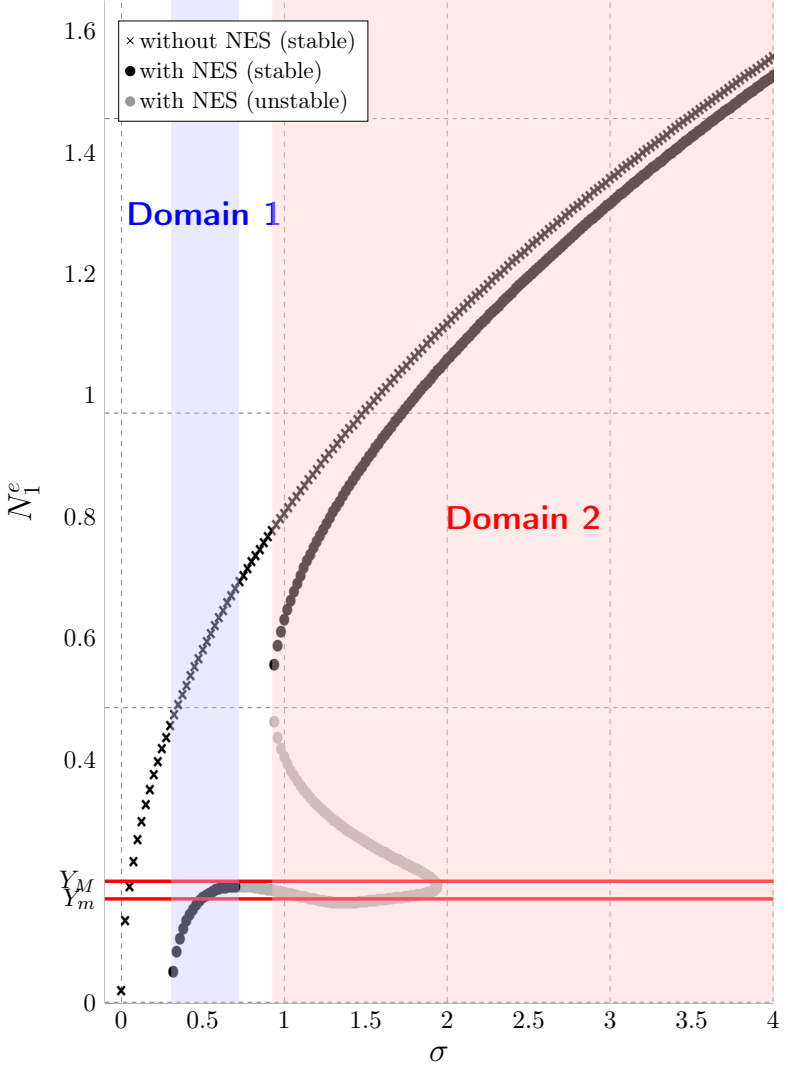
× without NES (stable)
● with NES (stable)
● with NES (unstable)
Domain 1
Domain 2
N_1^e
Y_M
Y_m
σ
0
0.4
0.6
0.8
1
1.2
1.4
1.6
0.5
1.5
2
2.5
3
3.5
4