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### ► To cite this version:

Frédéric Mallet, Daniel Gaffé, Fernand Boéri. Concurrent control system: from Grafcet to VHDL. Euromicro 2000, Sep 2000, Maastricht, Netherlands. pp.230-234, 10.1109/eurmic.2000.874637 . hal-00973434

HAL Id: hal-00973434

<https://hal.science/hal-00973434>

Submitted on 23 Apr 2019

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# Concurrent Control Systems: from Grafcet to VHDL

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## Abstract

*The Automated Production Systems (APS) are composed of concurrent interacting entities. Then any model should exhibit parallel and sequential behaviours. The Grafcet is now well established in manufacturing to specify the awaited behaviour of the APS. Moreover, programmable components increase modularity and allow a higher integration rate of circuits. This paper intends to study the hardware implementation of a Grafcet specification into such a component. Those components has to be programmed using an hardware description language. So we focus on inherent problems of such an approach and we study different kinds of possible solutions to automatically translate a Grafcet specification into a VHDL program. In particular, we introduce a solution based on synchronous language works about symbolic research of stability states. This compiler only accepts the stable grafcets. In addition to automatically generate a VHDL code, this solution provides some way to check some safety properties on Grafcet.*

**Keywords :** Specification, Modelling, GRAFCET, VHDL, programmable components, FPGA.

## 1. Interests and objectives

### 1.1. Grafcet

The Automated Production Systems (APS) are composed of concurrent interacting entities. Then any model should exhibit parallel and sequential behaviours. The Grafcet is now well established in manufacturing to specify the awaited behaviour of the APS. The model qualities explain this success. Grafcet owns these operators and gives them a nice graphical representation. It keeps parallelism of

the application. It tries to be as much as possible independent from technological and material aspects. Moreover the APS often integrate the characteristics of reactive real-time systems since all of them must react with determinism and in limited time.

In Grafcet, reactivity is expressed by the transition conditions (environment effect towards controller) and actions linked to step (controller effect towards environment). The model takes Petri nets away in spite of its historical link because each firable transition must be fired (called cleared in Grafcet) as soon as it becomes firable. The evolution rules give it some interesting deterministic features.

### 1.2. Implementation

Control systems are sequential and many people use logic hardware since thirty years. Nowadays we use programmable components which have lots of good specific properties. In particular it allows a modular design of the hardware circuits, with a reasonable cost of components. Moreover the localisation of functionalities in a single chip makes easier repairing and duplication.

Until now the classical way to implement controllers designed in Grafcet is to use Programmable Logic Controller (PLC). In this article we intend to study the hardware implementation of Grafcet models using programmable components. This approach has also hold the attention of authors [10]. Obviously, our goal is not to replace PLC by a programmable component. We only think that the sequential core of the PLC could be replaced by the specific programmable component designed in grafcet and to keep power input/output of the PLC.

The following chapter presents several problems raised by this approach. Then the chapter 3 shows different possible solutions. We emphasize upon every good and bad aspects of different proposed methods. Finally, we advocate our preferred choice which allows some validations of

properties about the specification.

## 2. Translation problems from Grafset to VHDL

### 2.1. Grafset

At the beginning, Grafset was designed as a specification formalism for the control devices. Thus, the modelled command could be programmed (microprocessor, Programmable Logic Controller) or be wired with the most suitable technology (electric, hydraulic, pneumatic).

The expression power of Grafset quickly lead industrials to develop on their own hardware a 'programming grafset language'. None of these implementations has the same behaviour semantic. Especially these languages interpret the evolution rules and badly integrate the zero-delay assumption for the model evolution. This has multiple consequences. Firstly the users can confuse model and industrial languages. Secondly the grafsets are not compatible between manufacturers. Finally any systems specified in Grafset is likely to be programmed in a different way with the grafset language.

Facing down these problems, recent works concerning Grafset semantics and compilation are on the way [16, 14]. The main idea is to translate in a systematic way the grafset behaviour into a 'better' model which has either powerful mathematical aspect, or formal tools. In particular behavioral translation works was led towards the Petri networks [9, 4], towards the transition systems [15], automata [18]. For example the generation of the transition system or automata allows the use of MEC tool [3] well-known in this domain.

