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G. W. Reddien

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PROJECTION METHODS FOR TWO-POINT BOUNDARY VALUE PROBLEMS

G. W. REDDIEN

Abstract. A survey of the many different projection methods for the numerical solution of two-point boundary value problems is given along with an introduction to the techniques by which their convergence is established.

1. Introduction. This paper is intended to be a survey of some of the theoretical developments on projection methods for the numerical solution of two-point boundary value problems, and to provide a general introduction to the major features of the theory of projection methods and the literature. General purpose codes using these methods are available. As examples, we cite the recent work of Ascher, Christiansen and Russell [5], Daniel and Martin [19] and deBoor [23]. An important aspect of code development and evaluation is theoretical support. Theory provides one basis for selecting the algorithms. Also, theoretical error bounds not only give the order of convergence basis for deciding among different methods, but also suggest mesh selection schemes and extrapolation procedures. We will illustrate some of these points here.

The literature on projection methods is large, particularly so since from an abstract point of view almost every numerical method is a projection method. The term includes the methods of collocation, Ritz–Galerkin, and least squares. Moreover, standard finite-difference methods in the linear case can be interpreted as projection methods applied to the dual of the given equation. See deBoor [21]. There are certain hybrid methods with attractive features that will be presented here.

Section 2 describes various examples of projection methods with references. Section 3 recalls some basic facts about projections and convergence theorems for projection methods. It is also explained there how the basic methods of § 2 fit into a general framework. Section 4 discusses superconvergence and more refined error bounds.

Many topics are ignored. We do not discuss singular problems, although there is a growing literature on them. We do not compare methods from the standpoint of operation counts or matrix bandwidths but will make mainly comparisons regarding applicability and rates of convergence. Computational considerations are vital and some work had been done. For example, see Russell and Varah [73], deBoor and Swartz [26], Sincovec [79] and Russell [71]. We also do not discuss eigenvalue problems, partial differential equations, integro-differential equations and functional differential equations.

A comprehensive survey of the literature on numerical methods for two-point boundary value problems was given by H. B. Keller [50] in June, 1974. The reader is referred there and also to a monograph by Keller [93] for possible references. We have made no attempt here to be all inclusive. Analyses and applications of projection methods can also be found in the chemical engineering literature. In particular, we cite the method of orthogonal collocation as given by Finlayson [92].

2. Examples. Before beginning an abstract description of projection methods, indeed before even giving a definition, we consider some examples. We will, for simplicity, consider these examples as applied to the problem

$$(2.1) \quad -y'' + a_0(x)y' + a_1(x)y = f(x), \quad 0 < x < 1,$$

with Dirichlet boundary conditions

$$(2.2) \quad y(0) = y(1) = 0.$$

We assume a_0 , a_1 and f are continuous and that $f = 0$ implies $y = 0$.

We stress here that the problem (2.1)–(2.2) will be used as a common setting for the description of several methods, in spite of the fact that projection methods are attractive because they apply to general nonlinear systems. For many projection methods, analysis and programming for nonlinear systems is not much more difficult than for (2.1)–(2.2). The smoothness conditions on a_0 , a_1 and f can be easily weakened and the boundary conditions generalized. References are cited later. However, some methods have only been defined and analyzed for (2.1)–(2.2). These cases will be pointed out.

Projection methods for (2.1)–(2.2) are global function space approximation methods. That is, a function $y_n(x)$ in an approximating space is determined to approximate y for all x in $[0, 1]$. The most used approximating spaces are polynomials and polynomial splines. The use of polynomial splines is responsible for the popularity of projection methods, since in addition to their excellent approximation properties, the associated matrix problems are banded and their setup is well suited for digital computation. The emphasis here will be on projection methods with splines, although some mention will be made of polynomials. Polynomials of course are splines, albeit on a very simple partition. The Russian literature on projection methods actually predates the Western effort. Detailed discussions of projection methods are contained in the books by Kantorovich and Akilov [48] and also by Krasnoselskii, et al. [54]. Their omissions are a result of an unfamiliarity with piecewise polynomial functions.

Let $\Delta: 0 = x_0 < x_1 < \dots < x_n = 1$ be a partition of $I \equiv [0, 1]$ with $h = \max_j (x_j - x_{j-1})$. A family of partitions is said to be quasi-uniform if there is a constant c so that $h \leq c \min_j (x_j - x_{j-1})$ for all partitions in the family.

By splines, we mean the elements of

$$S(r, k, \Delta) \equiv \{v \in C^k(I): \text{for each } i, v \text{ agrees on } (x_{i-1}, x_i) \\ \text{with some polynomial of degree } \leq r\}.$$

Here $r \geq k \geq -1$ are integers. With $k = -1$, splines are simply piecewise polynomials with no continuity conditions. We are restricting our splines to a uniform set of continuity conditions. This is not necessary. We let $I_i \equiv (x_{i-1}, x_i)$ and $h_i \equiv x_i - x_{i-1}$.

