Yet Another Hybrid Segmentation Tool

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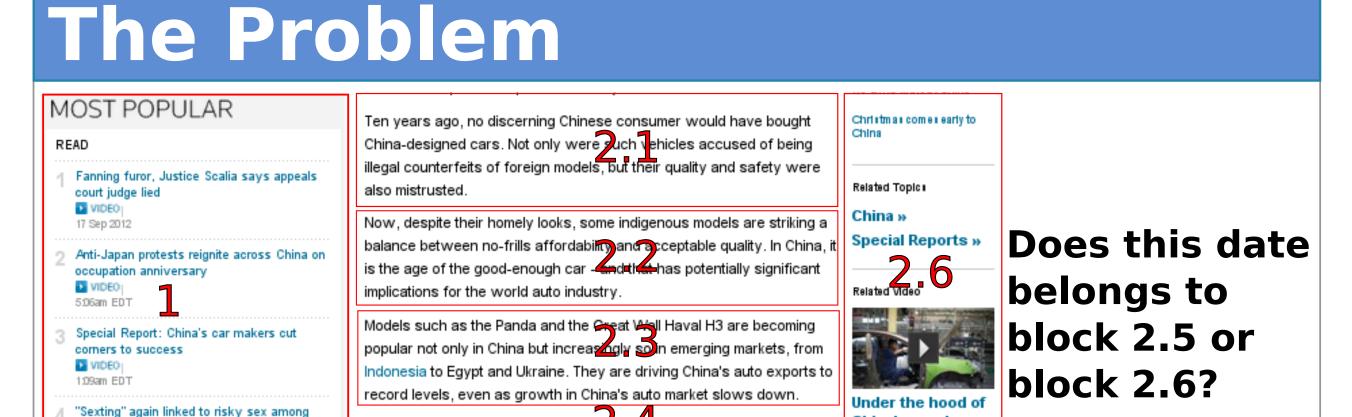
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Abstract

We present an overview of a prototype we are developing for in the context of web archives (page comparison, crawling and information retrieval). It analyses pages based on their DOM tree information and their visual rendering. This tool implements a modified version of VIPS with the aim of enhancing the precision of visual block extraction and the hierarchy construction, from the user perspective. First, the visual rendering of a page, produced by several browsers, is segmented into rectangular blocks. Then, the extracted blocks are analysed looking for visual overlaps, which are analysed using a adapted version of the XY-Cut algorithm and computational gometry methods and resolve the overlap. As a result we may have different shapes of blocks, rectangular and non-rectangular blocks (polygons). Finally, the visual block tree, representing the layout of the page is analysed in order to have a more coherent layout disposition.



A rectangular shape for blocks is not always the most suitable, because overlapping may occur, making the description of a page ambiguous: « to which block should this date belongs?»

Why to Segment a Web Page?

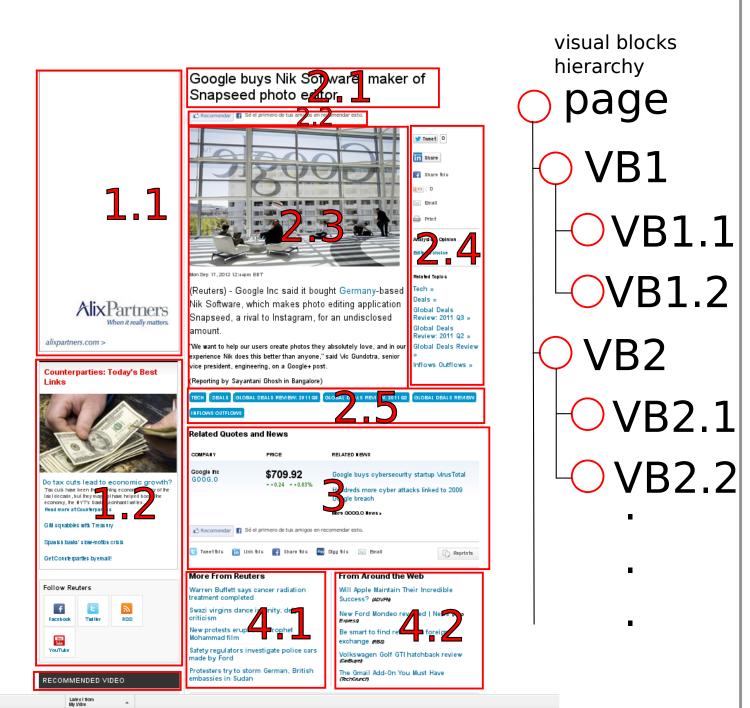
Web Page segmentation is a technique used for dividing a web page into particular parts, not overlapping, called segments or blocks.

