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# Beamforming-Based Broadcast Scheme for Multihop Wireless Networks with Transmission Range Adjustment

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**Abstract**—We investigate here the following fundamental question - how can we achieve a high reachability while minimizing the inherent effects of high transmission power for a beamforming-based broadcast scheme in multihop wireless networks? To address this challenge, this paper proposes a fully distributed scheme that allows nodes to set dynamically their transmission range based on their local densities and the distance to the destination. The efficiency of this technique is studied first in a vehicular environment, considered as a particular scheme of a multihop wireless network, and demonstrated in terms of implicated nodes'ratio, power transmission gain and probability of transmission success using real road network-based simulations. Furthermore, the proposal is evaluated using a simplified node distribution scheme, suitable to wireless adhoc networks, and an analytical model is derived to calculate the transmission area. This model allows capturing the propagation shape of the forwarding zone. Extensive simulations confirm the merit of the analytical expressions.

**Keywords**-Broadcast; Multihop wireless networks; Transmission range adjustment; Vehicular Ad Hoc Networks (VANET); Probability of success; Ratio of implicated nodes; Analytical model; Transmission area.

## I. INTRODUCTION

This paper considers the problem of transmission range adjustment techniques over multihop wireless networks. In such networks, radio equipped nodes can communicate with their direct neighbors when they are within the radio transmission range. Otherwise, two communicating nodes that are far away from each other may relay on intermediate nodes to relay messages. Over the years, this general concept of multihop wireless networks has manifested itself in numerous forms and names. These include adhoc networks, mobile networks and more recently dynamic networks. Moreover, vehicular adhoc networks (VANETs) are considered as an off-shoot of multihop wireless networks. Indeed, improving the road safety by exchanging relevant information about unsafe driving conditions between vehicles needs practically a multihop dissemination of packets to reach the hazardous zone. In addition, this information exchange must be done with some guarantees in terms of success probability (reliability), bandwidth and power utilization (efficiency).

On one hand, interference level is considered as the most relevant factor that has a direct impact on network reliability and efficiency. This factor is highly dependent on the transmission range used for each communicating node. Indeed, a longer

transmission range in a dense multihop wireless network can lead to a huge amount of interferences between neighbor nodes and a high network overhead. Thus, the network will suffer from inefficiency due to packet collisions and loss.

To alleviate this problem, a transmission range adjustment technique will be a crucial countermeasure to minimize interferences and guarantee a high reachability for the multihop transmission operation.

On the other hand, broadcast is still considered as a simple and efficient way to disseminate messages to direct neighbors and other nodes in the vicinity located on a target zone called zone of interest.

In this paper, we are mainly interested in a dissemination process of messages in a multihop wireless environment using transmission range adjustment technique. Dissemination is based here on our previous work [1] where the broadcast operation is based on a directive beamforming system.

The contribution of this paper is a fully distributed range assignment technique for the communicating nodes. We argue that with the combination of our previous work and the transmission range adjustment scheme presented here, our proposal is more efficient in terms of bandwidth and reliability.

Another major contribution of this paper is the development of an analytical model providing a very close approximation of the total propagation area obtained by simulations. This model is derived in the case of a uniform node distribution scheme applied on wireless adhoc environment. Simulations confirm the merit of the model.

The reminder of this paper is organized as follows. Section II highlights the related work that addresses the transmission range assignment techniques on multihop wireless networks. A particular focus on vehicular proposals is notable on this part. We present our transmission range adjustment technique in Section III. Section IV is reserved to the validation of our proposed technique using both real street maps and uniform nodes distribution. An analytical model is derived in this section to estimate the propagation shape of the forwarding area. Finally, Section V concludes this paper.

## II. RELATED WORK

A number of efforts have been already accomplished to investigate transmission range adjustment techniques for multihop wireless networks. Thus, several studies worth our special mention here.

In [2], authors focus on preserving the energy and maintaining the connectivity of the mobile nodes and propose an approach to control the energy used in adhoc networks. Their technique is based on varying the transmission range of the communicating nodes. In fact, this variation depends from the local density of the concerned node: if the node has no neighbors, the transmission range takes the maximum value. Otherwise, it will be equal to the farthest neighbors distance in order to maintain the sufficient number of neighbors. The absence of any analytical model to evaluate their approach constitutes the main weakness of this work.

The concept of power management in wireless adhoc networks is studied in [3]. Authors proposal is based on a clustering scheme wherein a node adapts its transmit power to establish connectivity with only a limited number of neighborhood nodes. Within a cluster, a node may adapt its power transmission to communicate with neighboring nodes or it might use the same power with all nodes located in the cluster. Nevertheless, this technique assumes that each node broadcasts a signaling packet containing its local connectivity table information to construct a global view of the network. This can lead undoubtedly to a huge overhead and a scalability problem since it is not feasible for each node to store the entire global topological information.