2.1. Collocation. There are basically two types of collocation methods used for (2.1)–(2.2), those with smooth splines, i.e. k large, and those with $k = 1$. Of course, other choices are possible. Given a set of points $\{t_i\}_{i=1}^{N-2}$ where $N = \dim(S(r, k, \Delta))$, collocation methods determine approximations $y_n \in S(r, k, \Delta)$ to y by solving

$$(2.1.1) \quad -y_n''(t_i) + a_0(t_i)y_n'(t_i) + a_1(t_i)y_n(t_i) = f(t_i), \quad i = 1, \dots, N-2,$$

$$(2.1.2) \quad y_n(0) = y_n(1) = 0.$$

General analyses of such methods and specific examples can be found in deBoor [21], Phillips [65], Russell and Shampine [72], Lucas and Reddien [55], deBoor and Swartz [24] and Douglas and Dupont [31]. Related references here include Ahlberg and Ito [1] and Kammerer, Reddien and Varga [47]. With $k = 1$, an effective choice for

the collocation points is to let $-1 < \rho_1 < \dots < \rho_{r-1} < 1$ be the zeros of the Legendre polynomial of degree $r - 1$ and define $\xi_{ij} = \frac{1}{2}(x_{i-1} + x_i + \rho_j(x_i - x_{i-1}))$ to be the collocation points. With sufficient smoothness, this method which is called collocation at Gauss points achieves optimal rates of convergence in the L^∞ norm, i.e. $\|y - y_n\|_\infty = O(h^{r+1})$. Moreover, superconvergence results hold at the mesh points. We return to this later. On the other hand, smooth spline collocation methods converge at rates equal to the truncation error, namely $O(h^{r-1})$, for (2.1)–(2.2). With y_n in $S(3, 2, \Delta)$ and choosing $t_i = x_i$, then convergence in the L^∞ norm is $O(h^2)$.

The convergence rate is not, of course, the sole criterion for selecting a method. Rather overall computational effort is critical. Note here that $\dim S(3, 2, \Delta) = n + 3$ and $\dim S(3, 1, \Delta) = 2n + 3$, and in general the smooth spline methods result in smaller matrices. For numerical comparisons indicating that in some cases smooth spline methods are competitive, see Sincovec [79] and Russell [71].

Smooth spline methods were given by Ahlberg and Ito [1] that replaced a few equations of the type (2.1.1) by interpolation equations for the differential equation. Let $\delta_i f \equiv f(x_i)$ and $\delta_i^1 f = f'(x_i)$. In this notation, the method $\delta_i(-y_n'' + a_0 y_n' + a_1 y_n) = \delta_i f$, $i = 1, \dots, n$, and $\delta_j^1(-y_n'' + a_0 y_n' + a_1 y_n) = \delta_j^1 f$, $j = 0, n$, with y_n in $S(5, 4, \Delta)$ was considered along with an analogue for y_n in $S(7, 6, \Delta)$. Numerical comparison results are given in [1] and [79].

Collocation theory allows one to consider more general problems than (2.1)–(2.2). The papers [24], [55], [72] follow the lead of Vainikko [84] and treat nonlinear problems. Extensions to the case of nonlinear boundary conditions are given in Wittenbrink [91], Weiss [86], Reddien [68] and Voss [85]. Many of the papers on collocation assume that the lead order part of the differential equation is invertible subject to the given boundary conditions. This restriction can be easily removed as was shown by Wittenbrink [91] and Cerutti [10]. Another approach using alternative theory is given in Reddien [69]. Collocation methods are also applicable to general vector systems. These results are described by Weiss [86], Cerutti [10], Russell [70] and Houstis [45].

2.2. Ritz–Galerkin method. The Galerkin method approximates the solution to (2.1)–(2.2) by solving for $y_n \in S_0(r, k, \Delta) \equiv S(r, k, \Delta) \cap \{v : v(0) = v(1) = 0\}$ the equations

$$(2.2.1) \quad \int_0^1 (-y_n'' + a_0 y_n' + a_1 y_n) v_i(x) dx = \int_0^1 f v_i dx$$

where $\{v_i\}$ is a basis for $S_0(r, k, \Delta)$. The Ritz method chooses $y_n \in S_0(r, k, \Delta)$ so that

$$(2.2.2) \quad \int_0^1 (y_n' v_i' + (a_0 y_n' + a_1 y_n) v_i) dx = \int_0^1 f v_i dx$$

with $\{v_i\}$ as in (2.2.1). Although there is only a small difference between (2.2.1) and (2.2.2), the difference is important. Equation (2.2.2) allows $r = 1$. The methods are not equivalent if $k = 0$ because then (2.2.2) cannot be integrated by parts. If the integrals in (2.2.1) and (2.2.2) are done by a quadrature, then even though the continuous equations are the same, the discretized versions will not be. Moreover, different quadratures are required for the discrete methods to be well defined. The Ritz method for (2.1)–(2.2) using C^1 -cubics requires three point Gauss quadrature in each subinterval to be well-posed, [32], while the Galerkin method using C^1 -cubics requires only two-point Gauss quadrature in each subinterval. In this case, the quadrature-Galerkin method is equivalent to collocation at Gauss points. See [71] and also § 2.6. Finally, a more subtle point concerns extension of the two methods to more general problems

with more general boundary conditions. The Galerkin method can be extended in the obvious way to any problem. See Strang and Fix [80], for example. The Ritz method requires even order problems (however, see Ciarlet, Schultz and Varga [17] and Petyrshyn [64]) and the approximations are taken in spaces satisfying only the essential boundary conditions [80]. General boundary conditions require the use of a modified functional or approximation space so that the Ritz method corresponds to the correct minimum principle. See, for example, Hallet, Hennart and Mund [42]. For the most part, the Galerkin method is not analyzed in the literature but rather the Ritz method is studied and for problems essentially no more general than (2.1)–(2.2). Dirichlet boundary conditions are nearly always assumed. Although it is obvious that many results extend to general even order equations, as in Natterer [60], and more general boundary conditions, as in [42], a systematic extension of all results to general problems is unavailable. It is also assumed that either the problem (2.1)–(2.2) is self-adjoint and elliptic, as in Nitsche [61], or that at least the lead order part is, as in Schatz [75]. No such assumptions are required for collocation methods. However, if a problem is self-adjoint, then (2.2.2) gives a symmetric matrix while collocation does not. This has obvious implications for the computations, also for the associated eigenvalue problems.