Describing the page as a unit

Relevant content

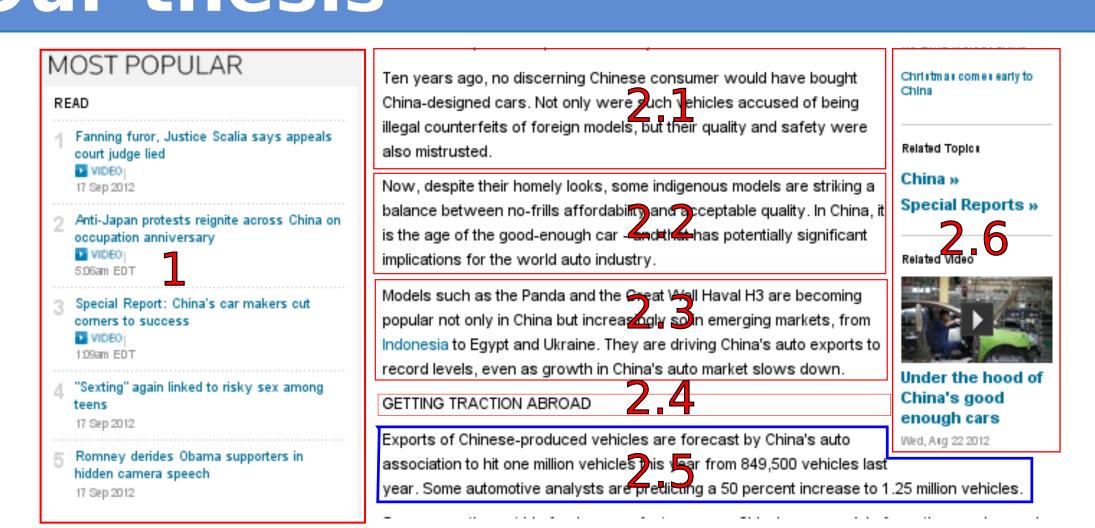
- Describe the content of a web page as a whole can lead to a not so relevant result: content not related to main content are included in the description
- Noisy content is included in the analysis

Describe the page based on detected visual blocks



- Dividing the page in segments or blocks allows to treat each one as a « subpage », most important blocks being representative of the whole page
- Noisy content can be excluded
- Blocks 2.1 and 2.2 are the most importants in the above example

Our thesis



- Using convex polygons to model blocks allows having a more precise segmentation, therefore a better description of the page content
- Classify blocks taking as reference layout objects taxonomy (header, footer, etc) allows to order the blocks in a hierarchy

Hybrid Approach Segmentation Algorithm

in other case add nb to children list

//same procedure for b2

function: segment(node) root block = detect_blocks(node) root_block = detect_separators(root) root_block = detect_overlapping(root) root_block.merge_separators hierarchy = root block.detect layout function: detect_overlapping(block) for each pair of children of block (b1,b2) if detect overlaping(b1,b2) window = define window area(b1,b2) new_blocks = apply_image_segmentation(window) for each block in new blocks (nb) if b1 contains nb, delete b1 and keep nb if area(b1) - area(nb) > kA, delete nb and keep b1 if nb contains b1 and b2, keeb nb and delete b1 and b2

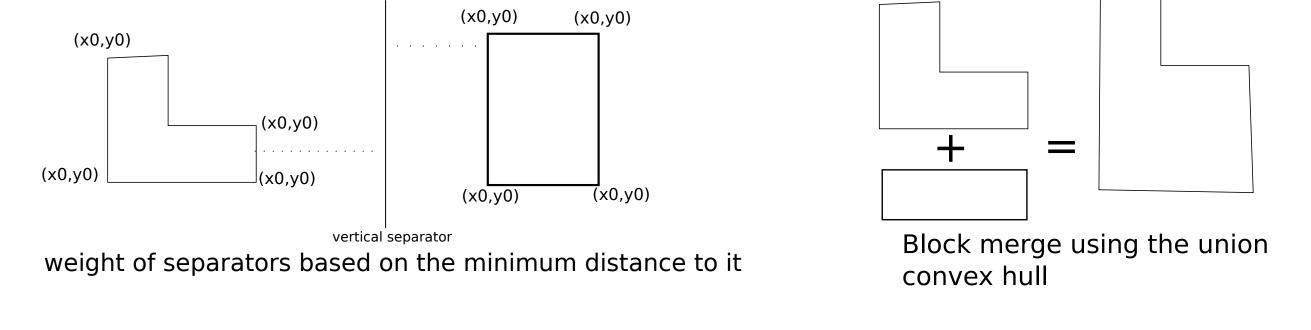
About the Prototype

Our prototype aims to have a more precise web page segmentation using polygons to denote blocks It is based on VIPS algorithm with some extra features:

