Narrative Smoothing:

Dynamic Conversational Network for the Analysis of TV Series Plots

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The "Serial Paradox"

Social Network Analysis for plot modeling

Narrative smoothing illustrated

Conclusion and perspectives

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TV Series: brief typology TV Serials: continuous story / discontinuous viewing

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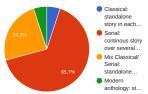
TV Series: brief typology

- 1. Classical self-contained episodes, recurring characters. (*The Avengers, Columbo, Mission: Impossible*)
- 2. **Serial** Single **continuous** story from one episode to the other. (*Breaking bad, Game of Thrones, House of Cards*)
- 3. Mix Classical/Serial.

(House MD, Person of Interest)

4. Anthology - self-contained "units", no recurring characters.

(*Twilight Zone* (unit \rightarrow episode), *True Detective* (unit \rightarrow season))



Favorite TV series genre

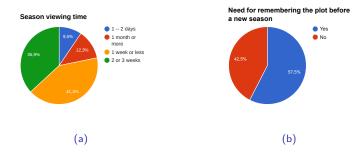
(187 participants, mostly students)

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TV Series: brief typology TV Serials: continuous story / discontinuous viewing

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TV Serials: continuous story / discontinuous viewing



- Need for effective recaps of the previous season(s) plot.
- Social Network Analysis for plot modeling?
- ▶ 3 TV Serials considered: Breaking bad, Game of Thrones, House of Cards.

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Static approach based on complete aggregation

- Many recent attempts to apply SNA to fictional works.
- Most frequent approach:
 - **Static** network **agglomerating** every past interaction between the characters.
- Application to:
 - Plays (Hamlet): Moretti, Network theory, plot analysis, 2011.
 - Novels (19th century British novels) Elson et al., Extracting social networks from literary fiction, 2010.
 - Comics (Marvel Universe) Gleiser, How to become a superhero, 2007.
 - Full-length movies/single TV series episodes: <u>Weng et al., RoleNet: movie analysis from the perspective of social</u> <u>networks</u>, 2009.
- Limited to short stories that only unveil a fixed social network but do not impact it.
- Dynamic perspective more appropriate for long-term stories as in TV serials.

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Static approach based on complete aggregation Dynamic approach: time-slices Dynamic approach: narrative smoothing

Dynamic approach: time-slices

Main issue: parallel interactions shown sequentially onscreen.



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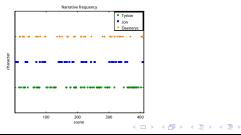
Static approach based on complete aggregation **Dynamic approach: time-slices** Dynamic approach: narrative smoothing

Dynamic approach: time-slices

▶ Main issue: parallel interactions shown sequentially onscreen.



- ▶ Basic method: agglomerate interactions over fixed-length time-slices.
- Ideal "snapshot rate" tricky to set: <u>Clauset et al., Persistence and periodicity in a dynamic proximity network,</u> 2012.
- Frequency of 3 narrative arcs in *Game of Thrones*, first two seasons:





Dynamic approach: narrative smoothing

- > Objective: dissociate dynamic network / narrative temporalness.
- Weighting scheme of a relationship:



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Dynamic approach: narrative smoothing

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Basic rules for estimating **interaction time** h from annotated speech turns.

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$$w_{ij}^{(t)} = h_{ij}^{(t)} \longrightarrow w_{12}^{(1)} = 30, \ w_{12}^{(4)} = 20$$

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Dynamic approach: narrative smoothing

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- ▶ Basic rules for estimating interaction time *h* from annotated speech turns. ▶ $w_{ii}^{(t)} = h_{ii}^{(t)} \longrightarrow w_{12}^{(1)} = 30, w_{12}^{(4)} = 20$
- ► Narrative persistence: $\Delta_{ij}^{(l)}(t) = h_{ij}^{(l)} \sum_{t'=l+1}^{t} \sum_{k \neq i,j} \left(h_{ik}^{(t')} + h_{jk}^{(t')} \right)$ $\rightarrow \Delta_{12}^{(1)}(2) = 30 - 40 = -10$
- ► Narrative anticipation: $\Delta_{ij}^{(n)}(t) = h_{ij}^{(n)} \sum_{t'=t}^{n-1} \sum_{k \neq i,j} \left(h_{ik}^{(t')} + h_{jk}^{(t')} \right)$ $\longrightarrow \Delta_{12}^{(4)}(2) = 20 - 0 - 40 = -20$

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$$\longrightarrow \Delta_{12}^{(4)}(2) = 20 - 0 - 40 = -20$$

- $w_{12}^{(2)} = \max\{-10, -20\} = -10$ • $w_{12}^{(3)} = \max\{-10, 20\} = 20$
- Weight normalization: sigmoid function.

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Narrative smoothing illustrated The protagonists The relationships

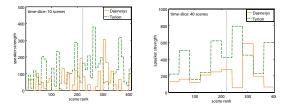
Conclusion and perspectives

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The protagonists

Dynamic strength of two major characters of Game of Thrones:

▶ Time-slices: 10 scenes (left), 40 scenes (right):



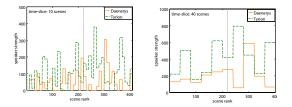
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The protagonists The relationships

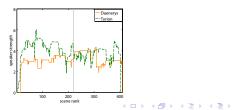
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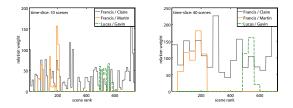
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The protagonists The relationships

The relationships

Dynamic weight of 3 relationships between 5 characters of House of Cards:

▶ Time-slices: 10 scenes (left), 40 scenes (right):



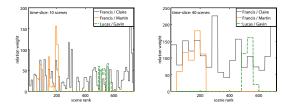
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The protagonists The relationships

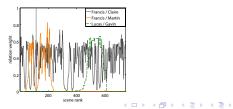
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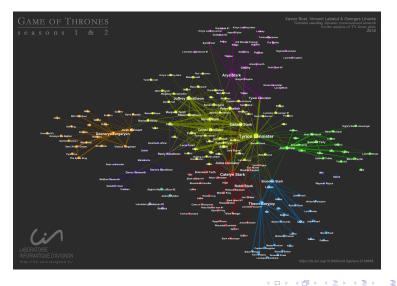
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- **Qualitative** evaluation, but:
- Summarization framework of TV Serials based on narrative smoothing (Submitted).
- > The method should generalize well to:
 - > Any other narrative: parallel interactions are shown sequentially.
 - Cases where the whole set of interactions is not fully monitored at any moment.
- All data available on *Figshare* (see paper or personal website).

Complete aggregation over Game of Thrones, first two seasons.



Dynamic social network of Game of Thrones, first two seasons.



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