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Toward a dynamical shift condition for unequal mass black hole binary simulations

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Abstract. Moving puncture simulations of black hole binaries rely on a specific gauge choice that leads to approximately stationary coordinates near each black hole. Part of the shift condition is a damping parameter, which has to be properly chosen for stable evolutions. However, a constant damping parameter does not account for the difference in mass in unequal mass binaries. We introduce a position dependent shift damping that addresses this problem. Although the coordinates change, the changes in the extracted gravitational waves are small.

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1. Introduction

Early numerical relativity simulations using a 3+1 split of the Einstein equations suffered from so-called slice stretching, an effect which occurs when using singularity avoiding slicing together with a vanishing shift. The slices become highly distorted when time marches on in the outer regions of the grid but slows down in the vicinity of the black hole. It became clear that a non-vanishing, outwards pointing shift vector would be required in order to redistribute grid points and also to prevent grid points from falling into the black hole. Inspired by Balakrishna et al. [1], Alcubierre et al. [2, 3] combined the 1+log slicing condition with a dynamical shift condition called gamma-driver. These gauge conditions successfully prevented slice stretching in black hole simulations using excision. It turned out that such gauge conditions could be used also for fixed punctures with slight modifications to keep the puncture from evolving [4]. The fixed-puncture modification was removed in [5, 6] when the moving puncture method was introduced. 1+log slicing with gamma-driver shift succeeds in moving the puncture freely through the grid while simultaneously avoiding slice-stretching. The basic reason for the success of this gauge condition is that when the slices start to stretch, the shift vector counteracts by pulling out grid points from the region near the black hole.

In this paper we focus on the dissipation or damping parameter in the gammadriver shift condition, which plays an important role in the success of this gauge. In order to reduce oscillations in the shift vector, the authors of [3] noticed the necessity of a damping term in the shift condition. Adjusting the strength of the damping via a damping parameter was found to allow freezing of the evolution at late times in [4] and to avoid drifts in metric variables in [7]. Additionally, the value of the damping coefficient was found to affect the coordinate location of the apparent horizon and therefore the resolution of the black hole on the numerical grid [7, 8]. The right choice of the damping value is therefore important if one wants to resolve the black hole properly while still driving the coordinates to a frame where they are stationary when the physical situation is stationary and hence obtain a stable evolution.

The specific value of the damping parameter has to be adapted to the black hole mass in order to obtain long term stable evolutions. If the damping parameter is either too small or too large, there are unwanted oscillations or a coordinate instability, respectively. In binary simulations, a typical choice is a constant value of roughly 2/M, where M is the total mass of the system. However, using a constant damping parameter for black hole binaries with unequal masses leads to a fundamental problem. With a constant damping parameter, the effective damping near each black hole is asymmetric for unequal black hole masses since the damping parameter has dimensions 1/M. For large mass ratios, this asymmetry in the grid can be so large that simulations fail because the damping may become too large for one of the black holes. This is one of the reasons why the highest mass ratio that has been successfully simulated up to now is 10:1 [9].

Advantageous would be a position-dependent damping parameter that adapts to the local mass, in particular such that in the vicinity of the i^{th} puncture with mass M_i its value approaches $1/M_i$. It was noticed before [4, 9] that a damping coefficient adapted to the various parameters of the simulation would be beneficial. In [10] a position-dependent formula was introduced for head-on collisions of black holes, which to our knowledge was only used in one other publication [11], prior to the moving puncture framework. In passing we note that damping is useful also in different gauges. For example, in [12] the modified harmonic gauge condition includes damping, which depends on position by multiplication with the lapse function.

In this paper, we take first steps towards a position-dependent damping parameter for moving punctures. As a consequence, the local coordinates change compared to standard simulations, but this does not significantly affect the extracted waves as we discuss below.

2. Dynamical damping in the shift equation

2.1. Numerical setup

We focus on the gauge condition used in the 3+1 splitting of the Einstein equations, in particular on the condition for the shift vector.

The slices are determined by the 1+log slicing condition [13] for the lapse function α ,

$$\partial_0 \alpha = -2\alpha K,\tag{1}$$

where K is the trace of the extrinsic curvature. The coordinates of a given slice are

governed by the gamma-driver shift condition introduced in [4] as

$$\partial_0^2 \beta^i = \frac{3}{4} \partial_0 \tilde{\Gamma}^i - \eta_s \partial_0 \beta^i, \tag{2}$$

where $\tilde{\Gamma}^i$ are the contracted Christoffel symbols of the conformal metric $\tilde{\gamma}_{ij}$, β^i is the shift vector and η_s is the damping coefficient we will discuss in this publication. In Eqs. (1) and (2), ∂_0 is defined as $\partial_0 = \partial_t - \beta^i \partial_i$ as suggested by [14, 15, 16].

