An in-between "implicit" and "explicit" complexity: Automata DICE 2015

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Introduction: Motivation

classes. By implicit, we here mean that classes are not given by constraining the amount of resources a *machine* is allowed to use, but rather by imposing linguistic constraints on the way *algorithms* are formulated. This idea has de-



(Dal Lago, 2011, p. 90)

Question

Is there an in-between?

Answer

One can also restrict the quality of the resources.

ICC is

machine-independent and without explicit bounds.

Turing machine, Random access machine, Counter machine, ...

Introduction: What is ICC?

Machine-dependant

Machine-independant

Turing machine, Random access machine, Counter machine, ... Bounded recursion on notation (Cobham, 1965), Bounded linear logic (Girard et al., 1992), Bounded arithmetic (Buss, 1986), ...

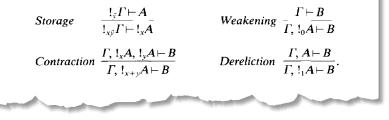
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The rules for storage naturally induce polynomials:



(Girard et al., 1992, p. 18)

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Automaton, Auxiliary pushdown machine, (Boolean circuit,) . . . Descriptive complexity (Fagin, 1973), Recursion on notation (Bellantoni and Cook, 1992), Tiered recurrence (Leivant, 1993), ...

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related to the foregoing question. More specifically, we have attempted to characterize several tape and time complexity classes of Turing machines in terms of devices whose definitions involve only ways in which their infinite memory may be manipulated and no restrictions are imposed on the amount of memory that they use. The basic model



(Ibarra, 1971, p. 88)

Definition (2NFA(k, j))

For $k \ge 1$, $j \ge 0$, a 2-way non-deterministic finite automaton with k-heads and j pushdown stacks is a tuple $M = \{\mathbf{S}, A, B, \rhd, \lhd, \boxdot, \sigma\}$ where:

S is the finite set of *states*;

A is the input alphabet, B is the stack alphabet;

 \triangleright and \triangleleft are the *left* and *right endmarkers*, \triangleright , $\triangleleft \notin A$;

 \boxdot is the *bottom symbol of the stack*, $\boxdot \notin B$;

$$\sigma \subseteq (\mathbf{S} \times (A \cup \{\triangleright, \triangleleft\})^k \times (B \cup \{\boxdot\})^j)$$
$$\times (\mathbf{S} \times \{-1, 0, +1\}^k \times \{\text{pop, peek, push}(b)\}^j$$
$$2NFA(\mathbf{k}, \mathbf{j}) = \{\mathcal{L}(M) \mid M \text{ a } 2NFA(\mathbf{k}, \mathbf{j})\}$$
$$2NFA(\mathbf{k}, \mathbf{j}) = \bigcup_{k \ge 1} 2NFA(\mathbf{k}, \mathbf{j})$$

Theorem (Main characterizations)

Automata	Language / Predicate
2NFA(1,2)	Computable
2NFA(*,1)	Polynomial time
2NFA(*,0)	Logarithmic space
2NFA(1,1)	Context-free
2NFA(1,0)	Regular

2NFA $(1, 2) \supseteq$ Computable.

Let P be computable

Let *M* be a Turing Machine that computes it

Take M' with 1 read-only head and 1 read-write tape

Simulate the content of the tape with the pushdown tapes

2NFA $(1, 2) \subseteq$ Computable.

Finite automata are restrictions of Turing Machines.

2NFA $(*, 1) \supseteq$ Polynomial Time.

Restrict the Turing Machine.

2NFA(*, 1) \subseteq Polynomial Time.

A plain simulation?

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A plain simulation?

In fact, given a 2N PDA (or 2D PDA) P, it is possible to effectively design from P a 2N PDA (or 2D PDA) P', which in addition to stimulating the behavior of P scanning any input string $w = a_2 \cdots a_{n-1}$, also counts from 1 to 2^n between each move made by P. The number of

Aho, Hopcroft, and Ullman, 1968, p. 197

2NFA $(*, 1) \supseteq$ Polynomial Time.

Restrict the Turing Machine.

 $\textbf{2NFA}(*,\textbf{1}) \subseteq \textbf{Polynomial Time}.$

A plain simulation? Memoization!

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A plain simulation? Memoization!

Corollary

Some FA with exponential runs can be simulated in linear time (Cook, 1971).

2NFA(*, 0) \subseteq Logarithmic space.

Write and update the heads' addresses in log-space.

2NFA(*, 0) \supseteq Logarithmic space.

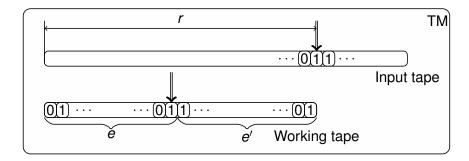
Encode the content of the tapes as positions (tallies).

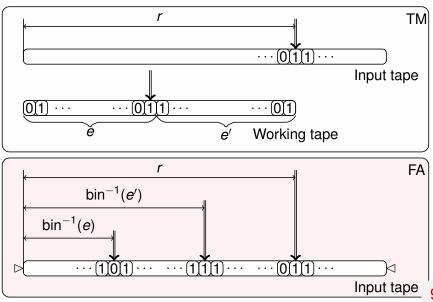
Remark (Hofmann and Schöpp, 2010)

The input tape *must* be ordered.

Reminder

A binary string of length log(|n|) cannot express an integer greater than |n|.





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2NFA(1, 1) = Context-free
and
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Theorem (Equalities)
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2NFA(*, 0) = NL 2DFA(*, 0) = L 2NFA(*, 1) = 2DFA(*, 1) = P1DFA(1, 0) = 2DFA(1, 0) = 1NFA(1, 0) = 2DFA(1, 0) Automata and Complexity: Results of Interest

Theorem (**In**equalities) $k > 1, j \leq 1$

```
FA(k, j) \subseteq FA(k + 1, j)
                                               (Too many to list)
1DFA(k, 0) \subseteq 2DFA(k, 0)
                                            (Holzer et al., 2008)
1NFA(k, 0) \subseteq 2NFA(k, 0)
                                                                 (")
1DFA(k, 0) \subseteq 1NFA(2, 0)
                                        (Yao and Rivest, 1978)
                                          (Sudborough, 1977b)
1NFA(k, 0) \subseteq 2DFA(k, 0)
2NFA(k, 0) \subseteq 2NFA(2 \times k, 1)
                                                                 (")
2NFA(k, 1) \subseteq 2DFA(4 \times k, 1)
                                          (Sudborough, 1977a)
1DFA(k, 1) \subseteq 1NFA(k, 1)
                                                (Chrobak, 1986)
1DFA(k, 1) \subseteq 1NFA(k, 1)
                                                                 (")
    NL = L iff
                                           (Sudborough, 1973)
             1NFA(2,0) \subseteq 2DFA(k,0)
```

Automata are

well-studied;

closely related to complexity;

a place where many fundamental techniques have been discovered;

implicit in an *unexpected* way;

explicit in an expected way.

The *quality* of their storage impacts directly on their expressive power.

Inspiration to formalize computation in GoI (Aubert and Seiller, 2014; Aubert and Seiller, 2015).

Theorem (Aubert, Bagnol, Pistone, and Seiller, 2014)

"Logic programs where all the variables are at the same height characterize Logarithmic space."

Theorem (Aubert, Bagnol, and Seiller, 2015)

"Logic programs using only unary functions characterize polynomial time."

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Thanks!

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