Let us note, the approach by automaton is based on the exhaustive search of the reachable states usually used by the Grafset users. With this idea our team has started some works to transform all grafsets into equivalent automata in an automatic way. At the beginning, we wished we could integrate the grafset model into the synchronous software platform to profit by the associated validation tools. Here, we do not intend to present our method of Grafset compilation, the interested reader will have to look at the specific papers [11, 2].

This article shows that State automaton is an imperative step between specification and hardware or software (VHDL) implementation.

### 2.2. VHDL

The birth of the VHDL Language [13] is due to the quick technology evolution (wired, mono-chip, PLD, CPLD, FPGA) and to the growth of the integration rate. In order to manage this complexity, a novel approach based on a

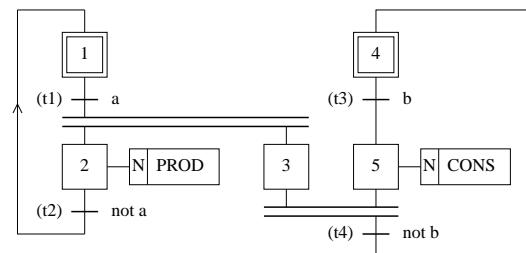
programmation language (VHDL) with some specific statements relative to hardware modelling was designed. VHDL has been standardised in 1987. Then we have a common language between design tools, simulation tools, synthesisers and silicium manufacturers.

Moreover, numerous tools exist for analysis, modelling, design and synthesis. But since VHDL has been designed to model hardware, it must be used with some specific patterns. The following section shows our different implementations in VHDL of Grafset specifications using synthesisable patterns.

## 3. Multiple ways of translation

### 3.1. Case study

Let us consider the grafset called 'sema' (cf. figure 1). It represents a producer-consumer pattern. The 'a' condition implies the production of an element and the 'b' condition leads to its consumption.



**Figure 1. sema producer-consumer pattern**

This example allows us to illustrate our different implementation choices.

### 3.2. Sequential Grafset : Finite state machine

The first and simplistic way to translate a sequential grafset specification into a VHDL program is to identify each grafset step with a state. Each grafset transition is considered as a transition of the finite state machine guarded by a transition condition. This is the classical implementation technique used by API. It does not follow the basic rule about transition firing and introduces some gliches on actions. The inopportune setting in motion of the operative part is likely to cause serious personal accident or destruction of the system. Moreover this approach could raise some technical translation problems with highly concurrent systems because of the exponential state growth and should be given up.

### 3.3. Local behaviour modelling

This approach consists in expressing local Grafset evolution rules into concurrent equations. This is a very pedagogical way to understand Grafset for students whose already know the VHDL language or another hardware description language. The translation is systematic and simple. Here are the five grafset rules [12] and the both following sections show two different implementations:

- Rule 1 : The initial situation is characterized by the initial steps which are by definition in the active state at the beginning of the operation.
- Rule 2 : A transition is either enabled or disabled. It is said to be enabled when all immediately preceding steps linked to its corresponding transition symbol are active, otherwise it is disabled. A transition cannot be cleared unless it is enabled and its associated transition condition is true.
- Rule 3 : The clearing of a transition simultaneously leads to the active state of the immediately following step(s) and to the inactive state of the immediately preceding step(s).
- Rule 4 : Several transitions simultaneously clearable are simultaneously cleared.
- Rule 5 : If during operation, a step is simultaneously activated and de-activated, priority is given to the activation and the step remains active without interruption.