Examining the physical dimensions (denoted here by square brackets), we see that $[\beta^i] = 1$ and $[\partial_0] = 1/M$, where M is the mass (e.g. the total mass of the spacetime under consideration). For this reason, the second term on the right hand side of equation (2) requires the damping parameter to carry units,

$$[\eta_s] = \frac{1}{M}. (3)$$

In simulations of a single Schwarzschild puncture of mass M_1 , we typically choose a damping parameter of $\eta_s \approx 1/M_1$ for obtaining enough damping in the shift without producing instabilities. In numerical experiments for a Schwarzschild puncture (to be discussed elsewhere), we find that $0 \leq \eta_s \lesssim 3.5/M_1$ is necessary for a stable and convergent numerical evolution. Some minimal amount of damping is important to suppress noise in the gauge when a puncture is moving. On the other hand, if η_s is too large then there are gauge instabilities, leading to a loss of convergence and to instability of the entire numerical evolution. Furthermore, early simulations for fixed punctures also found that η_s should take values around 1/M, where M is the total mass, to avoid long-term coordinate drifts at the outer boundary [4].

In simulations of black hole binaries with total mass $M = M_1 + M_2$, we usually set $\eta_s = 2/M$ which has been found to work well in equal mass binaries simulations. (For equal masses, $M_1 = M_2 = M/2$, so near one of the punctures the value of η_s discussed above for Schwarzschild becomes $\eta_s = 1/M_1 = 2/M$.) For unequal mass binaries, the different black holes tolerate different ranges of η_s according to the above statement about single black holes. Ideally, η_s should be $\approx 1/M_i$, which cannot be accomplished simultaneously for unequal masses using a constant value of $\eta_s = 2/M$. In fact, for the mass ratio 1:10 in [9], the choice $\eta_s = 2/M$ failed, but a smaller value for η_s was chosen such that $\eta_s \lesssim 3.5/M_i$ for both i=1 and i=2.

To overcome the conflicts between punctures with different masses in evolutions of two or more black holes, we suggest to construct a non-constant, position-dependent damping parameter which knows about the position and mass of each puncture and takes a suitable value at every grid point.

2.2. Using ψ^{-2} to determine the position of the punctures

We thus desire a definition of η_s which respects the unit requirements found in Eq. (3) and which asymptotes to specifiable values at the location of the punctures and at infinity. Typical values are $\eta_s = 1/M_i$ at the ith black hole and $\eta_s = 2/M$ at large distances. This can be achieved by determining η_s through a position dependent function

defined on the whole grid instead of using a constant as before. We desire a smooth η_s which avoids modes which travel at superluminal speeds. Since we use the Baumgarte–Shapiro–Shibata–Nakamura (BSSN) system of Einstein's equations [17, 18], we want the form of η_s to depend only on the BSSN variables in a way that does not change the principal part of the differential operators.

In this paper, we choose to use the conformal factor ψ , which contains information about the locations and masses of the punctures. The formula we will use for determining the damping coefficient $\eta_s(\vec{r})$ is

$$\eta_s(\vec{r}) = \hat{R}_0 \frac{\sqrt{\tilde{\gamma}^{ij} \partial_i \psi^{-2} \partial_j \psi^{-2}}}{(1 - \psi^{-2})^2},\tag{4}$$

with $\tilde{\gamma}^{ij}$ the inverse of the conformal 3-metric and \hat{R}_0 a dimensionless constant. While ψ , $\tilde{\gamma}^{ij}$, and \hat{R}_0 are dimensionless, the partial derivative introduces the appropriate dependence on the mass since $[\partial_i] = 1/M$ and hence $[\eta_s(\vec{r})] = 1/M$.

