# Multidirectional Typesetting in XSL-FO 

Jean-Michel Hufflen

## To cite this version:

Jean-Michel Hufflen. Multidirectional Typesetting in XSL-FO. BachoTeX 2009 Conference, 2009, Poland. pp.37-40. hal-00661890

HAL Id: hal-00661890
https://hal.science/hal-00661890
Submitted on 20 Jan 2012

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire HAL, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

# Multidirectional Typesetting in XSL-FO* 

Jean-Michel HUFFLEN<br>LIFC (EA CNRS 4157)<br>University of Franche-Comté<br>16, route de Gray<br>25030 BESANÇON CEDEX<br>FRANCE<br>jmhufflen@lifc.univ-fcomte.fr<br>http://lifc.univ-fcomte.fr/home/~jmhufflen


#### Abstract

XSL-FO texts use an XML-like syntax that aim to describe high-quality print outputs. This article complements the introduction to XSL-FO EuroBachoTEX 2007. We show how XSL-FO allows users to typeset texts belonging to different writing systems: from left to right, from right to left, . . . We compare this implementation to $\mathrm{T}_{\mathrm{E}} \mathrm{X}$-like typeset engines, e.g., $\mathrm{X} \mathrm{H}_{\mathrm{E}} \mathrm{T}$.


Keywords multidirectional typesetting, Unicode, X $\mathrm{H}_{\mathrm{H}} \mathrm{T}_{\mathrm{E}}$.

## Streszczenie

XSL-FO są tekstami XmLowymi, których celem jest opisywanie wydruków o wysokiej jakości. Niniejszy artykuł jest uzupełnieniem wprowadzenia do xsL-FO przeprowadzonego na konferencji EuroBachoTEX 2007. Pokażemy, jak xsL-FO pozwalają użytkownikowi składać teksty w różnych systemach pisma: z lewej do prawej, z prawej do lewej, . . . Porównamy tę implementację do maszyn TEXowych takich jak np. $\mathrm{X}_{\mathrm{H}} \mathrm{T} \mathrm{E} X$.
Słowa kluczowe drukowanie wielokierunkowe, Unicode, $\mathrm{X}_{-寸} \mathrm{~T}_{\mathrm{E}} \mathrm{X}$.

## 0 Introduction

This article continues the introduction to XSL-FO ${ }^{1}$ given in [7]. Let us recall that this language aims to describe high-quality print outputs using $\mathrm{XML}^{2}$ syntax. Reading this article requires basic knowledge of XSL-FO, as introduced in [7], and of Unicode [12]. More complete introductions to XSL-FO's general features are [1, 9, 10], the official document being [15]. At first glance, texts written using XSL-FO may seem to be very verbose, but let us recall that this language is not devoted to direct use. The 'normal' way to build an XSL-FO text is to get it as an output file of $\mathrm{XSLT}^{3}$, the language of transformations used for XmL texts ${ }^{4}$. We demonstrated this point in [7, § 2], but do not use it in the present article.

[^0]Here we focus about multidirectional typesetting in XSL-FO and explain the principles guiding it. Let us recall that some natural languages e.g., Hebrew and Arabic - are typeset from right to left, some - e.g., traditional Japanese - uses vertical writing. Our demonstrations ${ }^{5}$ will be performed by using Apache FOP ${ }^{6}$ [2], which yields $\mathrm{PDF}^{7}$ or $\mathrm{PNG}^{8}$ figures.

## 1 Layout and writing mode

Let us consider the XSL-FO text given in Figure 1. The layout, given by the fo:simple-page-master element, defines a paper format and its margins, where anything cannot be printed. It also defines regions, as shown in Figure 2. The localisation of pages' margins is physical, that is, the top margin will be always... at the top of the page, the bottom one will be always at the bottom, and so

