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Media-Aware Distributed Scheduling over Wireless Body Sensor Networks

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Abstract—Distributed scheduling for hybrid media flows over wireless body sensor network faces three technical challenges: constrained communication channel, random node placement and strict transmission latency. In this work, we study this problem by jointly considering the above three challenges to achieve the minimum media distortion and optimal network resource utilization. At first, we construct a general flow transmission model according to network's transmission mechanism, as well as media-aware flow's characteristics. Then, a distributed scheduling scheme is proposed based on dynamic network resource update. It is proved that the proposed scheme can achieve the optimal scheduling solution with an exponential convergence rate, and an explicit form of the asymptotic convergence rate is provided. Furthermore, the realization of the distributed scheduling scheme through the collaboration between the network and the sources is the highlight of this paper. Extensive simulation results are provided to demonstrate the effectiveness of our proposed scheme.

Index Terms—wireless body sensor network; scheduling; media-aware; QoS

I. INTRODUCTION

RECENTLY, there has been increasing interest on a new type of network architecture, generally known as wireless body sensor network (WBSN) for human health, due to the enormous advances in design of light-weight, low-power, and intelligent wearable sensors [1]. Compared with existing technologies, WBSN enable the wireless communications working for human body (i.e., E-health system), therefore further extending the desirable pervasive computing to a completely personal level.

Inevitably, there are different classes of media flows streaming from different sensor nodes which may influence each other and thus, it is necessary to design a distributed scheduling protocol for suitable user-based metrics and efficient network utilization. Indeed, there are three essential differences [1], [2] between hybrid flow scheduling over WBSN and traditional wireless sensor network (WSN):

- Constrained communication channel. WBSN users may move around, therefore, it results in constrained communication channel, unlike WSN nodes that are usually considered stationary.
- Random node placement. The number of sensor nodes deployed by the user depends on different factors, for example, WBSN nodes are placed randomly on the human body or under clothing.

Strict transmission latency. Since there are many different classes of media flows streaming over WBSN, they usually require different transmission latencies.

Unfortunately, much of the available literature on WBSN considers only some of the above mentioned differences, while neglecting the others. There are, for instance, systematic approaches that analyze scheduling of WBSN just considering one difference. Indeed, the effects of constrained communication is studied in [3], of node placement in [4], of transmission latency in [5]. In order to provide a satisfying QoS for any media flows in the context of WBSN, the above factors are jointly considered in this work.

The reminder of this paper is organized as follows. Section II outlines the system model in this work. In Section III, we present a media-aware scheduling scheme and investigate its properties over WBSN. Simulation performance of the proposed scheme is discussed in Section IV. Section V concludes the paper with a summary.

II. NOTATION AND PROBLEM FORMULATION

We model a general WBSN as a graph $\mathcal{G} = \{\mathcal{V}, \mathcal{E}, \mathcal{A}\}$, where $\mathcal{V} = \{1,...,i,...,N\}$ is the set of network nodes, \mathcal{E} is the set of links and $\mathcal{A} = [a_{ij}] \in \mathbb{R}^{N \times N}$ is the weighted adjacency matrix of \mathcal{G} . A link denoted by the pair (i,j) represents a channel from i to j and $(j,i) \in \mathcal{E}$ if and only if $(i,j) \in \mathcal{E}$. Each node $i \in \mathcal{V}$ interferes with a set of other nodes in \mathcal{V} , which we denote as N_i . $deg_i = \sum_{j=1}^N a_{ij}$ is called the degree of i, and i and i and i and i be a corresponding to the network connection. In particular, i and i ano

In WBSN, there are $\mathcal{S}=\{1,...,s,...,S\}$ sources and $\mathcal{Z}=\{1,...,z,...,Z\}$ hybrid flows. Each flow z is assumed to be classified into one of K classes (i.e., $\mathcal{C}=\{C_1,...,C_K\}$). A class C_k can be modeled as (D_k,R_k,λ_k) : D_k represents the delay deadline of C_k ; R_k is the average source rate of C_k ; λ_k denotes the quality impact factor of C_k . We employ $\lambda_k R_k$ as the average quality gain when the flows of C_k with source rate R_k are received by the receiver. Let N_{sk} denote the number of flows in class C_k streaming from s, and C_s denotes the subset of classes for s (e.g., $C_s \subset C$). $T_{(i,j),k}$ is the maximum transmission rate supported by the modulation and coding scheme for C_k , so the effective transmission rate for a flow s over a link s or an excludated as s over a link s or an excludated as s

where $t_{(i,j),z}$ represents the time sharing fraction for z to transmit over link (i, j).

