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ONELAB: Open Numerical Engineering LABoratory

Christophe Geuzaine¹, François Henrotte², Jean-François Remacle², Emilie Marchandise², Ruth Sabariego¹

¹Université de Liège, Department of Electrical Engineering And Computer Science, Montefiore Institute, Liège, Belgium. cgeuzaine@ulg.ac.be

¹ Université catholique de Louvain Avenue Georges Lemaitre 4, Batiment Euler, 1348 Louvain-la-Neuve

Résumé — We present the ONELAB software, a lightweight open source toolkit to interface finite element and related solvers used in a variety of engineering disciplines, and to construct multi-code models with maximum flexibility, efficiency and user-friendliness.

Mots clés — parametric interface, finite element solvers, pre-processing, post-processing.

1 Introduction

The industrial and the academic world share a global need for scientific computation software, in many domains from mechanical and electrical engineering to chemistry and biomedicine. While licensing costs for commercial tools are justified for large companies that use them extensively, we have witnessed first hand that smaller, more occasional users cannot justify the costs. Open source software constitutes an alternative ; for scientific computing, professional quality codes of high scientific value are available in various engineering disciplines since the early 2000's : OpenFOAM [1] for computational fluid dynamics, Code_Aster [2] for structural analysis, GetDP [3] for electromagnetics, ... These codes are competitive when compared with their commercial counterparts, in regard to both their capabilities and their performance [4, 5].

However, these tools still have a marginal impact in small- and medium-size businesses, and in education. We believe that the main reason is their lack of a common, easy-to-use interface (for pre- and post-processing as well as for parameter input), together with nonexistent or scarce documentation and examples—at least for the codes originating from academia. Also, we believe that industry is still reluctant to adopt open source tools due to the ongoing confusion between “open source” and “limited, unprofessional” freeware.

This techno-economical analysis coalesces with the fact that product developers in industry need system-level simulation tools. This means tools with significant multi-physics capabilities, whereas specialized codes like OpenFOAM and Code_Aster remain essentially mono-physics. Existing platforms for multiphysics simulations offer solutions, both commercial (e.g. ANSYS Workbench [6] or COMSOL [7]) and open-source (e.g. SALOME [8] or Elmer [9]). However, the former are again expensive and the latter either lack the sought-after nimbleness and user-friendliness due to a “heavy-weight” top-down design, or lack the ability to interactively interface multiple specialized codes.

This led to our design goal for the ONELAB software library, directly inspired by (and based upon) the design of the open-source CAD modeler, mesh generator and post-processor Gmsh [10, 11] : create a fast, light and user-friendly interface to popular open source solvers in order to construct multi-code models with maximum flexibility and efficiency.

2 Multi-code Simulations

Modelling is sometimes presented as the “art” of devising appropriate simplifications that allow formalizing a problem into a mathematical model that represents reality and remains nonetheless tractable in terms of complexity and computation time. Usually the purpose of those simplifications is to decouple weakly coupled phenomena. This pragmatic approach is associated with a loss in accuracy that must eventually be surpassed whenever accuracy requirements become more stringent. In that case, all