#### 3.3.1 Work delegation to the Synthesiser

This approach simply consists in writing evolution rules as concurrent VHDL equations. The fourth evolution rule says that all simultaneously clearable transitions must be immediately and simultaneously cleared. Then for each transition ' $ti$ ' we can write a VHDL equation ' $Ti$ ' to represent clearability of the transition. As specified by the second evolution rule, it depends on transition condition ' $Ri$ ' and on conjunction of preceding steps ' $pre(ti)$ '.

```
-- A transition is clearable if and only if
--   all of the preceding steps are activated and
--   the transition condition is true.

Ti <= pre(ti) and Ri;
-- pre(ti) is the conjunction of activation state
--   of preceding steps.
-- Ri is the transition condition of ti.
```

The third evolution rule specifies consequences of a transition clearing on preceding steps (de-activated) and following steps (activated). Then we can write the activation equation ' $Xi$ ' about each step ' $xi$ ' as :

```
-- A step must be activated if none of the following
-- transitions are clearable
-- and either the step was yet activated
-- or one of the preceding transition is clearable.

Xi <= not succ(xi) and ( Xi or pre(xi) );
-- pre(xi) is the disjunction of the preceding
-- transition clearability.
-- succ(xi) is the conjunction of the following
-- transition clearability.
```

Obviously, those equations suppose the existence of a stable state and will have a non-deterministic behaviour otherwise. When one stable state exists, VHDL simulation rules guaranty a deterministic behaviour. Then one of the stable states will be reach in a bounded time (Number of state • propagation delays into gates).

In order to be sure that actions are stable during a constant time and are always false during reset time we have to synchronise in a sequential process outputs.

Here is an abstract of the resulting VHDL program which behaves as the 'sema' grafset (cf. figure 1).

```
-- processing transition clearability.
T1 <= a and X1;
T2 <= not a and X2;
T3 <= b and X4;
T4 <= not b and X3 and X5;

-- processing activation of steps.
-- X1 : initial step
X1 <= reset or not T1 and (X1 or T2);
X2 <= not T2 and (X2 or T1);
X3 <= not T4 and (X3 or T1);
-- X4 : initial step
X4 <= reset or not T3 and (X4 or T4);
X5 <= not T4 and (X5 or T3);

-- sequential process
process(clk, reset)
begin
  if reset = '1' then
    PROD <= '0';
    CONS <= '0';
  elsif clk'event and clk = '1' then
    PROD <= X2;
    CONS <= X5;
  end if;
end process;
```

The clock frequency has to be sufficiently low to guaranty that one stable state is reached. The clock period should be higher or equal to the maximum of the reaction time.

#### 3.3.2 Work delegation to specific tools

The main problem of the preceding solution is that we have to suppose that the stability state exists. But synchronous

language like ESTEREL [6] have already proposed some approaches in order to solve boolean stability problems. So we developed a compiler called g2e [11] which translates a grafcet specification into an ESTEREL program. Esterel is based on a well-defined mathematical formalism which allows users to establish logical correctness of programs in a formal way. Then we can use every tools based on VHDL (simulator, code generator, model-checker). In particular some works to automatically generate hardware circuits was performed [5].

The proposed translation considers each step as a reactive system. Each step is able to react instantaneously to state modifications processed by other steps. Thus, the third evolution rule of Grafcet applied to steps 3,4 and 5 of 'sema' can be written in Esterel as :

```
present RTL3 and RTL5 and not b then
  emit X4_SET;
  emit X3_RESET;
  emit X5_RESET;
end present;
```

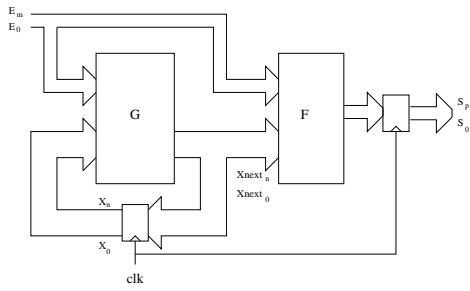
where  $X_i$ \_SET and  $X_i$ \_RESET denote respectively set and reset orders of activation about step  $x_i$ .  $RTL_i$  denotes the 'Ready to Leave' signal which is emitted by the step  $x_i$  if it is active.

Moreover, this translation allows the integration of Grafcet model as an entry of the ESTEREL framework. The combination of Grafcet and ESTEREL has already and successfully been used to model and generate code of start and stop modes of a flexible production system [1].