We define the allocation of a flow z as $\rho_z = \{t_{(i,j),z}, (i,j) \in$ \mathcal{E} }. $\rho = [\rho_1, \rho_2, ..., \rho_Z]$ is the joint allocation for all Z flows. $d_z(\rho_z)$ is the end-to-end delay for transmitting the flow z based on ρ_z . We define $ETT_{(i,j),z}$ as the effective transmission time (ETT) [5] of the link (i, j) for the flow z

$$ETT_{(i,j),z} = \frac{L_k}{t_{(i,j),z} \times T_{(i,j),k}}, \text{ for } z \in C_k,$$
 (1)

where L_k is average packet length of C_k . Then, the end-to-end delay $d_z(\rho_z)$ can be computed by

$$d_z(\rho_z) = \sum_{(i,j), t_{(i,j),z} > 0} ETT_{(i,j),z}(\rho_z). \tag{2}$$

Therefore, the received flow quality Q_s from s can be expressed as:

$$Q_s = \sum_{C_k \in C_s} \sum_{z=1}^{N_{sk}} \lambda_k \cdot R_k \cdot I(d_z(\rho_z) \le D_k), \tag{3}$$

where $I(\cdot)$ is the indicator function [6]. Based on the joint allocation ρ , the proposed scheduling paradigm can be formulated as a generalized optimization problem:

$$\rho^{opt} := \arg\max_{\rho} \left\{ \sum_{s=1}^{S} Q_s(\rho) \right\},$$

$$s.t. \qquad \sum_{z=1}^{Z} t_{(i,j),z} \le 1, \ \forall (i,j) \in \mathcal{E},$$

$$d_z(\rho_z) \le D_k, \ \forall \ z \in C_k, z = 1, ..., Z.$$

$$(4)$$

Specifically, the first constraint is the resource constraint for each network link, and the second constraint is the delay constraint for each flow. To get the solution of (4), two types of information are needed, namely network and source information. Roughly speaking, network information includes the transmission rate $T_{(i,j),k}$ over each link $(i,j) \in \mathcal{E}$ to calculate the delay d_z . On its side, the source information contains the flow priority λ_k , source rate requirement R_k and the delay deadline D_k .

III. DISTRIBUTED HYBRID INFORMATION SCHEDULING

Many kinds of distributed scheduling algorithms have been presented to seek for the optimal solution of (4). Generally speaking, no matter what kind of method, the core idea is to allocate appropriate resource to appropriate flow. In particular, let $x_{i,k}(t)$ denote the packet number of class C_k in the node i's queue at time t. The weighted queue length of node i at time t, $x_i(t)$, can be given by

$$x_i(t) = \sum_{k=1}^K \frac{\lambda_k R_k}{D_k} x_{i,k}(t). \tag{5}$$

Therefore, the optimal multimedia scheduling measures how to achieve a balance value of $x_i(t)$ for all $i \in \mathcal{V}$.

Definition 1 (Optimal scheduling solution [4]) The solution of (4) satisfies:

$$\lim_{t \to \infty} x_i(t) = \frac{1}{|N_i|} \sum_{j \in N_i, j \neq i} x_j(0), \ \forall i \in \mathcal{V}.$$
 (6)

As stated previously, the hybrid flow scheduling over WBSN is characterized by constrained communication link. In particular, we employ the scaling factor function g(t) to capture the characteristics of constrained communication link [8]. Motivated by [3], $x_i(t+1)$ can be written as:

$$x_i(t+1) = x_i(t) + h(t) \cdot u_i(t),$$
 (7)

where $u_i(t)$ is node i's control input, and h(t) is the control gain function (CGF). Obviously, $u_i(t)$ depends on scaling factor function g(t) and the state of its j neighbor node $x_i(t)$. Specifically,

$$u_i(t) = g^{-1}(t) \sum_{j \in N_i} x_j(t).$$
 (8)

Therefore, our goal is that: how to design h(t) based on observed g(t) to satisfy (6). So, the following questions then naturally arise:

Ouestions: Can the WNSN achieve optimal scheduling with constrained communication links? If so, what is the convergence rate?

In this section, we now answer these questions.

A. Optimal Scheduling

We first make the following assumption:

Assumption 1 *The queue of each node* $i \in V$ *follows:*

$$\max_{i} |x_i(t)| \le C_x, \ \max_{i} |\mu_i(t)| \le C_\delta, \ t = 0, 1, \dots$$

where C_x and C_δ are known nonnegative constraints.