[^1]Jean-Michel HUFFLEN

```
<?xml version="1.0" encoding="ISO-8859-2"?>
<fo:root xmlns:fo="http://www.w3.org/1999/XSL/Format">
    <fo:layout-master-set>
        <fo:simple-page-master master-name="page-simple" page-height="297mm" page-width="210mm"
                    margin-top="10mm" margin-bottom="20mm" margin-left="25mm"
                    margin-right="25mm" writing-mode="lr-tb">
        <fo:region-body margin-top="20mm" margin-left="20mm" margin-right="20mm"/>
        <fo:region-before extent="20mm"/>
        <fo:region-after extent="20mm"/>
        <fo:region-start extent="15mm" reference-orientation="90"/>
        <fo:region-end extent="15mm"/>
        </fo:simple-page-master>
    </fo:layout-master-set>
    <fo:page-sequence master-reference="page-simple" font-family="serif" font-size="18pt"
                        text-align="left" xml:lang="po">
        <fo:static-content flow-name="xsl-region-before">
            <fo:block text-align="center" font-size="10pt">Pieśń ludowa z opolskiego</fo:block>
        </fo:static-content>
        <fo:static-content flow-name="xsl-region-start">
            <fo:block text-align="center" font-size="10pt">III Symfonia</fo:block>
        </fo:static-content>
        <fo:flow flow-name="xsl-region-body">
            <fo:block>Ej, ćwierkejcie mu tam,</fo:block>
            <fo:block>wty ptosecki boze,</fo:block>
            <fo:block>kiedy mamulicka</fo:block>
            <fo:block>znaleźć go nie moze.</fo:block>
            <fo:block start-indent="10pt">A ty, boze kwiecie,</fo:block>
            <fo:block start-indent="10pt">kwitnijze w około,</fo:block>
            <fo:block start-indent="10pt">niech się synockowi</fo:block>
            <fo:block start-indent="10pt">choć lezy wesolo.</fo:block>
        </fo:flow>
    </fo:page-sequence>
</fo:root>
```

Figure 1: Henryk Mikołaj Górecki's 3rd Symphony, 3rd movement, last stanza.
on. On the contrary, regions' placement depend on a writing mode. This information specifies two directions: the first is the inline-progression-direction, which determines the direction in which words will be placed, and the second is the block-progressiondirection, which determines the direction in which blocks and lines are placed one after another. This information is expressed within the page model by means of a writing-mode attribute, that can be set to:
lr-tb for 'left-to-right, top-to-bottom' (the default value), suitable for languages such as English, Polish, etc.;
rl-tb for 'right-to-left, top-to-bottom', suitable for languages such as Hebrew and Arabic;
$\mathrm{tb}-\mathrm{rl}$ for 'top-to-bottom, right-to-left', suitable for traditional Japanese;
lr-alternating-rl-tb inline components within the first line are stacked left-to-right, within the second line they are stacked right-to-left, continuing in alternation; lines and blocks are stacked top-to-bottom ${ }^{9}$;
lr-alternating-rl-bt like the previous value, but lines and blocks are stacked bottom-to-top ${ }^{10}$;
lr-inverting-rl-bt like the previous value, but in addition, inline components within even lines are inverted ${ }^{11}$;

[^2]

Figure 2: A page's regions for $1 r-t b$ writing mode.
tb-lr-in-lr-pairs text is written in two-character, left-to-right, pairs; these pairs are then stacked top-to-bottom to form a line; lines and blocks are stacked left-to-right ${ }^{12}$.
Other analogous values are ${ }^{13}$ :

$$
\begin{gathered}
\mathrm{tb}-\mathrm{lr}^{14} \text { bt-lr bt-rl lr-bt rl-bt } \\
\text { lr-inverting-rl-tb }
\end{gathered}
$$

$\mathrm{rl}, \mathrm{tb}$ are shorthands for $\mathrm{lr}-\mathrm{tb}, \mathrm{rl}-\mathrm{tb}, \mathrm{tb}-\mathrm{rl}$.
In regions, something can be printed as a static content - e.g., a page number - or a flow - for a text possibly printed on regions belonging to several successive pages. Regions' names do not express 'geographical' directions, such as 'top' or 'bottom', but come from a relative frame reference depending on a writing mode ${ }^{15}$. The 'before' and 'after' (resp. 'start' and 'end') regions are always related to the block-progression-direction (resp. inline-

[^3]

Figure 3: A page's regions for rl-tb writing mode.
progression-direction). A writing-mode attribute set to "lr-tb" yields to what is pictured in Figure 2. Other region placements are given in Figures $3 \& 4$ for $\mathrm{rl}-\mathrm{tb}$ and $\mathrm{tb}-\mathrm{rl}$ writing modes. If the writing mode specifies an inline-progressiondirection of left-to-right for odd-numbered lines, and right-to-left for even-numbered lines - that is, when the writing mode is ' $1 r$-alternating-rl-...' or 'lr-inverting-rl-...'—the region-start (resp. region-end) is located at the left (resp. right). If the writing mode is tb-lr-in-lr-pairs, the placement rules are the same than for $t b-l r$.