Convergence proofs for the Ritz–Galerkin method have been somewhat different from those for collocation even though both are projection methods. The proofs follow classical lines [49] to get existence and error estimates in the usual energy norm and then use Nitsche’s trick [61] to obtain optimal bounds in the L^2 norm. Important theoretical papers on the existence and convergence for the Ritz–Galerkin method include Ciarlet, Schultz and Varga [14], [15], [17], Perrin, Price and Varga [63], Douglas and Dupont [32], [33], Nitsche [61], Wheeler [87], Schatz [75], Blair [8], Aubin [6], Schultz [76], Urabe [81], Natterer [60] and Strang and Fix [80].

Early papers established optimal orders of convergence in the L^2 norm. With $k = 0$, i.e. continuous splines, Wheeler [87] established optimal rates of convergence in the L^∞ norm for (2.1)–(2.2). Partial extensions of this result are given by Natterer [60]. Blair [8] has results for the L^∞ norm but for special cases of $S(r, k, \Delta)$ with quasi-uniform assumptions on the mesh. Optimal rates in the L^∞ norm for arbitrary $S(r, k, \Delta)$ were given by Douglas, Dupont and Wahlbin [34] but with the assumption of quasi-uniform meshes. Some relaxation of this condition is given by Natterer [60]. The optimal order collocation methods given by deBoor and Swartz [24] do not require quasi-uniformity.

The influence of quadrature error on the Ritz–Galerkin method has been considered by Herbold, Schultz and Varga [43], Fix [40], Schultz [77], and Douglas and Dupont [32]. The papers [43] and [77] were concerned with the influence of quadrature error on the right hand side only while the papers [32], [40] consider setting up both the left and right hand sides by quadrature. An advantage that the Ritz method has over collocation is that less continuity for the solution is required in order to achieve best rates. For (2.1)–(2.2), collocation methods require two more continuous derivatives than the Ritz method. Moreover, from the standpoint of approximation theory, the Ritz method requires minimal smoothness. However, when the Ritz method is implemented with a quadrature scheme, this advantage is lost. See Douglas and Dupont [32].

Most of the Ritz–Galerkin papers consider linear problems only. However, see [74]. This is not always a theoretical limitation since the techniques used by deBoor and Swartz [24], H. B. Keller [51] and Vainikko [84] can be used to extend results for linear problems to nonlinear problems.

Ritz–Galerkin methods exhibit superconvergence at the mesh points, see Douglas and Dupont [32]. The Ritz–Galerkin method also has the property that after the

approximation y_n has been computed, certain auxiliary computations can be performed to achieve higher accuracy at selected points. See, for example, Wheeler [89], Douglas and Dupont [33], and Dupont [39]. These papers treat linear, second order problems.

2.3. Least squares. The method of least squares approximates the solution to (2.1)–(2.2) by solving for $y_n \in S_0(r, k, \Delta)$ so that

$$(2.3.1) \quad \int_0^1 (-y_n'' + a_0 y_n' + a_1 y_n)(-v_i'' + a_0 v_i' + a_1 v_i) dx = \int_0^1 f(-v_i'' + a_0 v_i' + a_1 v_i) dx$$

for all v_i as in (2.2.1). Basic references on the method of least squares are Baker [7], Russell and Varah [73], Sammon [74] and Ascher [4]. The first three of these papers treat $2m$ th order linear problems with Dirichlet boundary conditions. They obtain optimal error estimates in the L^2 norm. Sammon considers the use of Gaussian quadrature to perform the integrals as does Ascher [4]. However, the paper of Ascher considers general nonlinear m th order equations plus general linear boundary conditions. These two papers both require quasi-uniform meshes. Ascher establishes his error bounds for the L^∞ norm. The quasi-uniform assumption for smooth splines as given by Ascher is necessary since he relies on an interesting bound in the L^∞ norm for the orthogonal projection operator into splines established by Douglas, Dupont and Wahlbin [34]. See also deBoor [22]. Superconvergence results are also obtained in [4]. It is concluded [4] that collocation is generally superior to discrete least squares for ordinary differential equations. Computational examples are given by Serbin [78] verifying the fact that for the same order equation, the condition number for the matrix problem resulting from the method of least squares is the square of that for the Ritz–Galerkin method.

2.4. Method of moments. There are a variety of methods that can be put in this category. The method of moments finds an approximation $y_n \in S_0(r, k, \Delta)$ so that

$$(2.4.1) \quad \int_0^1 (-y_n'' + a_0 y_n' + a_1 y_n)\phi_i(x) dx = \int_0^1 f(x)\phi_i(x) dx$$

where $\{\phi_i(x)\}$ is a basis for $S(r', k', \Delta)$ for suitable r' and k' . In principle, there is no need for the ϕ_i 's to span even a space of splines. One particular method was considered by deBoor [21] and Lucas and Reddien [56]. The integers r, k were chosen to be 3 and 2 respectively and r', k' were chosen to be 1 and 0. The paper [56] considers generalizations to general $2m$ th order problems with Dirichlet boundary conditions and achieves optimal rates of convergence in the L^∞ norm with a quasi-uniform assumption on the mesh. Compared to the Ritz method, less computation is required to set up the method by quadrature. A general theory of similar methods for elliptic problems is given by Mock [59] including superconvergence results. This method has been considered in the setting of parabolic problems by Douglas, Dupont and Wheeler [35] where it is called an H^1 -Galerkin procedure.