Remark 1 Assumption 1 is a traditional assumption: 1) this model is widely used in the estimation of packet loss rate in the context of wireless networks for analysis convenience [3], [4]; 2) [1], [3] have provided a series of distributed algorithms to implement C_x and C_δ on wireless ad-hoc networks, and they can be easily extended.

To design a distributed algorithm to achieve the optimal scheduling scheme as described in Definition 1, the key points are to shape a reasonable CGF h(t) and a scaling function g(t). Motivated by [4], we can set them as an exponential model

$$h(t) = h(0)\phi^t, \ q(t) = q(0)\phi^t,$$
 (9)

where h(0) and g(0) are the inial values at t = 0, while ϕ and φ are the gain factor and scaling factor, respectively.

Lemma 1 (Characteristic of the gain function) Suppose Assumption 1 holds and the system is stable, let the stable factor $\rho_h = \max_{2 \le i \le N} |1 - h(t)N_i|$. We can get

- 1) If $h(t) > \frac{2}{D}$, then $\rho_h < 1$; 2) If $h(t) < \frac{2}{A+D}$, then $\rho_h < 1/2$;
- 3) If $\frac{2}{A+D} \le h(t) \le \frac{2}{D}$, then $\rho_h < \frac{|C_x C_\delta|}{C_x}$.

Proof: Lemma 1 can be proved using some well-known results (for example, see [7], Chapter 3). Due to space constraints, we do not repeat the proof here.

Lemma 2 (Relationship between the gain factor and scaling factor) When the system is stable, no matter the initial value of h(0) and g(0), ϕ and φ satisfy:

$$Z(\phi, \varphi) = |M(\phi, \varphi) + \phi d|, \tag{10}$$

$$M(\phi,\varphi) = \frac{\sqrt{N}\phi^2\Upsilon}{2\varphi|\varphi - \phi|} + \frac{1 + 2\phi d}{2\varphi}.$$
 (11)

In this case, the minimum bit number of information exchange between each node to achieve Definition 1 is $\lceil \log_2 |Z(\phi, \varphi)| \rceil$.

Proof: The proof is similar to that of Theorem 3.1 in [8], so we omit it here.

Lemma 3 (Initial conditions) Suppose Assumption 1 holds. When

$$g(0) > \max\left\{\frac{C_x}{|Z(\phi,\varphi)|}, \frac{2(C_\delta\varphi + C_x\phi)\mathcal{D}}{|M(\phi,\varphi)|}\right\},\tag{12}$$

$$h(0) > \max\left\{\frac{C_{\delta}}{|M(\phi, \varphi)|}, \frac{2(C_{\delta}\varphi + C_{x}\phi)\mathcal{A}}{|Z(\phi, \varphi)|}\right\}, \quad (13)$$

there exists h(t) and g(t) to achieve the optimal scheduling as described in (6).

Outline of the proof: The idea of optimal scheduling is to decouple the coupled objective function (6) by introducing auxiliary variables and additional constraints, and then use Lagrange dual decomposition to decouple all of the constraints. There are two exact steps: i) Introducing new variables to enable decoupling; 2) Employing dual decomposition and gradient descent method to derive (6).

Theorem 1 Suppose Assumption 1, Lemma 1, Lemma 2 and Lemma 3 hold. For any given $\mathbb{E}[g(t)] = W$ (W > 0), let

$$\Omega_W = \left\{ (\phi, \varphi) | \phi \in \left(\frac{2}{\mathcal{A} + \mathcal{D}}, \frac{2}{\mathcal{D}} \right), \\
\varphi \in (\rho_h, 1), Z(\phi, \varphi) < W + \frac{1}{2} \right\}.$$
(14)

Then 1) Ω_W is nonempty. 2) For $(\phi, \varphi) \in \Omega_W$, there exists a distributed scheduling algorithm which satisfies the optimal scheduling as described in Definition 1.