In [4], Claudio E. Palazzi and al. proposed the Fast Broadcast (FB) protocol for vehicular networks which uses a distance-based approach with an estimated transmission range. This latter reduces the number of redundant transmissions as well as the hops to be traversed. Their scheme is composed of two phases. The first one, named estimation phase, aims to provide each vehicle with an up-to-date estimation of its forward and backward transmission range. The second one, called broadcast phase, is performed only when a message has to be broadcasted to all cars in the senders area of interest.

Authors in [5] propose a dynamic transmission range assignment scheme called DTRA that adjusts a vehicle transmission range based on the estimation of its local traffic density. Their proposition uses an analytical traffic flow model to derive an expression of the local vehicle density which makes vehicles able to adjust the transmission range. This technique is dedicated to highway roads only, and can not be generalized to a planar case.

M.Toronto and al. [6] considered a fully distributed strategy to adjust each vehicle node's transmission power. Their proposal, namely D-FPAV, aims to control the channel load by adjusting the transmission power of each vehicle and hence minimize the packet collisions. The optimization is built upon the concept of fairness and the ability of every communicating vehicle to send and receive alert messages in a fair way.

Another effort made by B.Rawat and al. [7] focuses on dynamic adaptation of joint transmission power and contention window considering vehicle densities and network traffic conditions. Indeed, their proposed algorithm adapts the transmission power based on estimated traffic density. For the adaptation of QoS parameters (e.g. contention window), the prioritization is assigned according to the relevance of the message and time delay requirements. To this end, they incorporated the enhanced distributed channel access (EDCA)

mechanism from the IEEE 802.11e standard. Nevertheless, simulations were restricted only to highway scenarios which are not enough to generalize these results.

Finally, in [8], authors address inter vehicle communication with stop and go waves and carried out an algorithm to adjust the transmission range of vehicles with the aim to achieve a better reliability. They study communication on highways with single-hop periodic broadcast. Their proposed scheme adjusts the transmission range by taking into account the variance coefficient of vehicles' spacing. Based on NS2 simulations, they prove that their technique realizes good packet reception rates.

We believe that these algorithms are too complex for our context and the purpose of multihop wireless applications which require a rapid relaying of information among nodes. In addition, none of the above related works try to investigate their techniques in different multihop wireless networks scenarios and derive analytical models to study the performances of their systems. That's why, we propose here a simple and efficient transmission range adjustment technique devoted to a broadcast multihop scenario. Our approach is based on local densities of nodes and a parameter called *angular coefficient* which has to be shared with participating nodes. Our technique is totally distributed and does not depend on very precise positioning systems. The efficiency of our proposal is confirmed in two different multihop node distribution scenarios. Furthermore, an analytical model is derived to estimate the proportion of implicated nodes in the case of an uniform node distribution.

### III. PROPOSED TECHNIQUE

In this section, we describe our proposed transmission range adjustment's mechanism in a multihop wireless broadcasting scheme.

#### A. Broadcasting scheme

This paper, as mentioned before, is an improvement of our works [1] and [9]. In the first work, we proposed a beamforming-based broadcast technique based on two geographic information: the direction to the destination and the beamforming angle  $\theta$ . In [9] we derive an analytical framework in case of  $\theta = 0$  to study the network performances of a linear propagation in VANETs. We refer the reader to Section 3 of [1] for a fully explanation. Hereafter a short summary of this proposal is reproduced.

We envision a multihop wireless environment where nodes are able to determine their geographic position using a Global Positioning System (GPS) receiver. In our context, we assume that all nodes are equipped with directional antennas. In our modeling approach, the directional antenna is modeled as a circular sector with an angle  $\theta$  and a radius equal to the transmission/reception range  $r$ . As shown by Fig.1, the directional antenna gain is within the angle  $\theta$ , which represents the beamwidth of the antenna. Hence, the gain outside the sector limited by  $\theta$  is approximated to zero.

