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Workload Balancing Capability of Pull Systems in MTO Production

R. Germs* and J. Riezebos

Department of Operations

Faculty of Economics and Business, University of Groningen

PO BOX 800, 9700 AV Groningen, the Netherlands

Abstract

Pull systems focusing on throughput time control and applicable in situations with high variety and customisation are scarce. This paper compares three unit-based pull systems that can cope with such situations: POLCA, CONWIP and m-CONWIP. These systems control the shop floor throughput time of orders by limiting the number of orders on the shop floor. However, their effectiveness in terms of reducing total throughput time is questioned. Theory states that an improvement of the average total throughput time will be due to the workload balancing capability of a pull system, but that many pull systems lack this capability. This paper shows this workload balancing capability to exist for POLCA and m-CONWIP, but not for CONWIP. The magnitude of the effect strongly differs, depending on the configuration of the system, the order arrival pattern and the variability of the processing time of the orders.

Keywords: pull; MTO; workload balancing; POLCA; CONWIP; m-CONWIP

* Corresponding author. Email: r.germs@rug.nl

1. Introduction

Nowadays, many make-to-order (MTO) companies focus on realising short throughput times as a competitive edge. Material control is an important part of the chain of tools used in realising short throughput times. A *material control system* regulates the flow of goods on the shop floor. This includes the authorisation to start an order, release of new material on the shop floor, setting priorities for orders that are waiting to be processed, and initiating the start of succeeding activities, such as transport, quality control, et cetera.

Pull systems are a special type of material control system. They aim to control the throughput times of orders by limiting the amount of work (workload) on the shop floor (Hopp and Spearman 2004). The simplest way to limit the workload on the shop floor is by controlling the *number of orders* on the shop floor. Alternatively, the workload can be limited based on the *work content* (processing time) of orders. We refer in this paper to pull systems that control the number of orders on the shop floor as *unit-based* pull systems and to pull systems that limit the workload based on the work content of orders as *load-based* pull systems. The Kanban material control system (Sugimori *et al.* 1977) is a well-known unit-based pull system, while WLC (Work Load Control, see Gaalman and Perona 2002 for a discussion) is the most sophisticated example of a load-based pull system. We restrict our attention to unit-based pull systems that control the throughput time of orders in an MTO environment. However, unit-based pull systems that are applicable in an MTO environment are scarce. This paper discusses the throughput time performance of three unit-based pull systems that, according to Stevenson *et al.* (2005), seem suitable in an MTO environment: POLCA, CONWIP and m-CONWIP.

The throughput time performance of a pull system in an MTO environment depends on its capability to create a balanced distribution of the workload among the workstations on the shop floor. This capability of a pull system is known in the literature as the *workload*

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2
3 *balancing capability* (see Land and Gaalman 1998). The workload balancing capability of a
4 pull system causes a better control of the arrival moment of orders at the workstations on the
5 shop floor. As a consequence, the average queue length required in front of these workstations
6 to achieve a given utilisation level becomes lower. This reduces the time between the release
7 and completion of an order and might reduce the time between the arrival and completion of
8 an order. We refer to the former as the *shop floor throughput time* and to the latter as the *total*
9 *throughput time* of orders (see Section 2 for a detailed description of these two throughput
10 time measures). We call the workload balancing capability of a pull system *effective* when the
11 limit on the workload results in both a reduction of the average shop floor throughput time
12 and average total throughput time compared to the non-limited system.
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27 There are very few papers that are able to show the effective workload balancing capability
28 of pull systems. Literature on workload control (e.g. Kanet 1988, Melnyk and Ragatz 1988)
29 even suggests the existence of a paradox related to the absence of this workload balancing
30 capability in pull systems. While practical implementations show significant reductions in the
31 total throughput time of orders, simulation studies show that constraining the workload on the
32 shop floor leads to both shorter shop floor throughput times and longer total throughput times.
33 There are some studies, such as those of Land and Gaalman (1998), Breithaupt *et al.* (2002),
34 and Land (2004), that show the existence of effective workload balancing capability in load-
35 based pull systems. However, we are not aware of any study that shows the existence of
36 effective workload balancing capability in unit-based pull systems.
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50 The central question in this paper is whether unit-based pull systems can have effective
51 workload balancing capability in an MTO environment. We introduce an MTO production
52 system that perfectly suits pull systems that are able to balance workload. By means of a
53 simulation study, we analyse the workload balancing capability of POLCA, CONWIP and m-
54 CONWIP in this specific production system. In the simulation study several experimental
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3 factors are used, such as the processing time of orders and the order arrival pattern, to
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5 determine their influence on the magnitude of the workload balancing effect.
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8 The structure of this paper is as follows. Section 2 gives attention to pull systems in MTO
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10 environments and describes the characteristics of the three unit-based pull systems we
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12 consider in this paper. Section 3 presents the research questions and Section 4 the design of
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14 the simulation study. Section 5 discusses the results of the simulation study and Section 6
15
16 concludes.
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2. Pull systems