Also included in this class is the H^1 -Galerkin procedure of Rachford and Wheeler [67], Kendall and Wheeler [52], and Douglas, Dupont and Wheeler [36]. Write (2.1) as $Ly = f$ and let L^* denote the formal adjoint of L . This method develops approximations $y_n \in S(r, k, \Delta)$ by solving

$$(2.4.2) \quad \int_0^1 y_n L^* v_i dx = \int_0^1 f v_i dx$$

where $\{v_i\}$ forms a basis for $S(r+2, k+2, \Delta) \cap \{v: v'(0) = v'(1) = 0\}$. Optimal rates of

convergence are obtained in the L^2 norm and superconvergence results are obtained for the case $k = -1$. The analysis is restricted to second order problems but general separated boundary conditions are considered. The lead order part of the equation needs to be elliptic. The method approximates oscillatory solutions well. See [67] for numerical experiments.

2.5. Other. There are a number of other methods with attractive features that do not fit into any of the preceding categories. Indeed, some of these methods cannot properly be called projection methods but are modifications of projection methods.

One projection method is the C^0 -collocation-finite element scheme described by Diaz [28] and Wheeler [88]. This method chooses y_n in $S_0(r, 0, \Delta)$ so that

$$(2.5.1) \quad -y_n''(\xi_{ij}) + a_0(\xi_{ij})y_n'(\xi_{ij}) + a_1(\xi_{ij})y_n(\xi_{ij}) = f(\xi_{ij})$$

and

$$(2.5.2) \quad \int_0^1 (y_n'v_i' + a_0y_n'v_i + a_1y_nv_i) dx = \int_0^1 fv_i dx$$

where ξ_{ij} are the translated roots of the monic Jacobi polynomial of degree $r - 1$, and $\{v_i\}$ spans $S_0(1, 0, \Delta)$. This method achieves optimal rates of convergence in the L^∞ norm for arbitrary meshes and, in contrast to pure collocation methods, requires only minimal smoothness on the solution in order to achieve this optimal rate. Superconvergence results (better than for collocation) are obtained and extrapolation procedures as in Dupont [39] are also developed. Similar results for a combination of collocation and the H^{-1} -Galerkin method are given by Dunn and Wheeler [38].

Another method of interest is the extrapolated collocation method using C^2 -cubic splines given by Fyfe [41], Archer and Diaz [3], and Daniel and Swartz [20]. This method requires uniform meshes and applies to general second-order problems. Optimal rates of convergence are obtained with a minimal set of equations, but again extra smoothness is required. The solution to (2.1) with general boundary conditions must lie in C^6 . Equations that a cubic spline interpolant of the solution satisfies to high accuracy are derived and then solved numerically. We mention here also a related $O(h^4)$ method using C^2 -cubics of Albasiny and Hoskins [2] which also requires a uniform mesh.

Finally, we mention the finite difference methods of Doedel [29], [30] and Lynch and Rice [57]. Although one approach to these methods uses ideas of classical finite differences, Doedel [30] has shown they can be interpreted as collocation methods using *overlapping* piecewise polynomial functions.

2.6. Interdependence. The methods cited above are in some cases closely related, and possibly identical, even though they have been derived from different starting points. In the quadrature-Galerkin method, if the total number of quadrature points used is equal to $\dim S_0(r, k, \Delta)$ and the quadrature weights are nonzero, then collocation at the quadrature points is equivalent to it. Generally, however, more quadrature points are used [73]. For least squares, normally more than $\dim S_0(r, k, \Delta)$ quadrature points are used and then the method can be viewed as an overdetermined collocation scheme whose equations have been scaled and solved by discrete least squares. See Russell and Varah [73] and Ascher [4].

The equivalence of the quadrature-Galerkin method when the quadrature points are chosen to be Gauss points with collocation at Gauss points has important theoretical implications. Douglas and Dupont [32] develop their proofs of convergence of collocation from the quadrature-Galerkin formulation. This approach is extendable to more

general problems whereas the projection method approach is more difficult. For parabolic problems, see Douglas and Dupont [31], and for hyperbolic problems, see Houstis [44]. Hulme [46] made this observation for the initial value problem for ordinary differential equations.

2.7. Nonspline bases. Projection methods can of course be applied to (2.1)–(2.2) without using splines. For example, one can use polynomials of degree $n + 2$ satisfying the boundary conditions (2.2) and use collocation with collocation points chosen to be Chebyshev points translated to $[0, 1]$. See Vainikko [83], Kantorovich and Akilov [48] or Finlayson [92]. One can also use polynomials with Galerkin’s method. See, for example, Urabe [81] and Urabe and Reiter [82] and the books by Kantorovich and Krylov [49], Mikhlin [58] and Finlayson [92].

3. Projection methods. In this section we explain why the preceding methods are called projection methods and then give a few basic results that enable one to begin their analysis.