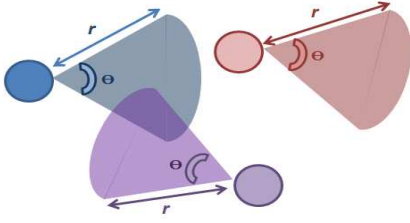


Fig. 1: Directional Antenna Model

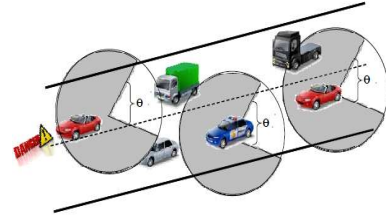


Fig. 2: Directional beamforming broadcast scheme

Furthermore, we assume that nodes exchange two types of messages: beacons and event driven-driven messages. When the former aims at improving node awareness of surrounding environment by exchanging information about position, velocity, direction, etc. The latter is triggered when a node needs to broadcast a message to a specific geographic zone.

Hence, upon receiving an intermediate packet, each node must decide whether this packet should be forwarded and where to forward it. To this end, nodes that receive an intermediate message will broadcast it on their turn unless they have received it before, or unless they are the destination. The system ends broadcasting when there are no more relays to broadcast or the message reaches the destination. For the second issue (the forwarding direction), each relaying node points its directional beam toward the destination's position and makes an angle  $\frac{\theta}{2}$  with each side of the central axis linking the relaying node and the destination. In this case, only nodes positioned in the zone covered by the directional beam (sector limited by  $\theta$ ) will receive the message as shown by Fig.2.

It is worth noting that the beamforming angle  $\theta$  is fixed from the beginning of transmission operation and it is the same for all the participating nodes. As mentioned before, each communicating node is supposed to know or to guess the direction of its destination in order to determine the direction of the transmitted beams. This is done using GPS receivers installed on each node.

The success or failure of the transmission is strongly dependent on the density of neighbour nodes  $\lambda$  and the beamwidth of the directional antenna. In fact, this angle has a great effect on the overall performance of our proposal. A very wide angle provides some insurance that the message would reach its destination. However, a larger set of nodes is involved and the performance of the overall relaying system may shrink down. On the other hand, a small beamforming angle prevents waste of bandwidth but may lead to more transmission failures.

### B. Transmission Range Adjustment Technique

In [1], we used a fixed transmission range for all the participating nodes. Here, the proposed scheme adjusts the transmission range for each node by multiplying the original range with a coefficient called *adjustment coefficient*. This coefficient is the same for all nodes. In fact, only the sender (the node who originates the alert message) computes this coefficient and then relay nodes, participating in the broadcast operation, will calculate their transmission range based on this parameter.

Assume that the first node (the originator of the message) broadcasts the message with an angle  $\theta$  and a radius  $r_1$ . This latter is a fixed parameter. The distance between the source and the destination is denoted by  $d_1$ . Therefore, the *adjustment coefficient* is given by:  $C = \frac{r_1}{d_1}$ .

This parameter has to be added to alert messages to allow other relays compute their adjusted transmission range based on  $C$ . Indeed, we denote  $node_i$  a relay node indexed by  $i$ . This relay is distant from the destination by  $d_i$ . The adjusted transmission range for  $node_i$ , namely ( $r_i$ ) can be computed using the following rule:

$$r_i = C * d_i \quad (1)$$

We notice that the above equation can lead to very little transmission range (approximated to 0) when the relay vehicle becomes very close to the destination node ( $d_i \sim 0$ ). This fact can easily stop the propagation of the message and hence the rest of the participating nodes will not be reachable by the propagated information.

To alleviate this challenge, the algorithm defines a minimum transmission range value ( $r_{min}$ ) considered as a minimum threshold. Thus, all nodes have to maintain a transmission radius greater or equal to this value. In fact,  $r_{min}$  can be seen as the transmission range that guarantees the existence of at least one neighboring node in the vicinity of each forwarding node.  $r_{min}$  depends on the local densities of nodes ( $\lambda_i$ ) computed by each relaying  $node_i$  in the network. As demonstrated in [10], the  $node_i$ 's local density can be expressed as follows:

$$\lambda_i = \frac{C_{connectivity}^i}{\pi * r_i^2} \quad (2)$$

where  $C_{connectivity}^i$  refers to the  $node_i$ 's connectivity i.e., the number of its direct neighbors. This latter can be easily computed using the beaconing mechanism.

Thereby,  $r_{min}^i$  can be expressed as  $(r_{min}^i)^2 * \frac{\theta}{2} * \lambda_i \approx 1$ .

Consequently, we obtain  $r_{min}^i \approx \sqrt{\left(\frac{2}{\theta * \lambda_i}\right)}$ . Thereby, Eq.1 can be rewritten as follows :

$$r_i = \max(r_{min}^i, C * d_i) \quad (3)$$

This new expression of  $r_i$  guarantees a non-zero dynamic transmission range for the communicating nodes and therefore reachability for distant neighbors.