Proof: 1) Noting that

$$\lim_{\phi \to \infty} \left(\frac{\sqrt{N}\phi \mathcal{A}}{2N} + \frac{1 + \phi \mathcal{D}}{2} \right) = \frac{1}{2},$$

we know that for any given $W \geq 1$, there exists $\phi^* \in [\frac{2}{A+\mathcal{D}}, \frac{2}{\mathcal{D}}]$ such that

$$\frac{\sqrt{N}\phi^*\mathcal{A}}{2N} + \frac{1+\phi^*\mathcal{D}}{2} < W + \frac{1}{2}.\tag{15}$$

By Lemma 1, it is known that $\rho_h < 1$. So with Lemma 2, we get

$$\lim_{\varphi \to \infty} Z(\phi^*,\varphi) = \frac{\sqrt{N}\phi^*\mathcal{A}}{2N} + \frac{1+\phi^*\mathcal{D}}{2}.$$

Then by (15), we know that there exists $\varphi^* \in [\rho_h, 1]$, such that

$$Z(\phi^*, \varphi^*) < W + \frac{1}{2}.$$

Therefore $(\phi^*, \varphi^*) \in \Omega_W$, that is, Ω_W is nonempty.

2) For any $(\phi, \varphi) \in \Omega_W$, by (14), we know that $\phi \in [\frac{2}{A+D}, \frac{2}{D}]$, and $\varphi \in [\rho_h, 1]$, and

$$\frac{1}{2} < Z(\phi, \varphi) < W + \frac{1}{2},$$

together with Lemma 3, leads to the conclusion of the theorem.

Remark 2 Theorem 1 indicates that one can achieve optimal scheduling solution for general WBSN by choosing an appropriate Ω_W . It is worth pointing out that the (ϕ, φ) is a conservative estimate since we consider a general case for any given possible values.

B. Asymptotical Convergence Rate

Definition 2 (Asymptotical Convergence Rate [8]) *The asymptotical convergence rate r of the scheduling scheme can be defined as:*

$$r = \sup_{X(0) \neq J_N X(0)} \lim_{t \to \infty} \left(\frac{\|X(t) - J_N X(0)\|_2}{\|X(0) - J_N X(0)\|_2} \right)^{1/t}.$$
 (16)

Theorem 2 Suppose Assumption 1 holds. Then for any given $W \ge 1$, we have

$$\lim_{N \to \infty} \frac{\inf_{(\phi, \varphi) \in \Omega_W} r}{\exp\{-\frac{WA}{2\sqrt{N}D}\}} = 1.$$
 (17)

Remark 3 Theorem 2 shows that the asymptotic convergence rate we can achieve using the proposed scheme is $O(\exp\{-\frac{WA}{2\sqrt{ND}}\})$. Therefore, the asymptotic convergence rate is closely related to the expect value of g, the scale and the state of the network.

The proof of Theorem 2 needs the following lemmas.

Lemma 4 For any given $W \ge 1$, and $\epsilon \in [0, 1]$, let

$$\Omega_{W,\epsilon} = \{(\phi,\varphi)|\phi\in[\frac{2\epsilon}{4+\mathcal{D}},\frac{2\epsilon}{\mathcal{D}}], \quad \varphi=1-(1-\epsilon)\phi\mathcal{A}\}.$$

Then we have

$$\Omega_W = \bigcup_{\epsilon \in [0,1]} \Omega_{W,\epsilon}.$$
 (18)

Outline of the proof: Owe to the space limitation, the detailed proof is omitted. The proof consists of two main steps. First, we show that $\Omega_{W,\epsilon}$ is an extension of Ω_W by introducing a factor ϵ . In this case, it is necessary to show that when $\epsilon \in [0,1]$, the bound of $\Omega_{W,\epsilon}$ is the same with Ω_W . Then, we observe and analyze the conditions of an extremum

$$\lim_{W \to \infty, \epsilon \in [0,1]} \frac{\Omega_W}{\Omega_{W,\epsilon}} = 1.$$

Lemma 5 (Format of the asymptotical convergence rate) Suppose Assumption 1 and Lemma 4 hold, the convergence rate of the method in Lemma 3 satisfies

$$r \propto \frac{|Z(\phi,\varphi)|}{|M(\phi,\varphi)| + |Z(\phi,\varphi)|}.$$
 (19)

Proof: Since the proof process is similar to Theorem 2 in [4], we do not repeat it here.