3.1. Projection operators. Let X be a normed linear space. A projection operator P on X is a linear, idempotent ($P^2 = P$) mapping from X into itself. We will be concerned only with projections of finite rank. Let X' denote the algebraic dual of X . Then the following characterization result is known [37].

LEMMA 3.1.1. *Let P_n be a projection on X . Define $X_n = P_n X$. Let P'_n be the conjugate operator associated with P_n and define $X'_n = P'_n X'$. Then*

$$(3.1.2) \quad \{x \in X_n : x'(x) = 0 \text{ for all } x' \in X'_n\} = \{0\}.$$

Conversely, given subspaces X_n and X'_n of X and X' respectively of the same dimension and satisfying (3.1.2), then a unique projection operator P_n is defined by the relations $P_n x = x_n$ if and only if $x_n \in X_n$ and $x'(x_n) = x'(x)$ for all $x' \in X'_n$.

We have not required the linear functionals x' to be continuous. However, the following result holds [37].

LEMMA 3.1.2. *P_n is bounded if and only if $X'_n \subset X^*$, the dual space of continuous linear functionals on X .*

The projection operators considered here will be mappings generally from $L^2[0, 1]$, $C[0, 1]$ or certain Sobolev spaces onto $S(r, k, \Delta)$. Given a sequence of such projections, $\{P_n\}$, it is desirable, but not necessary [56], to have sequences satisfying $\sup_n \|P_n\| < \infty$.

We next show how to bound the projections. Suppose that the sequence $\{P_n\}$ is formed by adding vectors to X_n and functionals to X'_n , i.e. $X_n = \text{span}\{\phi_1, \dots, \phi_n\}$ and $X'_n = \text{span}\{\lambda_1, \dots, \lambda_n\}$. Then $P_n x = \sum_{i=1}^n \alpha_i^{(n)} \phi_i$ and $P_n x$ satisfies

$$\sum_{i=1}^n \alpha_i^{(n)} \lambda_j(\phi_i) = \lambda_j(f), \quad j = 1, \dots, n.$$

Define $A_n = [a_{ij}]$ with $a_{ij} = \lambda_j(\phi_i)$. The definition of P_n by X_n and X'_n and condition (3.1.2) imply

$$(3.1.3) \quad \begin{bmatrix} \alpha_1^{(n)} \\ \vdots \\ \alpha_n^{(n)} \end{bmatrix} = A_n^{-1} \begin{bmatrix} \lambda_1 f \\ \vdots \\ \lambda_n f \end{bmatrix}.$$

Thus bounding $\|P_n\|$ can be broken down into the following steps. First note $\|P_n x\| \leq (\max |\alpha_i^{(n)}|) \sum_{i=1}^n \|\phi_i\|$. A basis $\{\phi_i\}$ with $\sum_{i=1}^n \|\phi_i\| \leq \text{const.}$ would be convenient here. Actually, $\sum_{i=1}^n \phi_i \leq \text{const.}$ with $\phi_i \geq 0$ would do. Then we need to bound $\|A_n^{-1}\|_\infty$ if we

know $\max |\lambda_i f| \leq \text{const.} \|f\|$ in order to bound the projectors. This can be a difficult matrix problem and is dependent on a detailed knowledge of specific bases for X_n . For an excellent discussion of these matters for the case that X_n is a spline space, see deBoor [25].

Projections P_n may be thought of as general interpolation mappings since $P_n f$ interpolates f in the sense that $\lambda_i(f) = \lambda_i(P_n f)$. The following estimate of the distance between a vector and its projection is useful.

LEMMA 3.1.4. $\|x - P_n x\| \leq \|I - P_n\| \text{dist}(x, X_n)$.

A uniformly bounded (in norm) sequence of projections achieves best asymptotic rates of convergence. If X is a Banach space, a sequence of projections will be uniformly bounded in norm if they converge strongly to the identity operator on X .

3.2.1. Projection methods. Let A be a linear operator with domain in a normed linear space X and range in a normed linear space Y . Let X_n be a finite dimensional subspace of X and Y_n a finite dimensional subspace of Y^* with $\dim X_n = \dim Y_n < \infty$. We assume $\lambda(Ax) = 0$ for $x \in X_n$ and all $\lambda \in Y^*$ implies $x = 0$.

DEFINITION 3.2.1. A projection method *approximates* the solution x of the equation $Ax = f$ by $x_n \in X_n$ where x_n is defined as the solution of the equations

$$(3.2.2) \quad \lambda(Ax_n) = \lambda f,$$

all $\lambda \in Y_n$.

The setting for this definition can obviously be generalized. Several projection operators can be associated with (3.2.2). Using Lemma 3.2.2, define the projection P_n through AX_n and Y_n . Then (3.2.2) may be written as

$$(3.2.3) \quad Ax_n = P_n f$$

and the representation formula

$$(3.2.4) \quad x_n = A^{-1} P_n f$$

holds. Alternatively, define the projection Q_n through X_n and $A'Y_n$. Then (3.2.2) may be written as

$$(3.2.5) \quad (A'\lambda)_{x_n} = \lambda f = \lambda Ax = A'\lambda x,$$

or as

$$(3.2.6) \quad x_n = Q_n x_n = Q_n x.$$

If A is not bounded, then there is no guarantee that the functionals $A'\lambda$ are bounded and so P_n may be bounded while Q_n is not.