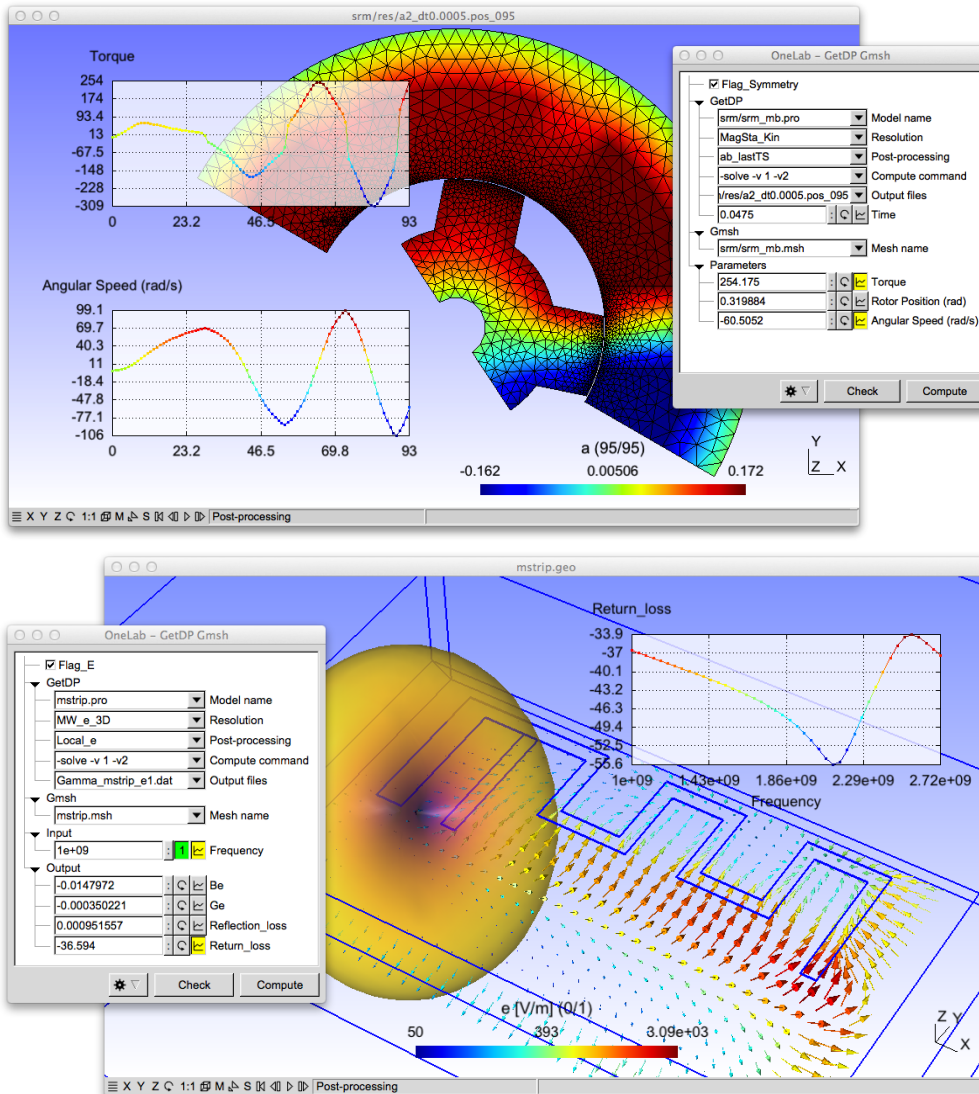


Fig. 1 – Two examples of the graphical ONELAB front-end for parametric solver interaction in electromagnetics : a switched reluctance motor (top) and a microstrip antenna (bottom) simulated with Gmsh [10, 11] and GetDP [3].

or some of the conventional simplifying assumptions that justify the decoupling of the physics will be relaxed, and a multiphysics model is obtained.

Literature and the authors' experience show that the standard approach to multiphysics modelling by addition of extra functionality to a reference solver has severe limitations. The additional modules must be (at least partially) rewritten, and they remain therefore usually at a rather low level of sophistication when compared to their equivalents in specialized codes.

The alternative is to proceed by direct interfacing of specialized software rather than by the implementation of new functionalities in an existing code. This approach, which is also that of a platform like SALOME, allows using specialized simulation codes always with their latest and most advanced functionalities. The difference between SALOME and ONELAB resides in that the latter is designed as a lightweight toolkit rather than an integrated platform. To achieve this goal, the design of ONELAB is based on three main abstract interfaces.

3 Abstract Interfaces

ONELAB is based on a triple abstraction, which will be detailed in the extended paper :

- abstraction of the geometry modeling interface (CAD) together with the generation of finite ele-

- ment meshes ;
- abstraction of the definition of physical properties, constraints and driving parameters of the target codes ;
- abstraction of the post-processing layer.

The implementation is based on a client-server model, with a server-side database and (optional) graphical front-end, and local or remote clients communicating in-memory or through TCP/IP sockets. Contrary to most available interfaces, ONELAB has no *a priori* knowledge about any specifics (input file format, syntax, ...) of the simulation codes it calls. In practice, this is made possible by having any simulation preceded by a analysis phase, during which the clients are asked to upload their parameter set to the server. For clients that are linked with the ONELAB library (e.g. GetDP), the specification of which data to share is completely dynamic ; for the others, ONELAB acts as a pre-processor of their input files, which should be instrumented to specify the information to be shared. The issues of completeness and consistency of the parameter sets are thus completely dealt with on the client side : the role of ONELAB is limited to data centralization, (optional) modification and re-dispatching. The same philosophy applies to the CAD and post-processing layers, which are both treated as yet another simulation code. Through the abstract Gmsh interface detailed in [11], a variety of CAD modelers can for example be used to create complex *native* parametric geometric models.

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