For a single Schwarzschild puncture of mass M located at r=0 the behavior of Eq. (4) near the puncture and near infinity is as follows. According to [19], for small radii r (near the puncture) the conformal factor asymptotically equals

$$\psi^{-2} \simeq p_1 r \tag{5}$$

for a known constant p_1 . The next to leading order behavior is less simple [20]. The point r = 0 corresponds to a sphere with finite areal radius R_0 ,

$$R_0 = \lim_{r \to 0} \psi^2 r = \frac{1}{p_1} = \hat{R}_0 M. \tag{6}$$

Numerically, $\hat{R}_0 \approx 1.31$. The inverse of the conformal metric behaves like

$$\tilde{\gamma}^{ij} \simeq \delta^{ij}$$
. (7)

Therefore, we find for small r

$$\sqrt{\tilde{\gamma}^{ij}\partial_i\psi^{-2}\partial_j\psi^{-2}} \simeq p_1 = \frac{1}{\hat{R}_0 M} \tag{8}$$

and

$$(1 - \psi^{-2})^2 \simeq (1 - p_1 r)^2 \simeq 1 \tag{9}$$

when keeping only leading order terms in r. Equations (8) and (9) combine according to (4) to give

$$\eta_s(r=0) = 1/M. \tag{10}$$

For large r we can expand the conformal factor in powers of 1/r,

$$\psi^{-2} \simeq \left(1 + \frac{M}{2r}\right)^{-2} \simeq 1 - \frac{M}{r},\tag{11}$$

resulting in

$$\sqrt{\tilde{\gamma}^{ij}\partial_i\psi^{-2}\partial_j\psi^{-2}} = \frac{M}{r^2}.$$
 (12)

and

$$\eta_s(r \to \infty) \simeq \hat{R}_0 \frac{M/r^2}{(M/r)^2} = \frac{\hat{R}_0}{M}.$$
(13)

In summary, Eq. (4) leads to

$$\eta_s(r) \to \begin{cases} 1/M, & r \to 0\\ \hat{R}_0/M, & r \to \infty \end{cases}$$
(14)

for a single puncture at r=0. Note that using Eq. (4) in Eq. (2) does not affect the principal part of (2). Therefore, the system remains strongly hyperbolic, same as for $\eta_s = \text{const. according to } [15, 14].$

3. Results

Our Eq. (4) analytically gives the desired 1/M behavior near the puncture and near infinity for a single, non-spinning and non-moving puncture. Now it remains to be tested whether these properties persist in actual numerical simulations, especially for unequal mass binaries.

Simulations are performed with the BAM code described in [7, 21]. The code uses the BSSN formulation of Einstein's equations and employs the moving puncture framework [5, 6]. Spatial derivatives are 6th order accurate and time integration is performed using the 4th order Runge–Kutta scheme. The numerical grid is composed of nested boxes with increasing resolution, where the boxes of highest resolution are centered around the black holes. These boxes are advanced in time with Berger-Oligar time stepping [22]. We are using puncture initial data with Bowen-York extrinsic curvature and solve the Hamiltonian constraint using a pseudospectral collocation method described in [23]. The momentum parameter in the Bowen-York extrinsic curvature is chosen such that we obtain quasi-circular orbits in our binary simulations using the method of [24].

For binary simulations with unequal masses, we will use the mass ratio $q = M_2/M_1$ to denote the runs, M_i being the bare mass of the i^{th} puncture. The physical masses of the punctures (obtained after solving the constraints) differ by less than 10% from the bare masses for the orbits considered here, so the η_s values derived for a single puncture should remain valid. When comparing simulations run with $\eta_s = 2/M$ and $\eta_s(\vec{r})$ following Eq. (4) we will refer to them as "standard" and "new" or "dynamical" gauge, respectively, throughout this paper.

3.1. Single Schwarzschild Black Hole

In order to test the 1/M-behavior of (4) near the puncture and infinity, we first performed a series of evolutions for a time of 100 M of a single, non-spinning puncture while varying its mass. We then measured the value of $\eta_s(\vec{r})$ near the puncture and at the outer boundary of the grid and compared these values to the limits (14). The

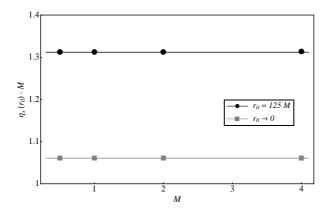


Figure 1. Numerical test of the analytical limits (14) of $\eta_s(\vec{r})$ using single, nonspinning punctures with different masses. Shown are the values of $\eta_s(r)$ near the puncture (gray squares) and at the outer boundary (black dots). Just for the purpose of this plot, M is identified with a dimensionless number. The fits to the data points are consistent with the analytic prediction. Numerically, $\eta_s(M) = 1.06/M$ (gray line) near the puncture and $\eta_s(M) = 1.311/M$ (black line) at the outer boundary.

data points in Fig. 1 correspond to these measurements while the lines are fits to the numerical data. The values of $\eta_s(\vec{r})$ near the puncture as a function of total mass M are fitted to $\eta_s(M) = 1.06/M$ which agrees well with the analytical limit $r \to 0$ of (14). Fitting to η_s measured near the physical boundary of the grid reveals $\eta_s(M) = 1.3119/M$ and therefore fulfills the limit $r \to \infty$ of (14) even though the outer boundary is situated only at 130 M.