#### IV. PERFORMANCES EVALUATION

In this section, we first evaluate the performance of our proposed transmission range adjustment technique in the case of a vehicular network. Then, we compare it to our previous work (i.e. A fixed transmission range for the beamforming-based broadcast scheme)[1]. To this end, we developed our Matlab [11] [13] based simulation tool and performed simulation with real street maps. We focus on the impact of this technique on bandwidth and power utilization. In addition, we study the performances of our proposal in terms of probability of success (i.e the probability of the alert message to reach the destination). Findings corroborate the efficiency of our optimization compared to [1] and its improvement of bandwidth utilization.

Another major contribution of this paper is the development of an analytical model to estimate the transmission area of the forwarding process in the case of a simplified multihop nodes distribution. Finally, the model is compared to simulations.

##### A. Results using real road network

To make the proposed scheme tractable, we make the following assumptions:

- 1) We assume an ideal MAC layer without contention, collision, or node mobility.
- 2) All nodes have the initial transmission range equal to 200 m.
- 3) The number of vehicles was varied from from 250 to 1000.
- 4) We vary the beamforming angle  $\theta$  from  $22.5^\circ$  to  $135^\circ$ .

We assume that the vehicles are distributed on each lane of the streets according to a Poisson process of intensity  $\lambda = 0.04$ . In other words, the distance between two consecutive vehicles follows an exponential distribution. The average distance between two vehicles is  $\frac{1}{\lambda}$ . This assumption is based on some traffic studies that have proved that the inter-vehicle spacing on a highway can be modeled by an exponential distribution [12].

Assumption related to the nodes mobility (1), can safely be adopted since during rush hour urban traffic the velocity of vehicles is limited and the vehicles density is very important. Indeed, the speed of nodes in such case, compared to the duration of wireless transmission, is very small and therefore we can assume that the node positions and connectivity do not change significantly from a broadcast operation to another.

Furthermore, we use the framework OpenStreetMap for Matlab [13] to construct a real road topology. Indeed, we have chosen the "Champs-Élysées" avenue to test our optimized broadcast protocol. The map (see Fig.4), centered at latitude:  $2.303^\circ$  and longitude:  $48.8712^\circ$ , has 10 intersections and 17 road segments. The main street (Champs-Élysées) is composed of 4 lanes in each direction. All lanes are 2 Km in length. The total width of the Champs-Élysées street is equal to 30 meters. The broadcast process is triggered along this street. Details of the simulation setup parameters are listed in TABLE I.

Two main scenarios are considered here: Fixed and dynamic transmission ranges are used in the beamforming broadcast process. Notice that the initial transmission range  $r_1$  used

TABLE I: Simulation Configurations

Parameter	Value
Number of vehicles	from 250 to 1000
Beamforming angle $\theta$	from $11.25^\circ$ to $120^\circ$
Initial distance $d_1$	1500m
Initial transmission range $r_1$	200m
Coefficient $C$	0.13



Fig. 4: Road topology

in the dynamic approach is supposed to be equal to the fixed radius used in the fixed technique. Figures 3(a) and 3(b) provide a comparison of the snapshot of the relaying nodes involved in the transmission process for both the two approaches. The maps represent a zoom of one region of the Champs-Élysées street. Circled nodes denote the vehicles implicated in the forwarding operation. We observe that, with the dynamic transmission range, nodes located on the side streets are not participating in the broadcast process contrary to the fixed transmission radius technique. Furthermore, adjusted radius technique reduces the number of implicated vehicles in the Champs-Élysées main street compared to the fixed range method. Hence, we can conclude that the adjustment of the transmission radius significantly reduces the number of implicated nodes.

Figure 5 depicts the gain in power transmission when varying the angle  $\theta$  and the distance between the source and the destination. This gain is computed as follows:

$$G_{power} = \frac{P_f - P_d}{P_f} \quad (4)$$

where  $P_f$  and  $P_d$  refer to the power used by all participating nodes in case of fixed and dynamic transmission radius respectively. In the case of directional antenna, the transmission power is proportional to the square of the transmission range  $r$ . Thus,  $P_f$  and  $P_d$  can be respectively expressed as  $\beta * m_1 * r_1^2$  and  $\beta * \sum_{j=1}^{m_2} r_j^2$ . Hence, Eq.4 can be simplified as follows:

$$G_{power} = 1 - \frac{\sum_{j=1}^{m_2} r_j^2}{m_1 * r_1^2} \quad (5)$$

where  $m_1$  and  $m_2$  are respectively the implicated nodes in the broadcasting operation with fixed and dynamic transmission ranges. From Figure 5 we notice that our technique maintains for all cases ( $n = 500$  and  $n = 750$ ) a gain greater than 55%. We remark also that even using wide values of  $\theta$ , the power