Let Z_n be any subspace of Y with dimension equal to the dimension of Y_n and so that for $z_n \in Z_n$, $\lambda(z_n) = 0$, all λ in Y_n implies $z_n = 0$. Then, Z_n and Y_n define a projection, R_n , and (3.2.2) may be written as

$$(3.2.7) \quad R_n Ax_n = R_n f.$$

These projections can be related by the identities

$$(3.2.8) \quad P_n = (R_n|_{AX_n})^{-1} R_n$$

and

$$(3.2.9) \quad Q_n = (R_n A|_{X_n})^{-1} R_n A.$$

These operator formulations can be used to give an error analysis. Since

$$(3.2.10) \quad x - x_n = A^{-1}(f - P_n f)$$

then

$$(3.2.11) \quad \begin{aligned} \|x - x_n\| &\leq \|A^{-1}\| \|I - P_n\| \operatorname{dist}(f, AX_n), \\ \|Ax - Ax_n\| &\leq \|I - P_n\| \operatorname{dist}(f, AX_n) \end{aligned}$$

and convergence results follow from the properties of the projections P_n . Also note

$$(3.2.12) \quad \|x - x_n\| = \|x - Q_n x\| \leq \|I - Q_n\| \operatorname{dist}(x, X_n).$$

There are many special cases of the operator A that are easy to handle. We consider two. Suppose $A = I + T$ where T is compact on $X \rightarrow X$ where X is a Banach space. Then our problem may be written as

$$(3.2.13) \quad (I + T)v = f$$

and our numerical method may be written following (3.2.7) as

$$(3.2.14) \quad R_n(v_n + Tv_n) = R_n f.$$

Define R_n so that it has range X_n ; Eq. (3.2.14) becomes $v_n + R_n T v_n = R_n f$. Suppose R_n converges strongly to the identity operator on X . Then $\|R_n\| \leq \text{const.}$ and by Lemma 3.1.4 we have that approximation by R_n achieves best rates of convergence. With T compact and if $(I + T)^{-1}$ exists, then $(I + T)^{-1}$ is automatically bounded. It follows that

$$(3.2.15) \quad \|R_n T - T\| \rightarrow 0 \quad \text{as } n \rightarrow \infty,$$

and so $(I + R_n T)^{-1}$ exists for n sufficiently large and $\sup_n \|(I + R_n T)^{-1}\| < \infty$ is valid. Apply now R_n to both sides of (3.2.13), subtract this from (3.2.14) and subtract v from both sides to get the equation

$$(3.2.16) \quad v - v_n = (I + R_n T)^{-1}(v - R_n v).$$

We can now bound the quantities in (3.2.11) and have proved the following theorem.

THEOREM 3.2.17. *Let T be a completely continuous mapping on a Banach space \bar{X} into itself, let $(I + T)^{-1}$ exist, and let $\{R_n\}$ be a sequence of projections on X with $R_n X = X_n$ so that R_n converges strongly to the identity on X . Then for all n sufficiently large, the equation $v_n + R_n T v_n = R_n f$, with $v_n \in X_n$, has a unique solution v_n for any $f \in X$. Let v solve $v + Tv = f$. Then*

$$(3.2.18) \quad \|v - v_n\| \leq \|(I + R_n)^{-1}\| \cdot \|v - R_n v\| \leq \text{const.} \|I - R_n\| \operatorname{dist}(v, X_n).$$

Several improvements on this basic and important theorem are immediately possible. One is by a Newton's method argument to nonlinear mappings T that are completely continuous and continuously Fréchet differentiable. We omit statements of these important nonlinear results here, but refer the reader to Vainikko [84], deBoor and Swartz [24], and Keller [51]. For the Galerkin method in the nonlinear case, analysis can be done using monotone operator theory, e.g. Ciarlet, Shultz, Varga [17].

Suppose our given equation has the form

$$(3.2.19) \quad Ax + Bx = f$$

where A and B are mappings, possibly unbounded, from X into Y but with A^{-1} bounded and with a constant $c > 0$ so that

$$(3.2.20) \quad \|BA^{-1}\| \leq c.$$

Assume $(A + B)^{-1}$ exists and is bounded. Given a projection method defined by X_n and Y_n , define $Z_n = AX_n$ and write the approximation equations

$$(3.2.21) \quad \lambda(Ax_n + Bx_n) = \lambda f, \quad \text{all } \lambda \in Y_n,$$

as

$$(3.2.22) \quad \lambda(v_n + BA^{-1}v_n) = \lambda f, \quad v_n \in Z_n, \quad \text{all } \lambda \in Y_n.$$

Defining the projection R_n by Z_n and Y_n , we see that (3.2.22) becomes

$$(3.2.23) \quad v_n + R_n BA^{-1}v_n = R_n f.$$

If BA^{-1} is compact, then we may use Theorem 3.2.17.

This analysis applies to many of the examples in § 2. Equations (2.1.1)–(2.1.2) can be treated as follows. Define $A = D^2$, $B = a_0 D + a_1$, $Y_n = \text{span} \{\lambda_i\}$ where $\lambda_i f \equiv f(t_i)$, $X_n = S_0(r, k, \Delta)$, $Z_n = S(r-2, k-2, \Delta)$, $X = C[0, 1] \cap \{v: v(0) = v(1) = 0\}$ and $Y = C[0, 1]$. Assume $k \geq 2$. Convergence depends on the properties of the interpolation operator R_n on Y where $R_n f = s$ if and only if $s \in S(r-2, k-2, \Delta)$ and $\lambda_i f = \lambda_i s$, $i = 1, \dots, N-2$. If $\sup_n \|R_n\| < \infty$, then Theorem 3.2.17 applies.