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24 As we briefly mentioned in the introduction, literature on unit-based pull systems that are
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26 applicable in an MTO environment is scarce. Well-known unit-based pull systems such as
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28 Kanban are designed for make-to-stock (MTS) situations, as they use small intermediate
29
30 stocks. In these pull systems, cards or containers (bins) are directly related to a specific
31
32 product type. For example, an empty bin signals that it should be filled with exactly the same
33
34 product type as before. For MTO companies, such a direct relation between signal and
35
36 product type is not useful. MTO companies face a much higher product variety, which would
37
38 lead to a very large number of different bins or card loops. Next, the repetition of identical
39
40 orders is not that frequent, which would lead to long waiting times of the intermediate stock
41
42 in a bin. The combination of both effects would result in large work-in-process inventories.
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44 There are some unit-based pull systems that are applicable in MTO companies (Stevenson *et*
45
46 *al.* 2005). However, the unit-based pull systems that seem suitable for MTO companies
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48 (POLCA, CONWIP and m-CONWIP according to Stevenson *et al.* 2005) receive only limited
49
50 attention in performance comparisons. Framinan *et al.* (2003) provide an overview of 15
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52 comparison studies of CONWIP with other material control systems, but only two of these
53
54 studies consider the applicability of these systems in an MTO environment. The POLCA
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3 system is not included in one of these comparison studies. Fernandes and Carmo-Silva (2006)
4
5 do include the performance of POLCA, but again for an MTS system. Studies that analyse the
6
7 throughput time performance of unit-based pull systems in an MTO environment are therefore
8
9 still largely lacking. This paper aims at making a start to fill this gap in the literature by
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11 considering the throughput time performance of POLCA, CONWIP and m-CONWIP in an
12
13 MTO environment.
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17 In order to determine the throughput time performance of these unit-based pull systems, we
18
19 distinguish in this paper three (complementary) measures of the throughput time of orders that
20
21 can be influenced by controlling the workload in an MTO production system. Figure 1
22
23 illustrates these measures graphically in the flow of an order through an MTO production
24
25 system. Orders arrive to the production system and the material control system determines
26
27 when an order is released to the shop floor. Until release of the order to the shop floor it waits
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29 in the order pool. As Figure 1 illustrates, we refer to the average time an order spends waiting
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31 in the order pool as the average order pool time (OPT) and to the average time between the
32
33 release and completion of an order as the average shop floor throughput time (STT). The
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35 average total throughput time (TTT) is defined as the average time between the arrival and
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37 completion of an order and is therefore the sum of the OPT and the STT.
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46 <Insert Figure 1 here>
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51 Pull systems can influence the STT by limiting the workload on the shop floor. If the total
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53 workload on the shop floor is low, according to Little's law (Little 1961), the STT will be
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55 short. However, a short STT does not necessarily mean a short TTT. The workload limit
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57 blocks the release of orders whenever the workload limit is reached. When this happens,
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59 arriving orders have to wait in the order pool until the workload on the shop floor drops below
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3 the limit. Limiting the release of orders to the shop floor therefore increases the OPT. As a
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5 result, the reduction in the STT can be offset by the increase in the OPT. In order to reduce
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7 the TTT, the pull system must improve the balance of the workload on the shop floor, such
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9 that the variability of the workload at each workstation decreases. The resulting more
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11 balanced arrival pattern of orders at each workstation leads to less blocking of the release of
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13 orders and thereby to a shorter OPT for a given STT.
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17 Pull systems can balance the workload on the shop floor by restricting the release of orders
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19 to workstations that are busy and by releasing orders to workstations that are waiting for
20
21 work. Figure 2a and 2b illustrate workload balancing on a shop floor consisting of four
22
23 workstations (A, B, C and D). Orders can follow two different routings on the shop floor:
24
25 white orders follow route $A \rightarrow B \rightarrow C$, whereas black orders follow route $A \rightarrow B \rightarrow D$. In Figure
26
27 2a, the workload on the shop floor is not balanced. The variability of the workload at
28
29 workstations C and D is large. For example, workstation C is very busy, while workstation D
30
31 is waiting for orders. In a short while the opposite situation will occur, as a lot of work
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33 directed for workstation D is waiting to be processed at workstation A and B.
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41 <Insert Figure 2 here>
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46 Figure 2b shows the same shop floor, but this time the workload is balanced among the
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48 workstations. The variability of the workload at the workstations in this system is lower than
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50 in the unbalanced shop floor of Figure 2a.
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53 Theory leads to our expectation that a reduction in both STT and TTT can only be
54
55 achieved if the pull system has sufficient workload balancing capability. Pull systems that
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57 locate the workload in the production system ineffectively will have a low workload
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59 balancing capability. Location of workload is mainly determined by the *pull structure*, i.e. the
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3 specific pattern of control loops that regulates the workload on the shop floor (Gaury 2000).
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5 In the next subsections we describe the pull structure of CONWIP, m-CONWIP and POLCA
6
7 in detail.
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10 11 12 **2.1 CONWIP and m-CONWIP**