Using a modified shift condition, the shift itself will, of course, change. We compare the x-component of the shift vector for using $\eta_s = 2.0/M$ and $\eta_s(\vec{r})$ in the left panel of Fig. 2. A change in the shift implies a change of the coordinates and therefore, coordinate dependent quantities will change, too. As an example, the xx-component of the conformal 3-metric, $\tilde{\gamma}_{xx}$, is compared for $\eta_s = 2.0/M$ and $\eta_s(\vec{r})$ in the right panel of Fig. 2. The comparisons are made at time t = 100 M, when the simulations have reached a stationary state.

The changes in the shift should only affect the coordinates and coordinate independent quantities should not change. This can be examined by looking at a scalar as a function of another scalar, e.g. the lapse α as a function of extrinsic curvature K, $\alpha = \alpha(K)$. Both scalars should see the same coordinate drifts and therefore, no changes are expected in $\alpha(K)$. Figure 3 confirms this expectation. The two curves $\alpha(K)$ for $\eta_s = 2.0/M$ (dashed curve) and $\eta_s(\vec{r})$ (solid curve) lie for the scale of the plot almost exactly on top of each other. We therefore believe that using the dynamical damping introduces only coordinate changes in our puncture simulations.

3.2. Black hole binary with equal masses

While Eq. (4) has been introduced in order to allow for numerical simulations of two black holes with highly different masses, we first apply it to equal mass simulations in

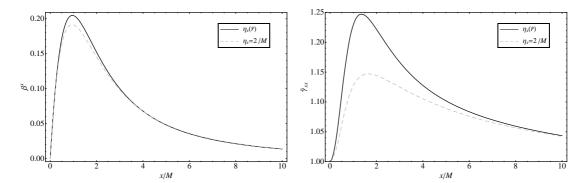


Figure 2. x-component of the shift vector (left panel) and xx-component of the conformal 3-metric (right panel) in x-direction for a single, non-spinning puncture at time t = 100 M, where the simulations have reached a stationary state. The solid black curves use dynamical damping, Eq. (4), the dashed gray ones use $\eta_s = 2.0/M$ in the shift condition Eq. (2).

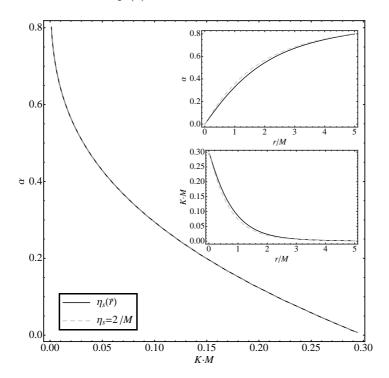


Figure 3. The lapse function α as a function of extrinsic curvature K for a single, non-spinning and non-moving puncture after a time t = 50 M. We compare using $\eta_s(\vec{r})$ (black, solid line) and $\eta_s = 2.0/M$ (gay, dashed line). The two curves $\alpha(K)$ for the different methods lie almost exactly on top of each other. The insets show lapse (upper panel) and extrinsic curvature (lower panel) as functions of radial distance rfrom the puncture, showing some differences for the two methods due to differences in the radial coordinate.

order to perform several consistency checks.

The (first order) coordinate independent quantity to look at in binary simulations is the Newman-Penrose scalar Ψ_4 . We use Ψ_4 for the extraction of gravitational waves (see [7] for details of the wave extraction algorithm), decomposed into modes using spin-weighted spherical harmonics Y_{lm}^{-2} . Since Ψ_4 is only first-order gauge invariant and we furthermore extract waves at a finite, fixed coordinate radius, it is a priori an open question how much the changes in the shift affect the wave forms.

In the equal mass case, the dominant modes are the l = |m| = 2 modes. We show the real part of the l = m = 2 mode multiplied by the extraction radius, $r_{ex} = 90 M$ in this case, in Fig. 4. We further perform a decomposition into amplitude A_{22} and phase ϕ_{22} according to

$$Re\{r_{ex}\Psi_4^{22}\} = A_{22}e^{i\phi_{22}} \tag{15}$$

and plot amplitude and phase separately in Figs. 5 and 6 The initial separation was chosen to be $D=7\,M$. The black holes complete about 3 orbits. Three different resolutions are used corresponding to the three different colors (black, dark and light gray) in Figs. 4, 5 and 6. We use the number of grid points in the inner boxes (centered around the black holes), N, to denote the different resolutions. The grid configurations, in the terminology of [7], are $\phi[5 \times 56:5 \times 112:6]$, $\phi[5 \times 64:5 \times 128:6]$, and $\phi[5 \times 72:5 \times 144:6]$ which corresponds to resolutions on the finest grids of $3\,M/112$ (N=56), $3\,M/128$ (N=64) and M/48 (N=72), respectively. These are the grid configurations used in [21].