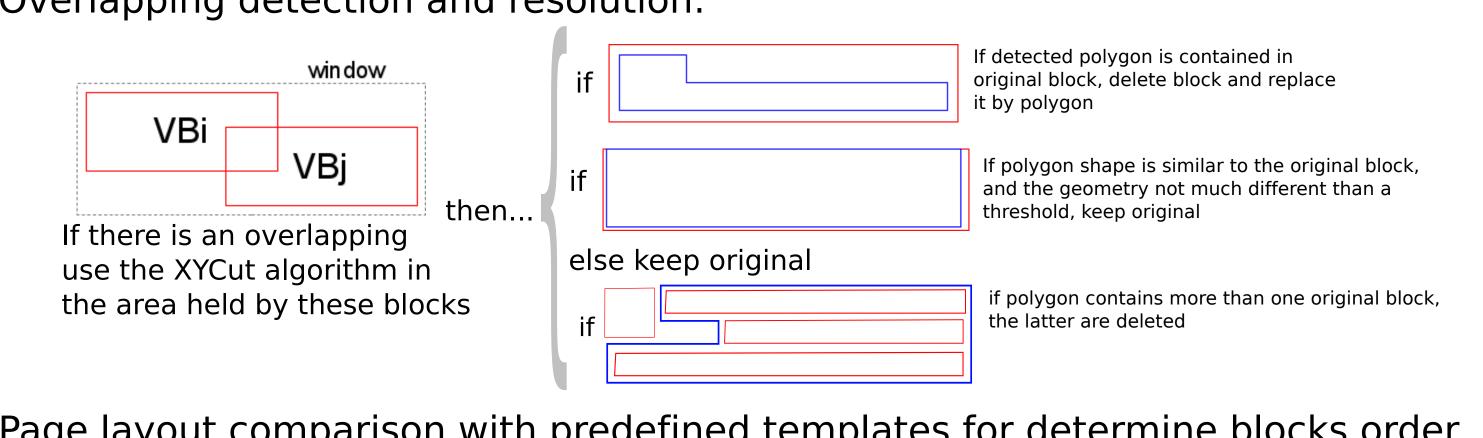
Polygon based model for visual blocks and separators description: block = { $(x_0, y_0, (x_1, y_1), ..., (x_n, y_n)))$ } page = {block₁,..,block_m}

separator = $\{(x_{sp}, y_{sp}, (x_{ep}, y_{ep}))\}$

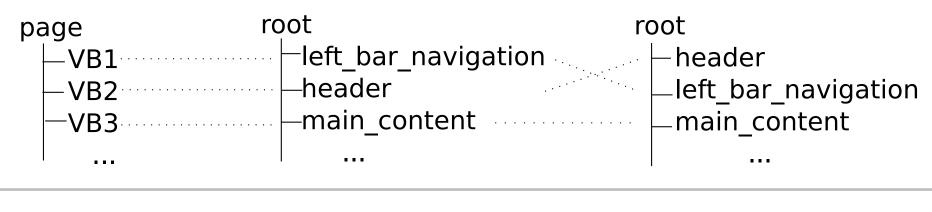
Computational geometric methods for visual blocks and separator detection:



