ 128.24 $		$0.12\,$		6919	
mix	96.8	0.0942		7090	

Table 9: Comparison of approaches with and without power capping to deal with high demand periods

In the first case power capping was not used in any period. In the second case power capping was applied to the second (peak) period. As it can be easily seen, the total cost savings reached almost 25%. Extrapolating these numbers to the whole year would give around  $45000\epsilon$  of savings.

# 5 Conclusions

In this paper we demonstrated the use of the CoolEmAll SVD Toolkit to improve power and cooling capacity management in a data center by taking into account knowledge about applications and workloads. We applied power capping techniques and proper cooling infrastructure configuration to achieve savings in energy and costs. To obtain estimated values of a total energy consumption we simulated both IT software/hardware and cooling infrastructure using our tools. In this way, by better adjusting cooling infrastructure to specific types of workloads, we were able to find a configuration which resulted in energy savings by around 5% and corresponding OPEX decrease. We have also found improvements of CAPEX without significant workload performance deterioration. Decrease in CAPEX was achieved by the selection of smaller chiller which is sufficient for the foreseen types of workloads. Savings in CAPEX reached 7% for the case in which a smaller chiller was used according to the work! load analysis results and power capping strategies. Replacing only electrical equipment brought 4% of savings in CAPEX. Energy savings were achieved by increase of the server inlet temperature. This was possible by limiting power used by particular racks and by compliance to the latest ASHRAE recommendations. Finally, we applied power capping to adjust data center operation to variable power supply and pricing. We achieved additional OPEX savings in order of  $25\%$  (45000€per year in the studied case).

Future work will include further improvements and tuning of cooling models. It will also include closer integration of CFD simulations into this analysis in order to identify hot spots and other consequences of modifications in a data center configuration. This approach will be used for various types of data centers. Finally, we plan to study more dynamic power capping strategies by adjusting power caps to the situation in a data center such as level and priority of load, energy supply and prices.

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