In Fig. 5, we compare the amplitude A_{22} in the standard gauge, $\eta_s = 2.0/M$, displayed as solid lines, to the new one, Eq. (4), plotted as dot-dashed, dotted and dashed lines. We find that the differences between standard and new gauge for a given grid resolution are in general smaller than differences due to using different resolutions. This strengthens the belief that we only introduced coordinate changes to the system when using Eq. (4). The maximum relative deviation between the amplitudes A_{22} of old and new gauge amounts to about 3% for the lowest resolution (N = 56) and decreases with increasing resolution, which can be seen in the lower left panel of Fig. 5. The lower right panel of this figure shows the relative differences of the amplitudes when comparing the results obtained with different resolutions. For $\eta_s = 2.0/M$, the maximum difference between the N=56 and N=72 simulation is about 6%. For the phase, the differences are not visible by eye and therefore we only plot the deviations between ϕ_{22} in the standard and new gauge for the three resolutions in the left panel of Fig. 6. For the lowest resolution (N = 56), the maximum phase difference is 0.15 radians. This is comparable to the maximum difference between the phase comparing two resolutions. The right panel of Fig. 6 shows that the maximum phase error between the result in the N=56 and N=64 simulation with $\eta_s=2.0/M$ is about 0.13 radians. Furthermore, in the series using $\eta_s(\vec{r})$ we find a smaller overall phase error between differently resolved runs compared to the series with constant damping. As for the amplitude, the differences between both gauges decrease with increases in resolution. This confirms that the differences in the waveforms disappear with increasing resolution.

The fact that there actually *are* differences visible in the waves, though very small ones, is not surprising when considering the way we extract gravitational waves. We fix a certain extraction radius and compute the Newman–Penrose scalar on a sphere of this

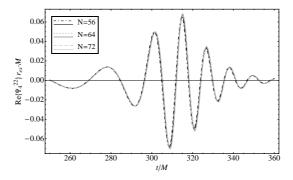


Figure 4. Real part of the 22-mode of Ψ_4 times extraction radius r_{ex} for an equal mass binary with initial separation D = 7 M using $\eta_s = 2.0/M$ (solid lines) and $\eta_s(\vec{r})$ following Eq. (4) (dot-dashed, dotted and dashed lines) in three different resolutions (black, dark gray, light gray lines) according to the grid configurations described in the text.

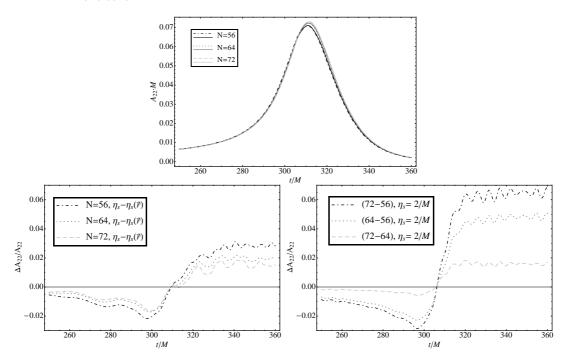


Figure 5. Amplitude of the 22-mode of Ψ_4 for the same binary as in Fig. (4) using $\eta_s = 2.0/M$ (solid lines) and $\eta_s(\vec{r})$ (dot-dashed, dotted and dashed lines) in three different resolutions (black, dark gray and light gray lines) according to the grid configurations described in the text (upper panel). The lower left panel shows the relative deviation $\Delta A_{22}/A_{22}$ between the amplitude in the standard and in the new gauge. Each curve shows a different resolution. For comparison, the lower right panel displays the relative deviation $\Delta A_{22}/A_{22}$ between the amplitudes in the three different resolutions for the gauge choice $\eta_s = 2.0/M$.

radius. The radius itself is coordinate dependent and we are comparing Ψ_4 extracted at slightly different radii in the standard and new gauges. In future work we plan to compare wave forms extrapolated in radius to infinity, although it is worth noting how small the deviations are without additional processing.