In fact, the definitive placement of regions results from a combination of a writing mode with a reference-orientation attribute, which is an angle whose value is given in degrees and defaults to zero. More detailed examples can be found in [10, Fig. 3.4]. Each region can define its own writing mode and reference orientation, otherwise these attributes are inherited from parent elements, as done usually in xsL-FO. As an example, we define such a reference orientation in Figure 1 for the 'start' region, the result is pictured in Figure 5.

## 2 Present and future

As mentioned in [15, §§ 1.2.5 \& 5.8], an XSL-FO processor must implement the Unicode bidirectional algorithm [13]. Let us recall that this algorithm only applies to paragraphs, that is, blocks w.r.t. XSL-FO's terminology. In addition, this algorithm requires some adaptations to fit into the XSL-FO processing model. The inline-progression-direction is determined at the block level by the writing modepossibly refined by means of a fo:block-container


Figure 4: A page's regions for tb-rl writing mode.
element $[15, \S 6.5 .3]$ - and within the inline formatting objects within a block - by refining the writing mode of a fo:inline-container element [15, $\S 6.6 .8]$ or by means of the attributes direction and unicode-bidi associated with a fo:bidi-override element [15, § 6.6.2]. Character properties, as they are defined by the standard Unicode [12], are implicit or may be refined by means of the fo: character element [15, § 6.6.3]. The inline-progression-direction of each glyph ${ }^{16}$ is used to control the stacking of glyphs.

To sum up, XSL-FO bidirectional algorithm is not controlled by functionalities related to precise natural languages, as did in X HTEX [8] - by means of natural-language-oriented environments such as arab and urdu - but is superseded by informations about writing modes.

At the time of writing, this algorithm is not fully implemented yet by XSL-FO processors. Besides, most processors difficultly deal with non-Latin characters. However, some interesting effects can be observed by using the attributes writing-mode and direction, even on texts writing using the Latin alphabet. As two additional examples:

- the source text of Figure 6 is obtained from Figure 1's text by changing the writing-mode attribute of the fo:root element to "rl-tb";
- the source text of Figure 7 is obtained from Figure 1's text by applying the following changes:
- the writing-mode attribute of the root element, fo:root, is set to "tb-rl";

[^4]Figure 5: The formatted output of Fig. 1.

- the font size used for the start-region's contents has become smaller:

```
<fo:block text-align="center"
                font-size="9pt">
            III Symfonia
</fo:block>
```

- the second fo:block element is replaced by:

```
<fo:block-container
    writing-mode="rl-tb">
    <fo:block text-align="right">
            wty ptosecki boze,
        </fo:block>
        </fo:block-container>
```

More examples will be demonstrated at the BachoTEX 2009 conference.

## 3 Acknowledgements

Many thanks to Jerzy B. Ludwichowski, who has translated the abstract and keywords in Polish very quickly.

Multidirectional Typesetting in XSL－FO

|  |
| :---: |
|  sдวilumism vbsī̆ |
| ．9somit vin og j̀s̀9Inris |
| ，9iogiwd 9sod， $\mathrm{\chi j}$ A |
| ，ofodo w 9siinitiwd |
|  |
| ．olo 29w үร9I ว̀orl） |

Figure 7：Formatting a text in tb－rl writing mode （page＇s upper part）．

Figure 6：Formatting a text in tb－rl writing mode （page＇s upper part）．

## References

［1］Bernd Amman et Philippe Rigaux ：Comprendre xslt．Éditions O＇Reilly France．Février 2002.