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14 The simplest unit-based pull system that is also applicable in MTO production is CONWIP
15
16 (Spearman *et al.* 1990). Our description refers to the basic CONWIP system, but several
17
18 variants of CONWIP have been developed (see e.g. Framinan *et al.* 2003). The basic
19
20 CONWIP system can easily be explained by considering the production system in Figure 3.
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27 <Insert Figure 3 here>
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31 The production system consists of an order pool and four workstations (A, B, C and D).
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33 The flow of orders between workstations A, B, C and D in the system is depicted by the thick
34
35 arrows. After release, orders can follow two different routings on the shop floor. The dashed
36
37 loop shows the part of the production system where the workload is controlled by cards. This
38
39 loop is called the *control loop*. The CONWIP system has one control loop that limits the
40
41 workload on the shop floor. This works as follows. An order may only enter the shop floor if
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43 a free card can be attached to it. Upon completion, the order leaves the shop floor to fulfil the
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45 customers demand while the attached card returns to the entrance of the shop floor, where it
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47 waits until it is attached to another order in the order pool. In the CONWIP system, each time
48
49 an order leaves the shop floor the order pool receives a signal to authorise the release of a new
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51 order. Because no order can enter the shop floor without a card attached to it, the number of
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53 orders on the shop floor is limited by the number of cards circulating on the shop floor.
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55 CONWIP uses a single control loop covering all workstations on the shop floor. This loop
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3 limits the workload on the shop floor, but does not balance the work across the workstations.
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5 Therefore, the CONWIP system has no workload balancing capability.
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8 Instead of using just one control loop for the whole shop floor, we can introduce a
9
10 CONWIP loop for every possible routing on the shop floor. We denote such a system as “m-
11
12 CONWIP”, where the m stands for multiple CONWIP loops. Figure 4 gives an illustration of
13
14 an m-CONWIP system. There are two routings on the shop floor and, therefore, the m-
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16 CONWIP system consists of two CONWIP loops. The two loops in this system balance the
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18 work among routings $A \rightarrow B \rightarrow C$ and $A \rightarrow B \rightarrow D$ by constraining the amount of orders that are
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20 allowed in these routings separately.
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27 <Insert Figure 4 here>
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32 In the CONWIP and m-CONWIP system that we consider in this paper, a free card signals
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34 the release opportunity of a new order for the loop to which the card belongs. This means that
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36 in the order release decision, the processing time of the new order is not taken into account.
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38 Hence, CONWIP and m-CONWIP constrain the release based on the numbers of orders on
39
40 the shop floor and are therefore unit-based pull systems.
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45 **2.2 POLCA**