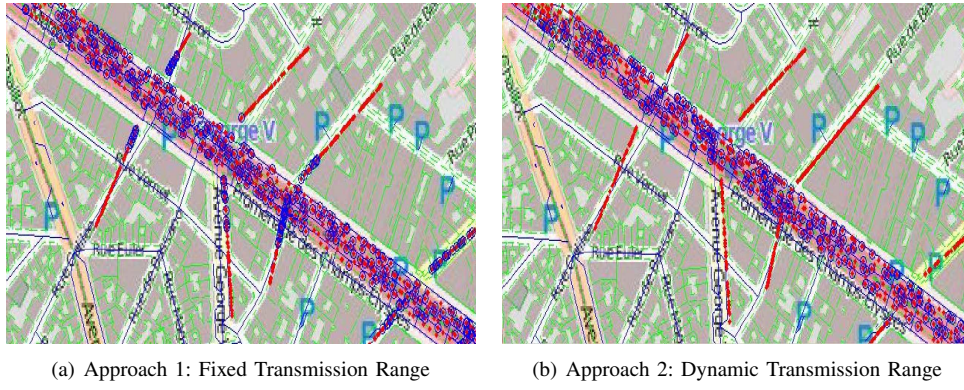


Fig. 3: Implicated Nodes in the forwarding process for the 2 approaches

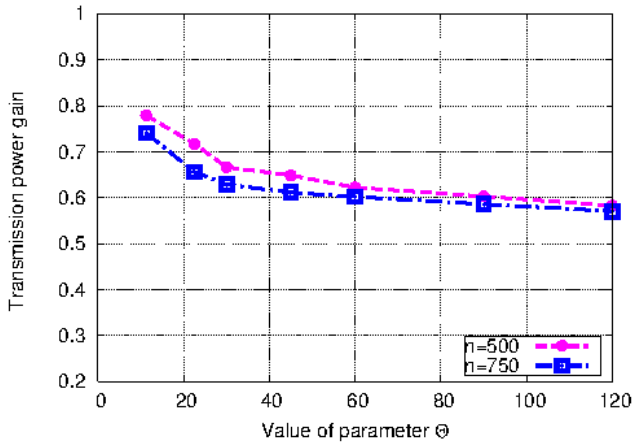


Fig. 5: Power transmission gain

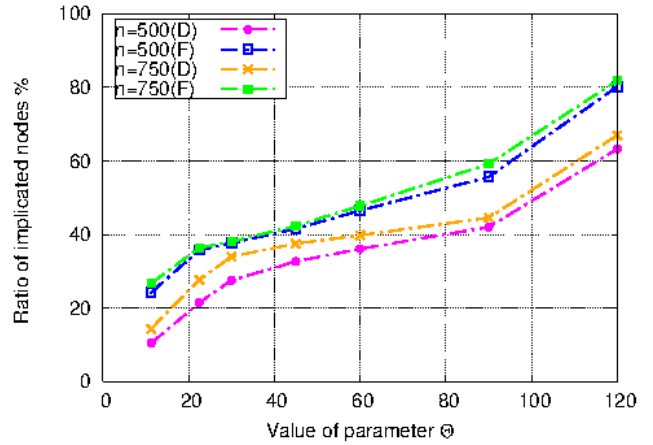


Fig. 6: Ratio of implicated nodes: Comparison overview

gain stills important. This leads obviously to less interferences and packet loss. Thus, our adjustment technique excells in power preservation compared to a fixed transmission range approach.

In Figure 6, we investigate the proportion of implicated nodes in the beamforming-based broadcast operation when varying the density of vehicles. The top two lines are for nodes using a fixed transmission radius with variation of the density of nodes from 750 to 500. The bottom two lines depict the effect of adjusting the transmission range for the same values of nodes densities. When nodes transmit with a high beamforming angle, we observe an increase in the ratio of implicated nodes for the two scenarios. We also notice that transmitting messages within a limited beamwidth as well as with an adjusted transmission range reduces severally the number of nodes having to relay the message compared to a fixed transmission range approach.

In Figure 7, we illustrate the variation of the probability of transmission success as a function of  $\theta$  and the density of nodes. The top two lines show the success probability for 750 and 500 vehicles using a fixed transmission range. Whereas the bottom lines show this metric for a dynamic radius scenario for the same values of nodes densities. Obviously, the probability of transmission success increases as the density of nodes increases leading to less fragmentation in the network.