Lots of previous works [9, 7, 10] encourage synchronous model designers to give up interpretation 'Without Search for Stability' because it badly respects the basic postulates of the model and is not in adequation with the continuous actions semantics. Then, we completely give up this interpretation method and advocate to completely process the set of accessible stability states in accordance with [18]. Finally, this set will have to be directly established in VHDL as performed in the following section.

### 3.4. Global behaviour modelling

Compiling a Grafcet specification consists in translating a grafcet into another formalism. This behaviour of the resulting program must respect the initial behaviour specification. With that idea some numerous works of compilation was already performed (finite state automata [18], petri nets [17], transition systems and signal language [15], Electre Language [19]). We already developed our own compiler (G2OC). This compiler is able to compile any Grafcet specification corresponding to safe-defined subset of the Grafcet model [2, 11]. The compiler looks for the set of reachable states and then generates the corresponding finite state automata. As soon as the grafcet is computed not to be sta-



**Figure 2. the 'grafcet' machine**

ble, it is automatically rejected. Let us note, that the explicit research of all accessibles situations often leads to an exponential growth of the number of states to be studied. To avoid this bad behaviour, the compiler does not parse explicitly each input configuration but use a symbolic method based on binary decision diagrams (BDD) [8]) to compute boolean equations. Then the grafcet is said to be symbolically compiled. The complete and theoretical explanation about this method was already published in [11].

Then, G2OC is able to generate a boolean automata composed of a boolean vector which represents the current state and a boolean matrix representing possible transitions. Then we can efficiently manage the exponential growth. Each grafcet situation is associated to a specific value of the state vector. Each state equation concludes in one step about activity of a specific step. This equation only depends on other step state and inputs.

In such a way, when the grafcet is accepted, the generated system can be seen as a combinatory system of equations which establish the next activation state for each step. This combinatory system is combined with a sequential synchronous process to update at each instant the state of each step and the corresponding outputs. This is illustrated by the figure 2.

Using the VHDL pattern for sequential Mealy machine we can easily implement computed boolean equations into a VHDL program.

```
-- VHDL generation by g2oc from sema2 grafcet

entity sema2 is
  port(b, a,  reset, clk: in bit;
       PROD, CONS: out bit);
end sema2;

architecture sema2_a of sema2 is
  signal X1, X2, X3, X5, X4,
         X1next, X2next, X3next, X5next, X4next :bit;
begin
  -- state and output computation
  process (clk,reset)
```

```

begin
  if (reset = '1') then
    PROD <= '0';
    CONS <= '0';

    X2 <= (a);
    X1 <= (not a);
    X3 <= (a);
    X5 <= (b);
    X4 <= (not b);
  elsif ( clk'event and clk='1' ) then
    PROD <= (X2next);
    CONS <= (X5next);

    X2 <= X2next;
    X1 <= X1next;
    X3 <= X3next;
    X5 <= X5next;
    X4 <= X4next;
  end if;
end process;

-- future computation
X2next <= (a);
X1next <= (not a);
X3next <= (X1 and (X3 and X4)) or ...;
-- X3next <= F3(X1,X2,X3,X4,a,b);

X5next <= (X1 and (X3 and b)) or ...;
-- X5next <= F5(X1,X2,X3,X4,a,b);

X4next <= (X1 and (X3 and (not b))) or ...;
-- X4next <= F4(X1,X2,X3,X4,a,b);
end sema2_a;

```

## 4. Conclusion

In this paper, we showed the interest to compile a Grafset specification into a VHDL representation in order to allow the realisation on a programmable component. After analysing of different constraints fixed by the Grafset model and VHDL synthesisers, we mainly proposed two implementation possibilities. Both approaches attempt to give an automatic way to translate a Grafset specification into a VHDL synthesisable program. Obviously only the '*global behaviour modelling*' approach gives satisfiable answers to the following problems:

- Performs a complete analysis of reachable states in order to directly process the next stable state after each transition in terms of the previous state and inputs. This considerably reduce the processing time and the area (number of logical cells needed in components).
- Allows some behaviour verification and validation of safety properties before synthesis.

In this paper, we studied the links between programmable components and the Grafset world. We hope this paper has brought both communities closer together.

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