As a consequence of formula (3.2.9) in this setting, we obtain

LEMMA 3.2.24.

$$Q_n = (I + R_n BA^{-1})^{-1} R_n (I + BA^{-1}).$$

This lemma is contained in deBoor and Swartz [24] and also Natterer [60]. As a consequence of it, the boundedness of Q_n can be deduced from a study of R_n . The practical implication is that one need only consider the projector associated with the lead order part of the differential operator.

Many variations on Theorem 3.2.18 and Lemma 3.2.24 are possible. We cite here Vainikko [84], Polskii [66], Petryshn [64], Browder [9], Krasnoselskii et al. [54], and Witsch [90] as important references. Kramarz [53] replaces projections with general mappings using the theory of collectively compact operators.

Consider as another example the Ritz–Galerkin method for $(py')' = -f$, $0 < x < 1$, $y(0) = y(1) = 0$ with $p \in C^1[0, 1]$ and $p > 0$ on $[0, 1]$. With $\{v_i\}$ a basis for $S_0(r, k, \Delta)$, solve

$$(3.2.25) \quad \int_0^1 py'_n v'_i dx = \int_0^1 f v_i dx, \quad \text{all } v_i,$$

$y_n \in S_0(r, k, \Delta)$. To put (3.2.25) in the form (3.2.2) can be done in two ways if $k \geq 1$, but only one way otherwise. The question is whether or not the left hand side of (3.2.25) can be integrated by parts without the appearance of jump terms at the mesh points. We consider (3.2.25) directly. Then the given equation is treated in weak form to find $y \in H_0^1$ so that

$$(3.2.26) \quad \int_0^1 py'v' dx = \int_0^1 fv,$$

for all v in H_0^1 , where $H^1 \equiv \{v: v \text{ and } v' \text{ are in } L^2\}$ and $H_0^1 \equiv H^1 \cap \{v: v(0) = v(1) = 0\}$ with the Hilbert space norm [6]. Here f is considered in, say, L^2 , but f could be in H^{-1} , the dual of H_0^1 . Since p is positive, $\int_0^1 py'v' dx$ defines a coercive bilinear form on H_0^1 and can be written for fixed y as (Ay, v) in the duality product on H^1 with A linear, A^{-1} bounded, and A mapping onto H^{-1} . See Aubin [6] or Strang and Fix [80] for details.

Define the Ritz–Galerkin projection by the subspace $AS_0(k, r, \Delta)$ and the functionals $\lambda_i(w) \equiv (w, v_i) = \int_0^1 v_i w dx$. Note here that the linear functionals are in the dual of H^{-1} which we identify with H_0^1 . Now

$$|(Ay_n, y_n)| = |(P_n f, y_n)| = |(f, y_n)|$$

and so

$$\|y_n\|_{H^1} \leq c \|f\|_{-1}.$$

Since

$$\|Ay_n\|_{-1} = \sup_{\substack{v \\ v \in H_0^1}} \frac{|(Ay_n, v)|}{\|v\|_{H^1}} \leq c \|y_n\|_{H^1},$$

then

$$\|Ay_n\|_{-1} = \|P_n f\|_{-1} \leq \text{const.} \|f\|_{-1}$$

and the projections P_n are uniformly bounded. Using (3.2.11) we have

$$(3.2.27) \quad \|y - y_n\|_{H^1} \leq \text{const.} \|A^{-1}\| \text{dist}(f, AX_n).$$

Improvements in the bound implied by (3.2.27) for both the L^2 and L^∞ -norms are possible using a duality argument. See Aubin [6], Blair [8], Nitsche [61], Dupont, Douglas and Wahlbin [34], Wheeler [87] and Schultz [76]. Theoretically treating the Ritz–Galerkin method the same way as collocation leads to projections that seem impossible to bound [21].

The method of least squares can also be formulated as an operator equation with projections. Applied to (2.1)–(2.2), it can be viewed as computing $y_n \in S_0(r, k, \Delta)$ to solve

$$(3.2.28) \quad \min_{y \in S_0(r, k, \Delta)} \|Ly - f\|_{L^2}^2$$

where $Ly \equiv -y'' + a_0 y' + a_1 y$. In the same manner as illustrated by Eq. (3.2.23), write (3.2.28) as

$$(3.2.29) \quad \min_{v \in S(r-2, k-2, \Delta)} \|v - (f - Tv)\|_{L^2}^2.$$

Let P_n denote the L^2 -orthogonal projection operator with range $S(r-2, k-2, \Delta)$. Then (3.2.29) with $v_n = y_n''$ implies

$$(3.2.30) \quad v_n = P_n(f - Tv_n),$$

or, finally, as

$$(3.2.31) \quad v_n + P_n T v_n = P_n f.$$

Thus basic convergence results follows from Theorem 3.2.17. Of course, $\|P_n\|_{L^2} = 1$. However, $\|P_n\|_{L^\infty} \leq \text{const.}$ is also known for quasi-uniform meshes and arbitrary r, k . See Douglas, Dupont and Wahlbin [34] and deBoor [22].

If one uses collocation at the Chebyshev points with polynomials as described in § 2.7, the projections R_n defined in analogy with spline collocation schemes satisfy on $C[0, 1]$ [83]

$$\|R_n\|_\infty \leq 8 + \frac{4}{\pi} \ln n.$$

This lack of uniform boundedness for the projections does not prevent convergence of the method. For the modification of Theorem 3.2.17 that will treat this case see [83].

