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A Note on Efficient Computation of All Abelian Periods in a String

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Abstract

We derive a simple efficient algorithm for Abelian periods knowing all Abelian squares in a string. An efficient algorithm for the latter problem was given by Cummings and Smyth in 1997. By the way we show an alternative algorithm for Abelian squares. We also obtain a linear time algorithm finding all "long" Abelian periods. The aim of the paper is a (new) reduction of the problem of all Abelian periods to that of (already solved) all Abelian squares which provides new insight into both connected problems.

Keywords: algorithms, Abelian period, Abelian square

1. Introduction

We present an efficient reduction of the Abelian period problem to the Abelian square problem. For a string of length n the latter problem was solved in $O(n^2)$ by Cummings and Smyth [7]. The best previously known algorithms for the Abelian periods, see [12], worked in $O(n^2m)$ time (where m is the alphabet size) which for large m is $O(n^3)$. Our algorithm works in $O(n^2)$ time, independently of the alphabet size. As a by-product we obtain an alternative

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 $O(n^2)$ time algorithm finding all Abelian squares and an O(n) time algorithm finding a compact representation of all Abelian periods of length greater than n/2, in particular, the shortest such period.

Abelian squares were first studied by Erdös [11], who posed a question on the smallest alphabet size for which there exists an infinite Abelian-squarefree string. An example of such a string over five-letter alphabet was given by Pleasants [16] and afterwards the best possible example over four-letter alphabet was shown by Keränen [13].

Quite recently there have been several results on Abelian complexity in words [1, 4, 8, 9, 10] and partial words [2, 3] and on Abelian pattern matching [5, 14, 15]. Abelian periods were first defined and studied by Constantinescu and Ilie [6].

We say that two strings are (commutatively) equivalent, and write $x \equiv y$, if one can be obtained from the other by permuting its symbols. In other words, the Parikh vectors $\mathcal{P}(x)$, $\mathcal{P}(y)$ are equal, where the Parikh vector gives frequency of each symbol of the alphabet in a given string. Parikh vectors were introduced already in [6] for this problem.

A string w is an Abelian k-power if $w = x_1 x_2 \dots x_k$, where

$$x_1 \equiv x_2 \equiv \ldots \equiv x_k$$

The size of x_1 is called the *base* of the *k*-power. In particular *w* is an Abelian square if and only if it is an Abelian 2-power.

A string x is an Abelian factor of y if $\mathcal{P}(x) \leq \mathcal{P}(y)$, that is, each element of $\mathcal{P}(x)$ is smaller than the corresponding element of $\mathcal{P}(y)$. The pair (i, p) is an Abelian period of w = w[1, n] if and only if w[i+1, j] is an Abelian k-power with base p (for some k) and w[1, i] and w[j+1, n] are Abelian factors of w[i+1, i+p], see Fig. 1. Here p is called the *length* of the period.



Figure 1: A word of length 25 with an Abelian period (i = 3, p = 6). This period implies two Abelian squares: abacbbbaabcb and baabcbbabcab.

In Section 2 we introduce two auxiliary tables that we use in computing Abelian squares and powers. Next in Section 3 we show new $O(n^2)$ time algorithms for all Abelian squares and all Abelian periods in a string and a reduction between these problems.

Finally in Section 4 we present an O(n) time algorithm finding a compact representation of all "long" Abelian periods. Define

 $MinLong(i) = \min\{p > n/2 : (i, p) \text{ is an Abelian period of } w\}.$

If no such p exists, we set $MinLong(i) = \infty$. All long Abelian periods are of the form (i, p) where $p \ge MinLong(i)$, the table MinLong is a compact O(n) space representation of potentially quadratic set of long Abelian periods.

2. Auxiliary tables

Let w be a string of length n. Assume its positions are numbered from 1 to n, $w = w_1 w_2 \dots w_n$. By w[i, j] we denote the factor of w of the form $w_i w_{i+1} \dots w_j$. Factors of the form w[1, i] are called prefixes of w and factors of the form w[i, n]are called suffixes of w.

We introduce the following table:

head(i, j) = minimum k such that $\mathcal{P}(w[i, j]) \leq \mathcal{P}(w[j+1, j+k]).$

If no such k exists, we set $head(i, j) = \infty$, and if j < i, we set head(i, j) = 0. In the algorithm below we actually compute a slightly modified table head'(i, j) = j + head(i, j).

i	1	2	3	4	5	6	$\tilde{7}$	8	9	10	11	
$\mathcal{F}[i]$	a	b	a	a	b	a	b	a	a	b	a	
head(1,i)	2	3	3	5	5	6	8	8	10	10	11	

We have here Abelian square prefixes of lengths 6, 10, 12, 16, 20, 22.

We show how to compute the *head'* table in $O(n^2)$ time. The computation is performed in row-order of the table using the fact that it is non-decreasing:

Observation 2. For any $1 \le i \le j < n$, $head'(i, j) \le head'(i, j+1)$.

We assume that the alphabet of w is $\Sigma = \{1, 2, \ldots, m\}$ where $m \leq n$. For a Parikh vector Q, by Q[i] for $i = 1, 2, \ldots, m$ we denote the number of occurrences of the letter i. For two Parikh vectors Q and R, we define their Parikh difference, denoted as Q - R, as a Parikh vector: (Q - R)[i] = Q[i] - R[i].