Lemma 6 Suppose Assumption 1 holds. For any given $W \ge 1$, and $\epsilon \in [0, 1]$, one can achieve

$$\inf_{\epsilon \in [0,1], \phi \in [0,\frac{2\epsilon}{\mathcal{D}}]} [1 - (1 - \epsilon)\phi \mathcal{A}] \ge 1 - \frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}.$$
 (20)

Proof: From Lemma 1, we have

$$\phi < \frac{2W\epsilon \mathcal{A}}{\sqrt{N}\mathcal{D}}, \ \forall \phi \in [0, \frac{2\epsilon}{\mathcal{D}}].$$

Then for any $\epsilon \in [0,1]$ and $\phi \in [0,\frac{2\epsilon}{\mathcal{D}}]$, noting that $\epsilon(1-\epsilon) \leq 1/4$, we get

$$1 - (1 - \epsilon)\phi \mathcal{A} > 1 - \frac{2W(1 - \epsilon)\epsilon \mathcal{A}}{\sqrt{N}\mathcal{D}}$$
$$\geq 1 - \frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}.$$

This leads to the conclusion of this lemma.

Lemma 7 Suppose Assumption 1 holds. For any given $W \ge 1$, one can achieve

$$\inf_{\epsilon \in [0,1], \phi \in [0,\frac{2\epsilon}{\mathcal{D}}]} [1 - (1-\epsilon)\phi \mathcal{A}] \le 1 - \frac{W\mathcal{A}}{2(\sqrt{N} + 2W)\mathcal{D}}. \tag{21}$$

Proof: From Lemma 1, we have

$$\begin{array}{lcl} \frac{2\epsilon}{\mathcal{D}} & \geq & \min\{\frac{1}{\mathcal{D}}, \frac{2W\epsilon\mathcal{A}}{\sqrt{N}\mathcal{D} + 2W\mathcal{D}}\} \\ & = & \min\{\frac{1}{\mathcal{D}}, \frac{2W\epsilon\mathcal{A}}{(\sqrt{N} + 2W)\mathcal{D}}\} \\ & = & \frac{2W\epsilon\mathcal{A}}{(\sqrt{N} + 2W)\mathcal{D}}. \end{array}$$

Together with Lemma 4, we have

$$\inf_{\phi \in [0, \frac{2\epsilon}{D}]} \left[1 - (1 - \epsilon)\phi \mathcal{A} \right] \le 1 - \frac{2(1 - \epsilon)\epsilon W \mathcal{A}}{(\sqrt{N} + 2W)\mathcal{D}}$$

From this, it follows that

$$1 - \frac{2(1 - \epsilon)\epsilon W\mathcal{A}}{(\sqrt{N} + 2W)\mathcal{D}} \leq 1 - \max_{\epsilon \in [0, 1]} \frac{2(1 - \epsilon)\epsilon W\mathcal{A}}{(\sqrt{N} + 2W)\mathcal{D}}$$
$$= 1 - \frac{W\mathcal{A}}{2(\sqrt{N} + 2W)\mathcal{D}}.$$

Thus, the lemma holds.

Now, we can prove Theorem 2.

Proof of Theorem 2: By Lemma 6, we have

$$\begin{split} \frac{\inf_{\epsilon \in [0,1], \phi \in [0,\frac{2\epsilon}{D}]} [1-(1-\epsilon)\phi \mathcal{A}]}{\exp\{-\frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}\}} \geq \\ \frac{1-\frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}}{\exp\{-\frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}\}}, \ \forall N \geq 1; \end{split}$$

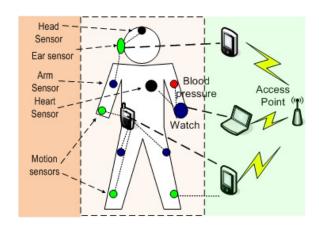


Fig. 1. Wireless body sensor networks.

TABLE I Video Sequence's Parameters

C_k	C_1	C_2	C_3	C_4
$\lambda_k(dB/Kbps)$	0.0170	0.0105	0.0064	0.0060
$R_k(Kbps)$	550	500	400	400
$D_k(ms)$	350	370	400	420

together with $\lim_{N\to\infty} \frac{WA}{2\sqrt{N}D} \to 0$, one can then get

$$\liminf_{N \to \infty} \frac{\inf_{\epsilon \in [0,1], \phi \in [0,\frac{2\epsilon}{D}]} [1 - (1 - \epsilon)\phi \mathcal{A}]}{\exp\{-\frac{W\mathcal{A}}{2\sqrt{ND}}\}} \ge 1.$$