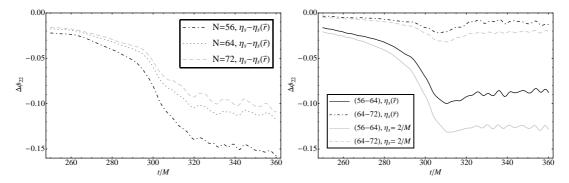


Figure 6. The left panel shows the phase difference of the 22-mode of Ψ_4 for the same binary as in Fig. (4) between $\eta_s = 2.0/M$ and $\eta_s(\vec{r})$. Compared are three different resolutions (black dot-dashed, dark gray dotted and light gray dashed lines) according to the grid configurations described in the text. In the right panel, we plot the phase differences between low and medium as well as medium and high resolutions for $\eta_s(\vec{r})$ (black solid and dot-dashed lines) and for $\eta_s = 2.0/M$ (gray solid and dashed lines) for comparison.

3.3. Black hole binary with mass ratio 4:1

After having examined the influence of using a dynamical damping coefficient $\eta_s(\vec{r})$ for an equal mass binary, the next step is to look at its behavior for unequal masses. The following results are obtained from a simulation of two black holes with mass ratio q=4 and initial separation $D=7\,M$. We used the grid configurations $\phi[5\times N:7\times 2N:6]$ with N=72,80 which have also been used in [25] for mass ratio 4:1. An interesting question in this context is how Eq. (4) behaves for a simulation with two punctures with different masses. The analytical behavior (14) was deduced for a single, non-moving, stationary puncture but now we are using it for two moving punctures, which are during most of the simulations far from having reached a stationary state globally, but approximately stationary locally at the punctures.

Figure 7 illustrates the distribution of $\eta_s(\vec{r})$ along a straight coordinate line through the two punctures. For convenience, the conformal factor $\phi = \ln \psi$ is also plotted in order to indicate the positions of the punctures via its maxima (the divergences are not resolved). The snapshot is taken at time $t=22.2\,M$ during the simulation when the punctures are still separate but the gauge has evolved from the initial data to the moving puncture gauge that we want to study. Similar to the simulations of a single puncture, according to (14) we expect to find $\eta_s(\vec{r}) \simeq 1/M_1 = 5/M$ near the puncture with mass $M_1 = 0.2\,M$ and $\eta_s(\vec{r}) \simeq 1/M_2 = 1.25/M$ in the vicinity of the second puncture with $M_2 = 0.8\,M$. Near the outer boundary, η_s is supposed to take the value $1.31/(M_1 + M_2) = 1.31/M$. Figure 7 confirms that we do obtain the expected values, although they are not reached exactly. The latter is not a problem as simulations work nicely as long as $\eta_s(\vec{r})$ is in the right range for each black hole. For this reason, Eq. (4) also seems to work rather nicely for two punctures with unequal masses.

As we did in the equal mass case in section 3.2, we compare the 22-mode of Ψ_4 in the new gauge with the standard gauge. To see how small the differences using η_s

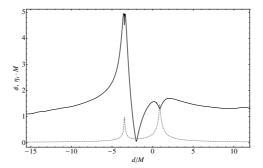


Figure 7. $\eta_s(\vec{r}) \cdot M$ (black, solid line) for two punctures of bare masses $M_1 = 0.2 M$ and $M_2 = 0.8 M$, and the conformal factor ϕ (gray, dashed line), whose maxima show the current positions of the punctures, plotted along the straight coordinate line d through both punctures. The snapshot is taken after an evolution time of 22 M. The mass ratio is q = 4 in this simulation with initial separation D = 5 M. The smaller black hole is at position d = -3.6 M, the larger one at position d = 1.2 M.

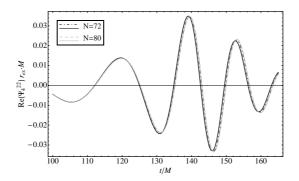


Figure 8. Real part of the 22-mode of Ψ_4 multiplied by the extraction radius r_{ex} for q=4 and initial separation $D=5\,M$ runs. Compared are results for employing $\eta_s=2.0/M$ (solid lines) and $\eta_s(\vec{r})$ (dot-dashed and dashed line) in two different resolutions (black and light gray lines) according to the grid configurations described in the text.