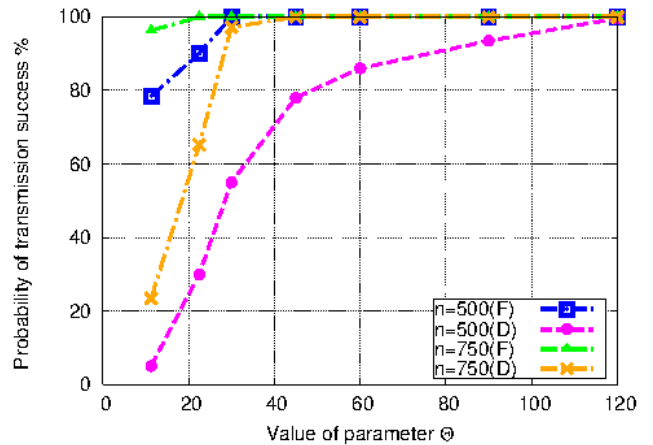
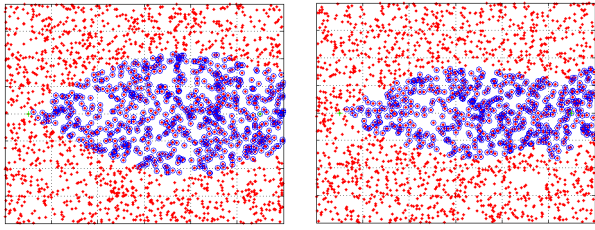


Fig. 7: Probability of transmission success: Comparison overview

Although the transmission range adjustment technique results in little lower performances, one can see clearly that the curves are close.

These findings undoubtedly prove that our proposed technique ensures a high ratio of reachability and improves at the same time the power utilization.



(a) Approach 1: Fixed Transmission Range (b) Approach 2: Dynamic Transmission Range

Fig. 8: Implicated Nodes in the transmissions for the 2 approaches

### B. Results using an uniform nodes distribution

In this part, we suppose that the participating nodes are randomly positioned in a rectangular area of  $3500 \times 2000m^2$  according to a poisson process of density  $\lambda$  in spite of using real street map. Thus,  $\lambda$  can be obtained by dividing the total number of nodes by the area of the rectangle. All assumptions given in the previous part are still maintained here. The distance  $d_1$  represents how far the message transmission is expected to go ahead. It can be a distance threshold imposed by upper applications.

First, we evaluate the performances of our proposal in this new scheme of nodes distribution and then we provide an analytical model to estimate the area of messages transmission (i.e the messages's forwarding zone).

#### 1) Simulation Results:

Figure 8 presents a comparison of the snapshot of the relaying nodes participating in the transmission operation for both the two approaches. We see again that the adjustment of the transmission radius significantly reduces the number of implicated nodes.

In Figure 9, we show the gain in power transmission, calculated using Eq.4, when varying the beamforming angle  $\theta$  and the distance  $d_1$ . We observe that transmission range adjustment technique allows a good gain in power utilization such as the previous node distribution case. In addition, the values for the two scenarios are close.

Figure 10 depicts the variation of the probability of transmission success considering diffrents values of distance  $d_1$ . We notice that the proposed technique ensures a high reachability even in the case of a little density of nodes. This observation corroborates the robustness of our scheme.

#### 2) Analytical model for the transmission area:

We provide in this section an analytical model to estimate the area of messages transmission (i.e the messages forwarding zone). The communicating nodes are uniformly positioned in a rectangular area. Each node broadcasts the message according to an angle  $\theta$  within a radius  $r$  proportional to the distance  $d$  as indicated by Eq.1. Therefore, the propagation shape of the forwarding area can be approximated by Figure 11. The transmission zone can be approximated by