Similarly, by Lemma 7, we have

$$\begin{split} \frac{\inf_{\epsilon \in [0,1], \phi \in [0,\frac{2\epsilon}{D}]} [1-(1-\epsilon)\phi \mathcal{A}]}{\exp\{-\frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}\}} \leq \\ \frac{1-\frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}} \frac{\sqrt{N}}{\sqrt{N+2W}}}{\exp\{-\frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}\}}, \ \forall N \geq 1, \end{split}$$

which together with $\frac{W\lambda_2(\mathcal{L})}{2\sqrt{N}\mathcal{D}} \to 0$, when $N \to \infty$ gives

$$\limsup_{N \to \infty} \frac{\inf_{\epsilon \in [0,1], \phi \in [0,\frac{2\epsilon}{D}]} [1-(1-\epsilon)\phi \mathcal{A}]}{\exp\{-\frac{W\mathcal{A}}{2\sqrt{N}\mathcal{D}}\}} \leq 1.$$

By Lemma 4 and Lemma 5, we get that

$$\inf_{(\phi,\varphi)\in\Omega_W} r = \inf_{\epsilon\in[0,1]} \inf_{(\phi,\varphi)\in\Omega_W,\epsilon} r$$
$$= \inf_{\epsilon\in[0,1],\phi\in[0,\frac{2\epsilon}{D}]} [1-(1-\epsilon)\phi\mathcal{A}].$$

Therefore, we get the result of Theorem 2.

Remark 4 Theorem 2 gives an upper bound of the asymptotic convergence rate under the proposed scheme, and it can be easily extended to other WBSNs with different transmission protocols.

IV. SIMULATION RESULTS

In this section, we conduct simulations to study the performance of the proposed scheduling scheme over a general WBSN platform shown in Fig. 1. There are multiple media flows in this WBSN, and each flow belongs to one of four

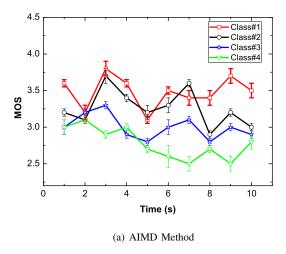
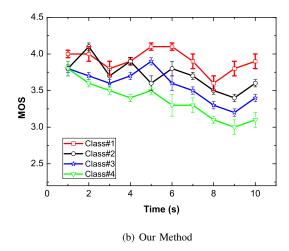


Fig. 2. Average performance comparison based on MOS.

classes (their parameters are listed in Table I). We refer the interested reader to [6] for more details on how these parameters can be extracted. In the simulation, the packet length L_k is 1000 bytes. Link adaptation selects one appropriate physical-layer mode depending on the link condition. To demonstrate the effectiveness of our algorithm, we use the Additive-Increase-Multiplicative-Decrease (AIMD)-based rate allocation method [9], which is used by TCP congestion control for comparison.

We test the proposed scheduling in a classic WBSN where nodes may have a constrained communication channel. There are 10 nodes with 0-1 weights, which means that $a_{ij} = 1$ if $(i,j) \in \mathcal{E}$, otherwise, $a_{ij} = 0$. The initial states are chosen as $x_i(0) = i, i = 1, ..., 10$, and $\Upsilon = 1.5683$. The control gain is h = 0.75 and the mean of scaling function is W=0.5. To give a reasonable evaluation for hybrid media flows, we evaluate a concrete quality metric based on MOS (Mean Opinion Score) value. MOS reflects the average user satisfaction on a scale from 1 to 4.5 [4]. The minimum value reflects an unacceptable application quality, and the maximum value refers to an excellent QoS. Fig. 2 presents the average MOS for the 4 flows of different classes obtained by the AIMD method and the proposed method, respectively. It is observed that the proposed method outperforms the AIMD method on the aspect of constant performance. That is because our proposed method manages to keep a rather constant application quality for all active flows by constantly adapting and redistributing the control gain h to all the media flows. Furthermore, the proposed method takes advantage of explicit knowledge of the network characteristics (e.g., Υ , \mathcal{A} and \mathcal{D}), therefore, it can achieve a better performance than the AIMD method. It should also be noted from Fig. 2(b) that the class with higher priority has higher MOS value than that of lower priority, e.g., the average MOS value of class-1 is 3.9 while that of class-4 is 3.3. This is because the higher priority class usually has higher scheduling priority in the queue of each node to achieve the optimal value of (6).



V. Conclusions

In this paper, we develop and evaluate a media-aware scheduling scheme over wireless body sensor network by jointly considering constrained communication, node placement and transmission latency. We first construct a general flow transmission model according to the network's transmission mechanism, as well as flow's characteristics. Then, a distributed scheduling scheme is proposed based on dynamic network resource update. It is proved that the proposed scheme can achieve optimal scheduling solution with an exponential convergence rate. The simulation results demonstrate the effectiveness of our proposed scheme.

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