4. Superconvergence. Some methods give higher order convergence rates at certain points than might be anticipated from global approximation rates. We mention

here some important examples and then discuss implications of these results for more refined error estimates and the development of adaptive codes.

4.1. Examples. For problem (2.1)–(2.2), suppose we solve for $y_n \in S_0(r, 1, \Delta)$ and collocate at Gaussian points as defined in § 2.1. Then the following theorem holds.

THEOREM 4.1.1. (*deBoor and Swartz*). *Let k be a positive integer and let $r = k + 1$. Let the coefficients a_0 and a_1 be in C^{2k} and let y be in C^{2+2k} . Then*

$$|D^i(y - y_n)(x_j)| \leq ch^{2k} = ch^{2r-2}, \quad i = 0, 1.$$

Thus, if $k = 4$, i.e. quintic splines are used, convergence at the mesh points is $O(h^8)$ while global convergence is $O(h^6)$. In the case $k = 2$, i.e. cubic splines, there is no improvement. This theorem in the quintic case requires that the solution have ten continuous derivatives.

We contrast this with the Ritz–Galerkin method. Using Eq. (2.2.2) with continuous splines, we have the next theorem.

THEOREM 4.1.2 (*Douglas and Dupont*). *Let a_0 and a_1 be in C^{r-1} , $r \geq 1$, with a'_0 in L^∞ and let $f \in C$. Suppose the solution y of (2.1)–(2.2) is in $C^{r+1}(I)$ and that y_n is chosen from $S_0(r, 0, \Delta)$ solving (2.2.2). Then*

$$|y(x_j) - y_n(x_j)| \leq ch^{2r}.$$

Theorem 4.2.2 does not require additional smoothness to achieve superconvergence, and in the cubic spline case, $r = 3$, superconvergence occurs. However, if one implements (2.2.2) by using r -point Gauss quadrature, y is implicitly required to be in H^{2r+2} .

Both the proofs of Theorem 4.1.1 and Theorem 4.1.2 rely on the low order continuity class of the splines used in an essential way.

Other superconvergence results are known. For more facts about collocation at Gauss points, see Russell and Christiansen [13]. The C^0 -collocation method of Diaz [28] and Wheeler [88] Converges at the mesh of order $O(h^{2r})$ for arbitrary mesh spacings. The H^{-1} method of Rachford and Wheeler [67] and Kendall and Wheeler [52] achieves superconvergence at the Gauss points in the case $k = -1$. See equation (2.4.2). Convergence there is one order better than the best rate.

Dupont [39] has shown how performing certain auxiliary computations using Galerkin solutions (also H^{-1} and H^1 -Galerkin) can give superconvergent approximations to the value of the solution and its derivative at any points. Arbitrary continuity classes for the splines are considered. See also Diaz [28], Wheeler [88], Kendall and Wheeler [52], and Douglas and Dupont [33].

4.2. Refined error bounds. If superconvergence occurs, it is possible to modify the argument that produced the superconvergence to obtain refined error bounds that indicate local dependence for the error. Suppose one uses collocation at Gauss points for (2.1)–(2.2). Then with suitable smoothness, deBoor [27] has shown (see also Christiansen and Russell [13] and Ascher, Christiansen and Russell [5]) that

$$(4.2.1) \quad \|y - y_n\|_{L^\infty(I_i)} \leq c \|D^{r+1}y\|_{L^\infty(I_i)} h_i^{r+1} + o(h^{r+1}).$$

Thus to lead order the method is local and an estimate for $D^{r+1}y$ can lead to algorithms for equidistributing the error. See Pereyra and Sewell [62] and [5], [12], [13] and [27]. Similar results are known for the Galerkin method [60], for the H^{-1} -Galerkin method [67], and the C^0 -collocation-Galerkin method [88].

In the case of the Galerkin method with continuous splines for (2.1)–(2.2), Natterer [60] established the bound

$$(4.2.2) \quad \|y - y_n\|_{L^\infty(I)} \leq C \max_i (h_i^{r+1} \|y^{r+1}\|_{L^\infty(I_i)}).$$

Generalizations of this result to higher order equations are also given in [60]. The integrals required for the method were assumed done exactly. It was also indicated there that a bound of the form (4.2.2) does not hold for collocation at Gauss points. The existence of bounds such as (4.2.1) seems at present to be more important computationally than superconvergence, although they occur together.

5. Remarks. We close with a few comments about current research on projection methods for two-point boundary value problems. There are many such methods using splines, each with its own special feature which makes it competitive on certain types of problems. Collocation at Gauss points is applicable to general vector systems which in combination with its good convergence properties makes it an excellent method. Basic codes for its implementation are easy to write and general ones are being written for publication. In the setting of second order problems, the choice of a method is not clear. Available ones such as the H^{-1} -Galerkin and C^0 -collocation-finite element use low order continuity classes of splines and thus would seem to have a good chance to approximate well solutions to problems with mild boundary layers. Their theoretical properties are superior. However, there have not been enough computations done to make a clear judgement. Extensions of these methods to general two-point boundary value problems remains open. The low order continuity class methods are also potentially attractive in higher dimensions. Some work has been done on extending them, but much more is needed.

One key point for the efficiency of the application of these methods (or any other discretization) is the selection of the mesh and the related estimation of the error. For this, local error estimates are important. Development of adaptive codes with mesh selection strategies is currently an active research area.

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