In the algorithm we store the difference $\Delta_j = \mathcal{P}(y_j) - \mathcal{P}(x_j)$ of Parikh vectors of

$$x_j = w[i, j]$$
 and $y_j = w[j+1, k]$

where k = head'(i, j). Note that $\Delta_j[a] \ge 0$ for any $a = 1, 2, \dots, m$.

Assume we have computed head'(i, j - 1) and Δ_{j-1} . When we proceed to j, we move the letter w[j] from y to x and update Δ accordingly. Thus at most one element of Δ might have dropped below 0. If there is no such element, we conclude that head'(i, j) = head'(i, j - 1) and that we have obtained $\Delta_j = \Delta$. Otherwise we keep extending y to the right with new letters and updating Δ until all its elements become non-negative. We obtain the following algorithm Compute-*head*.

Lemma 3. The head table can be computed in $O(n^2)$ time.

PROOF. The time complexity of the algorithm Compute-*head* is $O(n^2)$. Indeed, the total number of steps of the while-loop for a fixed value of i is O(n), since each step increases the variable k.

We also use the following *tail* table that is analogical to the *head* table:

 $tail(i,j) = minimum \ k \ such that \ \mathcal{P}(w[i,j]) \le \mathcal{P}(w[i-k,i-1]).$

```
Algorithm Compute-head(w)

for i := 1 to n do

\Delta := (0, 0, \dots, 0);

\Delta[w[i]] := 1; {Boundary condition}

k := i;

for j := i to n do

\Delta[w[j]] := \Delta[w[j]] - 2;

while (k < n) and (\Delta[w[j]] < 0) do

k := k + 1;

\Delta[w[k]] := \Delta[w[k]] + 1;

if \Delta[w[j]] < 0 then k := \infty;

head'(i, j) := k; head(i, j) := head'(i, j) - j;
```

3. Abelian squares and Abelian periods

In this section we show how Abelian periods can be inferred from Abelian squares in a string.

Define by maxpower(i, p) the maximal size of a prefix of w[i, n] which is an Abelian k-power with base p (for some k). Define square(i, p) = 1 if and only if $maxpower(i, p) \ge 2p$. Cummings and Smyth [7] compute an alternative table square'(i, p), such that square'(i, p) = 1 if and only if w[i - p + 1, i + p] is an Abelian square. These tables are clearly equivalent:

$$square(i, p) = 1 \iff square'(i + p - 1, p) = 1.$$

The maxpower(i, p) table can be computed from the square(i, p) table in linear time using a simple dynamic programming recurrence:

$$maxpower(i, p) = \begin{cases} 0 & \text{if } n - i (1)$$

An alternative $O(n^2)$ time algorithm for computing the table square(i, p) for a string w of length n is a consequence of the following observation, see also Example 1.

Observation 4. $square(i, p) = 1 \iff head(i, i + p - 1) = p.$

Theorem 5. All Abelian squares in a string of length n can be computed in $O(n^2)$ time.

The following observation provides a constant-time condition for checking an Abelian period. **Observation 6.** (i, p) is an Abelian period of w if and only if

 $p \ge head(1, i), tail(j, n)$

where j = i + 1 + maxpower(i + 1, p).

We conclude with the following algorithm for computing Abelian periods. In the algorithm we use our alternative version of computing the table *square* from *head*, since the latter table is computed anyway (instead of that Cummings and Smyth's algorithm can be used for Abelian squares).

Algorithm Compute-Abelian-Periods
Compute $head(i, j)$, $tail(i, j)$ using algorithm Compute-head;
Initialize the table <i>maxpower</i> to zero table;
for $p := 1$ to n do
for $i := n$ downto 1 do
if $i \le n - p + 1$ then
maxpower(i, p) := p;
if $head(i, i + p - 1) = p$ then
maxpower(i, p) := p + maxpower(i + p, p);
for $i := 0$ to $n - 1$ do
for $p := 1$ to $n - i$ do
j := i + 1 + maxpower(i + 1, p);
if $(p \ge head(1, i))$ and $(p \ge tail(j, n))$ then
Report an Abelian period (i, p) ;

Theorem 7. All Abelian periods of a string of length n can be computed in $O(n^2)$ time.

4. Long Abelian periods

In this section we show how to compute the table MinLong(i), see the example in the table below.

i	0	1	2	3	4	5	6	7	8	9	10	11	12	13
w[i]		c	a	a	b	b	c	a	b	b	c	a	a	a
MinLong(i)	7	7	9	8	7	7	∞							

For a non-decreasing function $f:\{1,2,\ldots,n+1\}\to\{-\infty\}\cup\{1,2,\ldots,n+1\}$ define the function

 $\hat{f}(i) = \min\{j : f(j) > i\}.$

If the minimum is undefined then we set $\hat{f}(i) = \infty$.

Observation 8. Let f be a function non-decreasing and computable in constant time. Then all the values of \hat{f} can be computed in linear time.

Theorem 9. A compact representation of all long Abelian periods can be computed in linear time.

PROOF. Let us take f(j) = j - tail(j, n). This function is non-decreasing, see also Observation 2. Then for $i < \frac{n}{2}$ we have:

$$MinLong(i) = \max\left\{ \left\lfloor \frac{n}{2} \right\rfloor + 1, \ head(1,i), \ \hat{f}(i) - i - 1 \right\}$$

and otherwise $MinLong(i) = \infty$, see also Fig. 2.



Figure 2: A schematic view of a long Abelian period: $p > \frac{n}{2}, p \ge head(1, i), tail(j, n)$.

Hence the computation of *MinLong* table is reduced to linear time algorithm for \hat{f} and the conclusion of the theorem follows from Observation 8.

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