or $\eta_s(\vec{r})$ are, we plot its real part using two different resolutions which correspond to the two different colors in Fig. 8. The left panel of Fig. 9 gives the relative differences between amplitudes in the standard and new gauge in both resolutions. The maximum relative deviation appears for the lower resolution and amounts to about 5%. The high resolution gives 0.5% relative difference. Again, we also plot the relative difference between the two resolutions (right panel). For $\eta_s = 2.0/M$, the amplitudes of the N = 72 and N = 80 simulation differ at maximum by about 8%. The phase differences in standard and new gauge are compared in the left panel of Fig. 10. We find differences of up to 0.16 radians for the lower resolution (dot-dashed line) and 0.05 radians for the higher one (dashed line). This confirms that we are changing only the coordinates, as we found before in Sections 3.1 and 3.2. The maximum phase error between the two resolutions amounts to about 0.2 radians for the gauge $\eta_s = 2/M$ (dashed line in the right panel of Fig. 10). This error is smaller for the simulations using $\eta_s(\vec{r})$ where we find an error of 0.1 radians (dot-dashed line in the right panel of Fig. 10).

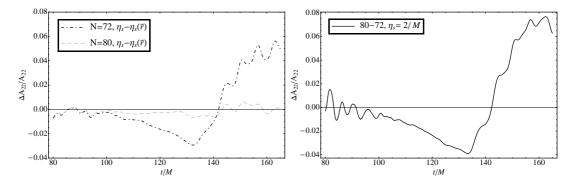


Figure 9. Relative amplitude difference of the 22-mode of Ψ_4 for the same binary as in Fig. 8. We compare the relative deviation $\Delta A_{22}/A_{22}$ between results using $\eta_s = 2.0/M$ and $\eta_s(\vec{r})$ in two different resolutions (black and gray lines) according to the grid configurations described in the text (left panel). The relative differences between amplitudes resulting from two different resolutions in the same gauge $\eta_s = 2.0/M$ are displayed in the right panel.

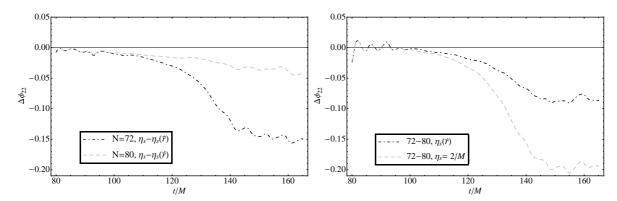


Figure 10. Phase difference of the 22-mode of Ψ_4 for the same run as in Fig. 8. The left panel shows the differences between results from $\eta_s = 2.0/M$ and $\eta_s(\vec{r})$ for the two resolutions used. In the right panel, we compare the phase errors between low and high resolution when using either the gauge $\eta_s = 2.0/M$ (dashed line) or $\eta_s(\vec{r})$ (dot-dashed line).

While the invariance of the waveforms is the most important feature of the new gauge $\eta_s(\vec{r})$, it is illuminating to examine how the black holes are represented on the numerical grid. To this end, the apparent horizons (AH) are computed for both gauges in Fig. 11. We show the result in the (x,y)-plane, in which the orbital plane lies. For clarity, the slices through the apparent horizons are only shown at 4 different times. In the beginning of the simulations, the AH pertaining to the same black hole are lying on top of each other. With time, they separate as the coordinates become more and more different in the two simulations. Two observations can be made. First, the ratio between the coordinate area of the AH of the larger black hole and the one of the smaller black hole is larger in the simulation using $\eta_s = 2.0/M$. This means the black holes are represented more equally on the grid in the simulation using Eq. (4). This fact can be seen even more clearly in Fig. 12 where we plot the coordinate areas of the apparent horizons resulting from the standard gauge (red lines) and the new one (black lines).

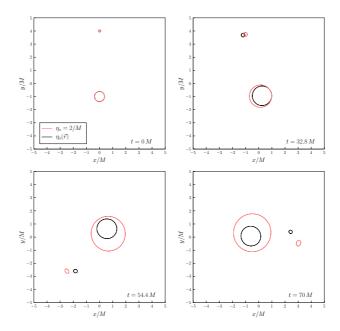


Figure 11. Comparison of apparent horizons in the orbital plane using $\eta_s = 2.0/M$ (red lines) and $\eta_s(\vec{r})$ (black lines) at different times t during the evolution for a q=4 run with initial separation $D=5\,M$.

While the coordinate sizes of the smaller black hole are nearly equal in both gauges (compare the solid black and solid red line in Fig. 12), the sizes of the larger black hole differ by roughly $2 M^2$ (compare the dashed black and dashed red line in Fig. 12). Second, Fig. 11 shows that the shape of the horizon of the smaller black hole is more and more distorted in the $\eta_s = 2.0/M$ -simulation when the black holes come closer together. This deformation is not visible in the new coordinates. The progressive stretching of the apparent horizon shape and therefore the distortion of the coordinates near the black holes can be a source of instabilities, e.g. [26]. Using Eq. (4) seems to be profitable in this regard.