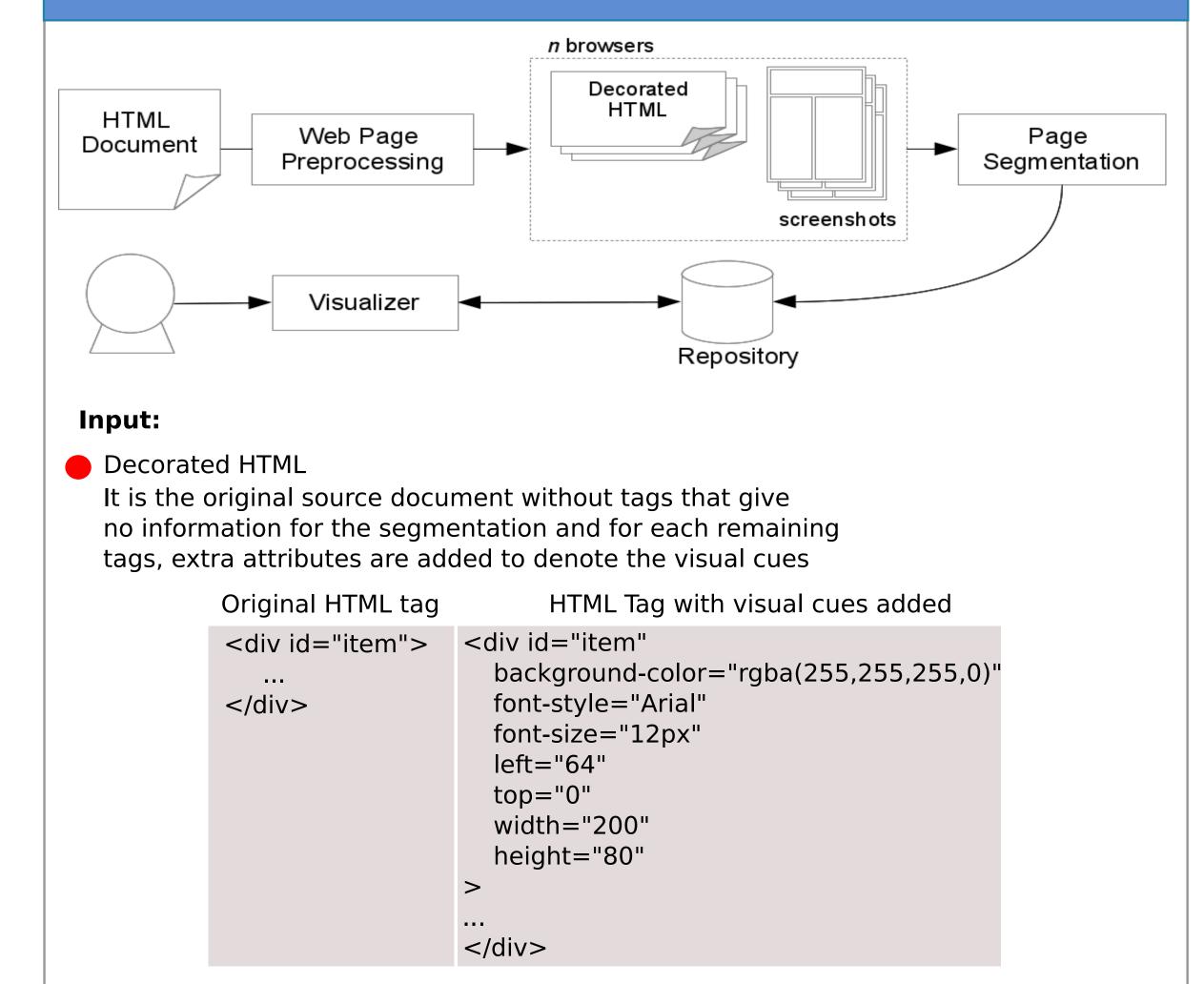
Overlapping detection and resolution:



Page layout comparison with predefined templates for determine blocks order in a hierarchy:



General Process



Screenshot An image of the whole page with 1024px width fixed

Output:

- Visual Blocks Hierarchy A XML file denoting the hierarchy of Visual Blocks

- Feedback information

User can adjust block geometry, add or delete blocks. This information is stored in a database for later use

Segmentation Process Visual Block Extraction Visual Separator DOM Tree with Detection Visual Info Overlapping Resolution For any node that fails Meet granularity Needed? Check new nodes Layout Flow **Analysis** Layout Hierarchy Construction **DOM Tree with Visual Info**: Is the DOM obtained from a rendering engine, after finish processing the web page

Visual Block Extraction: Is the implementation of the segmentation algorithm. It follows the general insight described by the author

Overlapping Resolution: It's objective is to resolve any overlapping between blocks an convert them to polygons

Visual Separators Detection: It is the process of determine the spaces or visual divisions between blocks. Here we applyied computation geometry to convex polygons