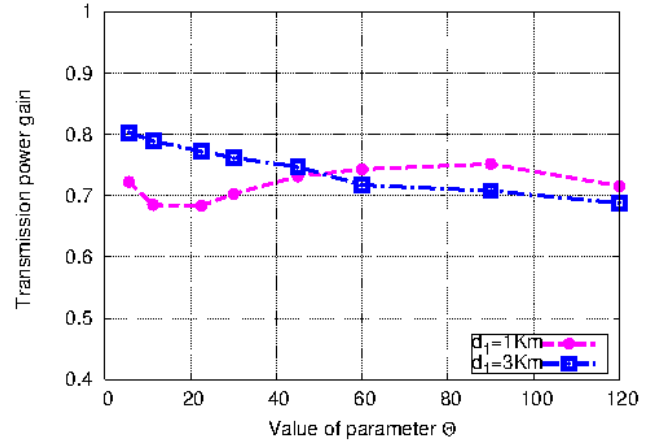


Fig. 9: Power transmission gain

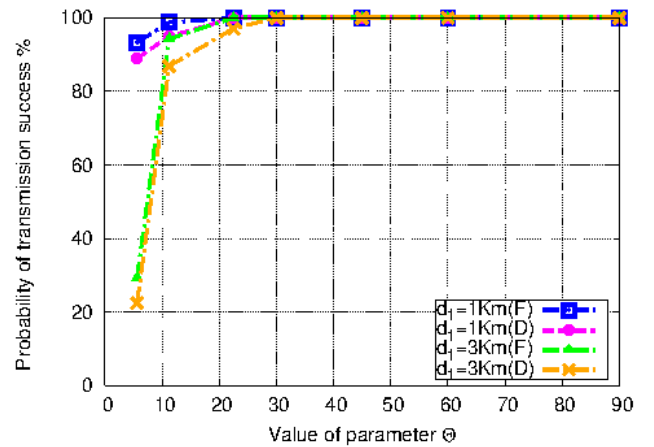


Fig. 10: Probability of transmission success: Comparison overview

a set of triangles having the destination node as a common vertex. Each two consecutive triangles have a common vertex in addition to the destination. The vertex of a each triangle  $Tr(i)$ , whose first vertex is located at a distance  $d_i$  of the destination, is obtained by considering that there is a mobile node transmitting according to an angle  $\theta$  and within a transmission range  $r_i$  proportional to the distance  $d_i$  (see Eq.1). This figure has to be considered as an approximation of the actual area of transmission since we have added the supposition of the existance of a minimum transmission range in broadcasting operation.

**Proposition 1.** Assuming that  $C = \frac{r_1}{d_1} \ll \cos(\frac{\theta}{2})$ , the total area of the transmission  $S_{total}$  can be expressed as :

$$S_{total} \approx \frac{1}{2}d_1^2 \tan(\frac{\theta}{2})(1 - e^{\frac{-2\pi}{\tan(\frac{\theta}{2})}}) \quad (6)$$

where  $d_1$  is the distance between the first sender and the destination.

*Proof:*

From Figure 12 and as we have mentioned before, the radius of transmission  $r_i$  is proportional to the distance  $d_i$  (see Eq.1).

In addition, all nodes, situated on the vertex of each triangle,

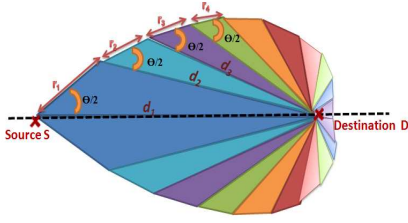


Fig. 11: Forwarding shape

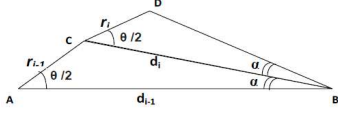


Fig. 12: Similar triangles

broadcast the message according to an angle  $\theta$ . Hence, all triangles  $Tr_i$  are similar. Let  $\gamma = \frac{d_i}{d_{i-1}}$  be the coefficient of this similarity.  $\gamma$  is called *scale factor*.

We give a simple expression of  $\gamma$ .

$$\gamma = \frac{d_2}{d_1} = \sqrt{1 + \frac{r_1^2 - 2r_1d_1 \cos(\frac{\theta}{2})}{d_1^2}} \quad (7)$$

In Eq.7,  $\frac{r_1^2 - 2r_1d_1 \cos(\frac{\theta}{2})}{d_1^2} \approx 0 (d_1 \gg r_1)$ , then  $\gamma$  can be expressed as follows:

$$\gamma \approx 1 + \frac{1}{2} \left( \frac{r_1^2 - 2r_1d_1 \cos(\frac{\theta}{2})}{d_1^2} \right) \approx 1 - \frac{r_1 \cos(\frac{\theta}{2})}{d_1} \quad (8)$$

We denote  $\alpha$  the angle  $\widehat{ABC}$ . Then, the total number of triangles  $Tr_i$  situated on the half plane containing the source is given by :

$$N \approx \frac{\pi}{\alpha} \quad (9)$$

where

$$\alpha \approx \sin(\alpha) \approx \frac{r_1 \sin(\frac{\theta}{2})}{d_2} \approx \frac{r_1 \sin(\frac{\theta}{2})}{\gamma d_1} \quad (10)$$