3.4. Behavior of $\eta_s(\vec{r})$ and influence on the shift vector

Despite the encouraging results we have seen so far, there is a non-negligible concern using Eq. (4) in the gamma-driver condition (2). Although we do not determine the damping coefficient via a wave equation, we see wavy features in $\eta_s(\vec{r})$ traveling outwards. These distortions even leave remnants on the grid, especially when they pass through a refinement boundary. The form of $\eta_s(x)$ after different evolution times can be seen in Fig. 13 for the equal mass binary described in Sec. 3.2. The result is similar in the q = 4 simulation and even in the Schwarzschild simulation, an outward traveling pulse is present, which however does not leave visible distortions on the grid and the relative amplitude of which decreases for higher mass. The effort we made before in order to achieve the correct value of $\eta_s(\vec{r})$ near the outer boundary seem to be canceled

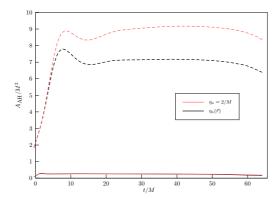


Figure 12. Comparison of the coordinate area of the apparent horizons using $\eta_s = 2.0/M$ (solid and dashed red lines) and $\eta_s(\vec{r})$ (solid and dashed black lines) over evolution time t for a q=4 run with initial separation $D=5\,M$ until shortly before a common apparent horizon appears. The dashed lines belong to the larger black hole whereas the solid lines represent the smaller black hole.

out by the disturbed shape we find now. As the peaks travel to a region of the grid where we have no punctures, we might take the point of view that the exact value of $\eta_s(\vec{r})$ and therefore the distortions are of no importance for our simulations. Indeed the oscillations do not translate to oscillations in the shift vector as one might think. In the shift, we find no gauge "waves" related to the ones in $\eta_s(\vec{r})$. Nevertheless, there is an unusual behavior. After merger, when going away from the punctures the shift does not fall off to zero as fast as it does when using $\eta_s = \text{const.}$ but keeps a shoulder (compare Fig. 14) which might lead to an unphysical and unwanted drift of the coordinate system. We are planning to investigate these issues in more detail in the future.

4. Discussion

We presented a new approach to determine the coordinates in slices of spacetime for binary black hole simulations where we take the distribution of mass over the grid into account. We have shown that our approach of determining the damping parameter in the gamma-driver condition dynamically via Eq. (4) gives stable evolutions and does not significantly change the gravitational waves extracted from binary systems of equal or unequal masses. The modified gauge we propose here has recently been used in [27] for puncture simulations with mass ratio 10:1.

In our examples, the use of Eq. (4) for unequal mass simulations resulted in a more regular shape of the apparent horizon of the smaller black hole as the binary merges. The coordinate size of the apparent horizons became more uniform with the new damping coefficient which is a first step towards representing and resolving black holes with different masses equally and hence removing the large asymmetry which usually distorts the numerical grid in unequal mass simulations.

One open issue should be noted. We found gauge waves in our damping coefficient

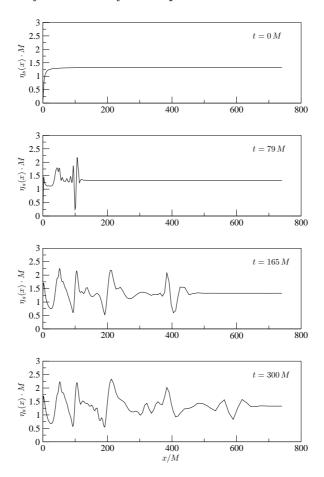


Figure 13. Form of $\eta_s(\vec{r})$ in x-direction at different times during an equal mass binary simulation. Noise travels outwards and leaves strong distortions on the grid.

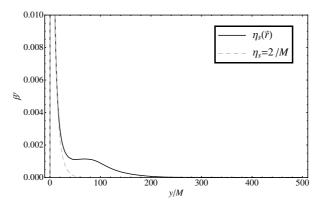


Figure 14. y-component of the shift vector in y-direction after the merger of two equal mass black holes at time t = 500 M when using either the standard gauge $\eta_s = 2.0/M$ (gray, dashed line) or the dynamical one, $\eta_s(\vec{r})$, (black, solid line).

which might affect the stability in very long-term simulations and lead to coordinate drifts after the merger of the binary. We will address this issue in a future publication [28].

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