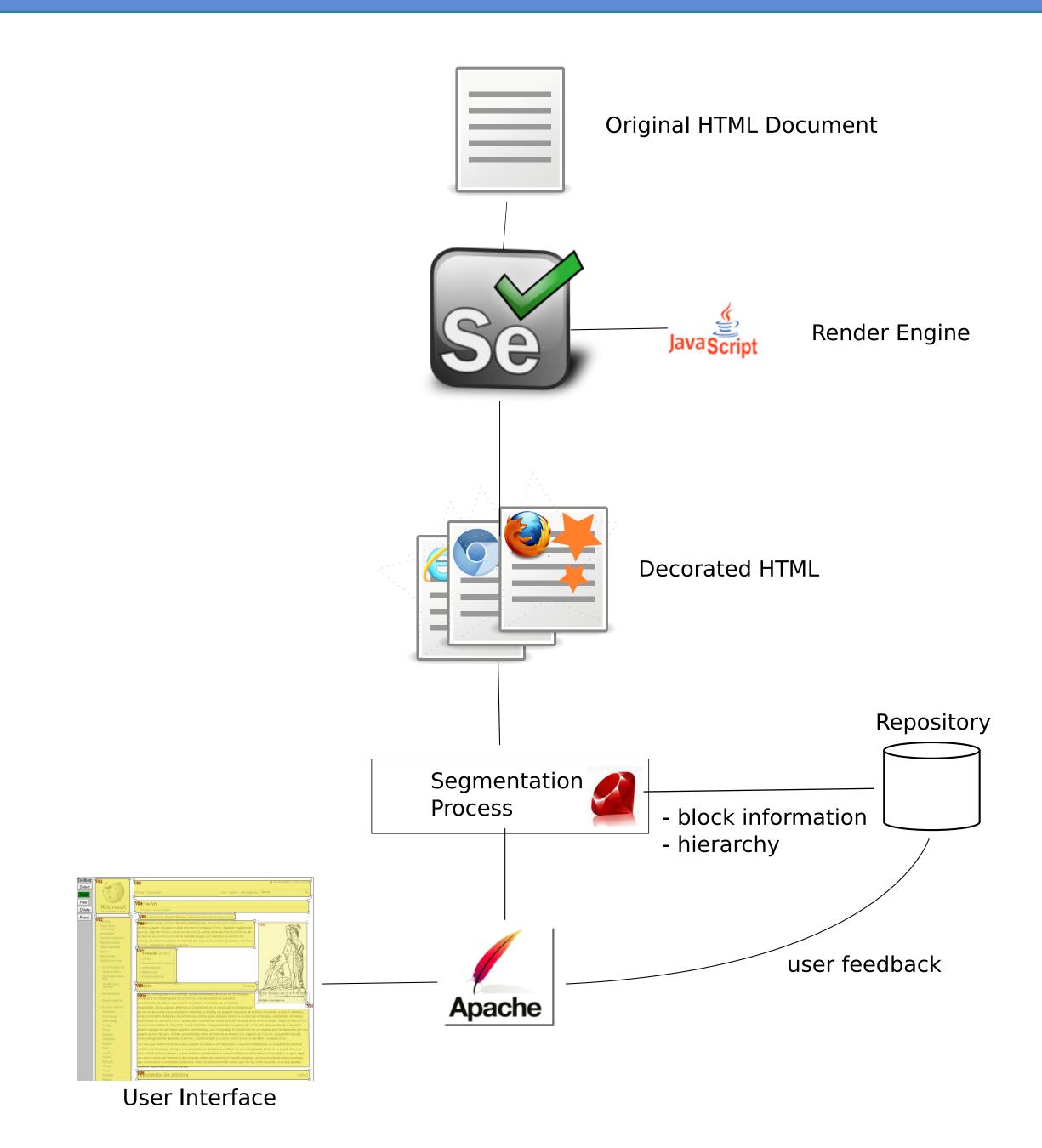
Layout Flow Analysis: Given a hierarchy and visual separators, the latter are weighed. A higher weight higer coherence. Those with lower weights are merged to produce a more coherent block

Layout Hierarchy Construction: Based on predefined layout templates the hierarchy pass through a process of comparison, placing each block into a taxonomy

The segmentation algorithm is applied recursively to obtain the visual blocks and the hierarchy