## 易 号 㐓

## Jean-Michel HUFFLEN

[2] Apache FOP. March 2009. http://xmlgraphics. apache.org/fop/.
[3] David Carlisle, Michel Goossens and Sebastian Rahtz: "De xml à pdF avec xmltex, xslt et PassiveTEX". Cahiers GUTenberg, Vol. 35-36, pp. 79-114. In Actes du congrès GUTenberg 2000, Toulouse. May 2000.
[4] James G. Février : Histoire de l'écriture. 2e édition. Payot. 1984.
[5] Jean-Michel Hufflen: "Introduction to xslt". Biuletyn gust, Vol. 22, pp. 64. In Bacho $T_{E} X 2005$ conference. April 2005.
[6] Jean-Michel Hufflen: "Advanced Techniques in xsle". Biuletyn gust, Vol. 23, pp. 69-75. In Bacho $T_{E} X 2006$ conference. April 2006.
[7] Jean-Michel Hufflen: "Introducing $\mathrm{EAT}_{\mathrm{E}} \mathrm{X}$ users to xSL-FO". TUGboat, Vol. 29, no. 1, pp. 118-124. EuroBachoTEX 2007 proceedings. 2007.
[8] Jonathan Kew: "X $\mathrm{X}_{\mathrm{G}} \mathrm{TEX}_{\mathrm{E}}$ in TEX Live and beyond". TUGboat, Vol. 29, no. 1, pp. 146-150. EuroBachoTEX 2007 proceedings. 2007.
[9] Manuel Montero Pineda und Manfred Krüger: xsL-FO in der Praxis. xmL-Verarbeitung für PDF und Druck. 2004.
[10] Dave Pawson: xsl-Fo. O'Reilly \& Associates, Inc. August 2002.
[11] Erik T. Ray: Learning xml. O'Reilly \& Associates, Inc. January 2001.
[12] The Unicode Consortium: The Unicode Standard Version 5.0. Addison-Wesley. November 2006.
[13] The Unicode Consortium, http://unicode. org/reports/tr9/: Unicode Bidirectional Algorithm. Unicode Standard Annex \#9. March 2008.
[14] W3C: xsl Transformations (xslt). Version 1.0. w3c Recommendation. Edited by James Clark. November 1999. http://www.w3.org/TR/1999/ REC-xslt-19991116.
[15] W3C: Extensible Stylesheet Language (xsL). Version 1.1. w3c Recommendation. Edited by Anders Berglund. December 2006. http://www.w3. org/TR/2006/REC-xsl11-20061205/.


[^0]:    * Title in Polish: Skład wielokierunkowy $w$ xsL-Fo.
    ${ }^{1}$ eXtensible Stylesheet Language - Formatting Objects.
    ${ }^{2}$ eXtensible Markup Language. Readers interested in a general introductory book to this formalism can refer to [11].
    ${ }^{3}$ eXtensible Stylesheet Language Transformations.
    ${ }^{4}$ Besides, some xsL-FO processors-e.g., Apache for
    [2] - allow users to join transformations performed by means of xSLT and typesetting xsL-FO texts. But they are still based on XSLT's 'old' version (1.0) [14], introduced in [5, 6].

[^1]:    ${ }^{5}$ Passive $T_{\mathrm{E}} \mathrm{X}$ [3] is a $\mathrm{T}_{\mathrm{E}} \mathrm{X}$-based engine that may be used as an XSL-FO processor, but it does not provide multidimensional typesetting.
    ${ }^{6}$ Formatting Objects Processor.
    ${ }^{7}$ Portable Document Format.
    ${ }^{8}$ Portable Network Graphics.

[^2]:    ${ }^{9}$ This writing system is called boustrophedon: from Greek etymology, that means 'turning like oxen in ploughing'. Some archaic Greek inscriptions used this system.

    10 Some pre-Columbian scripts in Classical Quechuanthe Inca Empire's language - used this system.
    ${ }^{11}$ This reverse boustrophedon was discovered in some undeciphered scripts in Rapa-Nui.

[^3]:    12 This writing system was used by the pre-Columbian Mayan language.
    ${ }^{13}$ Readers interested in the history of writing systems can refer to [4], written in French but very clear and providing many examples.
    ${ }^{14}$ This writing system was used by some old Mongolian scripts.
    ${ }^{15}$ In addition, the declaration order for the elements modelling these regions is fo:region-body, fo:region-before, fo:region-after, fo:region-start, fo:region-end; all but but the first being optional. [7, Fig. 2] was correctly processed by some xsL-FO processors' previous versions that were lazy about this point, but that is faultly. The correct order is given in Figure 1. In addition, let us mention that the body's margins are specified 'geographically', by means of the attributes margin-top, margin-bottom, margin-left, and margin-right. Do not confuse body's margins with pages': there is no overlapping between pages' margins and pages's regions. Last, let us notice that if you do not define body's margins, the region-before, region-after, region-start and region-end will overlap the region-body.

[^4]:    ${ }^{16}$ See [12] for more details about Unicode's terminology.