The elementary surface of each triangle  $Tr_i$ , denoted as  $S_i$ , can be computed as follows :  $S_i = \frac{1}{2} r_i d_i \sin \frac{\theta}{2}$ . The similarity between triangles  $Tr_i$  implies that  $S_i = \gamma^{2i} S_1$ . Then, the total area of transmission can be given by:

$$S_{tot} = 2 \sum_1^N S_i \approx 2 \sum_1^N \gamma^{2i} S_1 \approx 2S_1 \sum_1^N \gamma^{2i} \approx 2S_1 \frac{1 - \gamma^{2N}}{1 - \gamma^2} \quad (11)$$

Using the fact that  $x^y = e^{y \ln(x)}$  and the assumption  $\frac{r_1}{d_1} \ll \cos(\frac{\theta}{2})$ ,  $\gamma^{2N}$  can be expressed as

$$\begin{aligned} \gamma^{2N} &\approx e^{2N \ln(\gamma)} \\ &\approx e^{2N \ln(1 - \frac{r_1 \cos(\frac{\theta}{2})}{d_1})} \\ &\approx e^{N(\frac{-2r_1 \cos(\frac{\theta}{2})}{d_1})} \end{aligned} \quad (12)$$

Eq.12 can be more simplified by using Eq.9, Eq.10 and the fact that  $\gamma \ll 1$ . We obtain then  $\gamma^{2N} \approx e^{(-2\pi \cot \frac{\theta}{2})}$

By using formula (8) and replacing  $\gamma^{2N}$  by its expression, Eq.11 can be expressed as

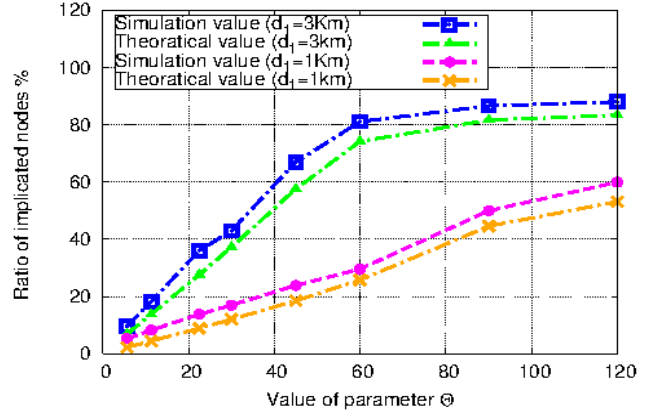


Fig. 13: Comparison between the theoretical and practical values of the implicated nodes

$$S_{tot} \approx 2S_1 \left( \frac{1 - e^{(-2\pi \cot \frac{\theta}{2})}}{\frac{2r_1 \cos \frac{\theta}{2}}{d_1}} \right) \approx 2S_1 \left( \frac{d_1(1 - e^{-2\pi \cot \frac{\theta}{2}})}{2r_1 \cos \frac{\theta}{2}} \right) \quad (13)$$

Hence, replacing  $S_1$  by its expression, Eq.13 becomes :

$$S_{tot} = 2 \frac{1}{2} r_1 d_1 \sin(\frac{\theta}{2}) \left( \frac{d_1(1 - e^{-2\pi \cot \frac{\theta}{2}})}{2r_1 \cos \frac{\theta}{2}} \right) = \frac{1}{2} d_1^2 \tan \frac{\theta}{2} (1 - e^{\frac{-2\pi}{\tan \frac{\theta}{2}}}) \quad (14)$$

Note that the area of transmission does not depend on the initial radius  $r_1$  (under the assumption  $\frac{r_1}{d_1} \ll \cos(\frac{\theta}{2})$ ).

With the above analytical investigation, simulations are presented hereafter. We aim to evaluate the accuracy of our analytical model by comparing it to simulation results. Note that, the comparison analysis is presented here in term of the ratio of implicated nodes.

For that purpose, we present in Figure 13 a comparison of the implicated nodes' ratio for both simulation and theoretical results. We consider, for the simulation scenario, a total number of communicating nodes equal to 3000.

Figure 13 depicts that the gap between the simulation and the theoretical curves is very tight. Thus, our proposed analytical model provides a good approximation of the real transmission shape.

## V. CONCLUSION

We have considered the problem of transmission range adjustment in a multihop wireless network context. An optimized technique devoted to the adaptation of the transmission radius based on nodes' local densities and the distance to the destination was proposed. Conducted simulations for vehicular networks using real street maps corroborate the efficiency of our proposed scheme in terms of ratio of implicated nodes, power transmission gain and probability of transmission success. We have also evaluated our approach in the case of an uniform node distribution and findings confirm the previous results. As a major contribution as well, we have derived an analytical model that provides an estimation of the transmission area. Simulation results match very well the mathematical expressions.



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