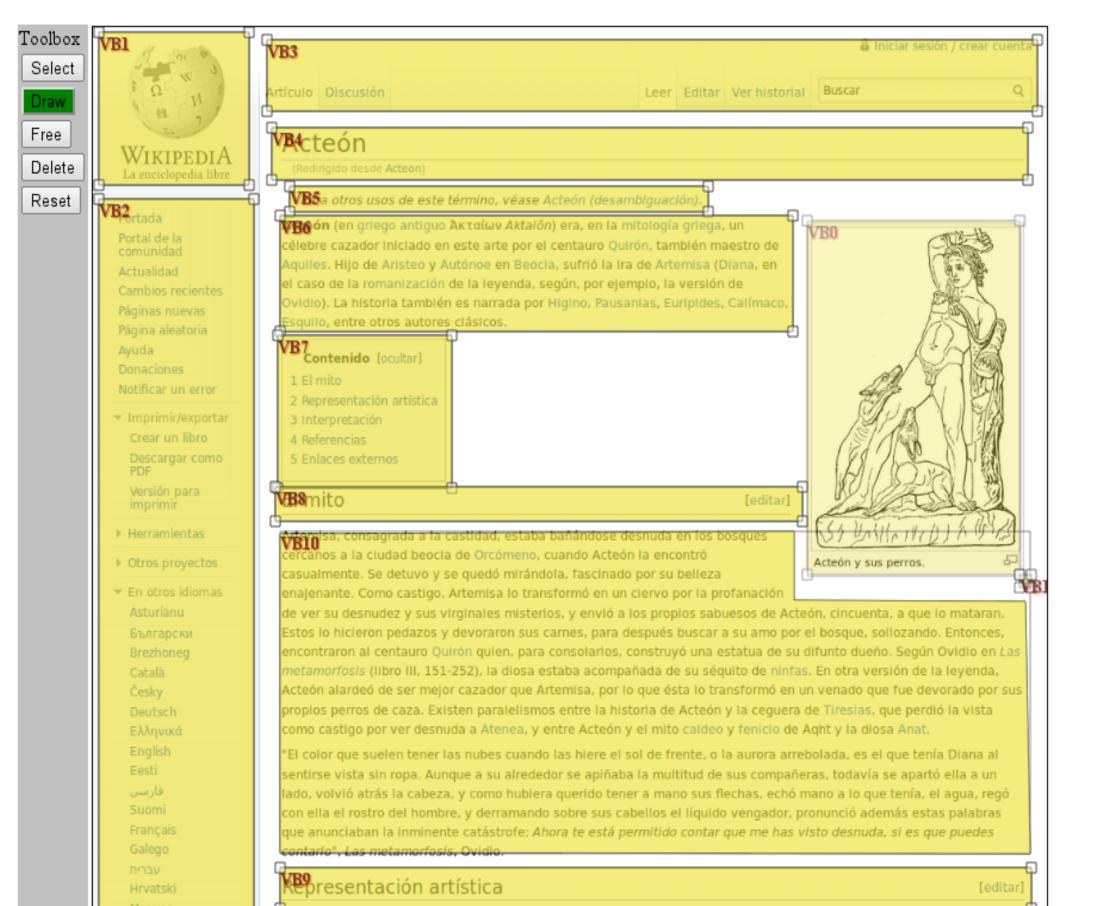
It follows the ingsights presented by (Cai, 2003), but with the Overlapping Resolution and Layout Flow Analysis added

Technical Specifications



User Interface

Screenshot of the tool with a Wikipedia page



Data visualization and user interaction are done though a web application. Users give the URL of the pages they want to process. The can use the basic web resource operations (add, modify, delete and list). A page for visualizing the segmentation results in a HTML5 compliant browser is available. The users can interact with the visual blocks detected: move them, tune them, add and delete new ones. This feedback information is stored for later use.

Future Directions

This tool aims to be part of the tools developed in the framework of the SCAPE project. Our paper points out the issues of efficiently segmenting web pages and improving the quality and the relevance of the segmentation.

To address this issue, we propose an hybrid approach that use both the DOM analysis and image segmentation. We look forward to improve more significantly the precision of the segmentation and include those insights in all aspects of an archive, indexes for example.

- We look forward to improve more significantly the precision of the segmentation and include those insights in all aspects of an archive, indexes for example.
- Another on-going work is to experiment our algorithm with a bigger set of web pages, not only test cases. We intend to use the feedback from the users as a input to a Knowledge Base which would help to improve the Visual Block Extraction Phase, therefore the quality of the archive itself.
- Beside this, we are would like to test the hybrid approach to include information that usually with DOM approaches only are not reach, such as flash movies.

References

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