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47 POLCA (Suri 1998; Riezebos 2009) is a pull system according to the definition of Hopp and
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49 Spearman (2004) because of its triggering authorisation mechanism. The triggering
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51 mechanism is a card system, which can be implemented either physically or electronically
52
53 (Vandaele *et al.* 2008). Figure 5 displays a POLCA controlled MTO production system. In the
54
55 POLCA system each control loop covers two workstations. An order is allowed to start
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57 production on a given workstation when a card is available for the loop the order is trying to
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3 enter. Similar as in the CONWIP system, the number of cards in a loop limits the number of
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5 orders that are allowed in that loop.
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15 POLCA uses *overlapping loops* for orders that need to visit more than two workstations, as
16 shown in Figure 5. The overlapping loops assure that workstation B will only process orders
17 for which in the near future capacity becomes available in workstations C and/or D
18 downstream. For example, if no card B→C is available in workstation B, it means that
19 workstation C is backlogged with work. Working on an order destined for workstation C
20 would only increase the inventory on the shop floor, since workstation C has a lack of
21 capacity to work on this order. It is better to process another order, for example one that needs
22 further processing in workstation D. In this way the POLCA system balances work between
23 workstation C and D (Suri and Krishnamurthy 2003).
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36 The basic POLCA system is indifferent with respect to the amount of work (in processing
37 time units) represented by a POLCA card. Suri (1998) notes that each order will have one new
38 POLCA card attached to indicate the workstation to be visited after all operations of this order
39 in the current workstation have been completed. However, if the processing time per order
40 differs too much, the original POLCA system can be transformed such that the number of
41 cards in each loop is replaced by an allowable workload (in processing time units) for that
42 loop (Vandaele *et al.* 2008). In this paper we consider the basic, unit-based POLCA system.
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55 3. Research questions 56

57 In the previous section we discussed how the pull structures of POLCA, CONWIP and m-
58 CONWIP control (i.e. limit and balance) the workload in an MTO production system. We
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3 stated our expectation that a pull system can only reduce the STT and TTT if it has sufficient
4 workload balancing capability. Since CONWIP has no workload balancing capability, we
5 expect that limiting the workload in a CONWIP controlled MTO production system increases
6 the TTT of orders. In Sections 2.1 and 2.2 we explained that the m-CONWIP and POLCA
7 system balance the workload in the system in different ways. m-CONWIP uses multiple
8 CONWIP loops - one for every routing in the production system - to balance the workload
9 among the different routings in the production system. POLCA balances the workload by
10 releasing an order based on the available capacity in the next workstation in the order's
11 routing. Which of these two pull structures has the best performance with respect to workload
12 balancing is one of the research questions we would like to answer in this paper.

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27 Besides the pull structure we expect that the *configuration* of the pull system has a large
28 influence on the workload balancing capability. The configuration of a pull system is defined
29 as “the set of card numbers to be placed in the control loops” of the pull system (Gaury 2000,
30 p. 12). If the number of cards in each control loop is large, the workload on the shop floor is
31 not limited by any of the control loops of the pull system. This configuration can be used to
32 represent a *push system* with immediate release, since in a push system there is no explicit
33 limit on the workload that can be on the shop floor (Hopp and Spearman 2004).

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43 Figure 6 shows an illustrative example of the STT and TTT performance of a pull system
44 that has effective workload balancing capability. The points in the figure represent the STT
45 and TTT performance of different configurations of the pull system. In Figure 6, the point at
46 the right end of the curve shows the throughput time performance of a push system. Note that
47 in this point the TTT and the STT are equal since the OPT is zero in the push system.

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When we move to the left of the curve in the figure, the configurations become more
constrained and the STT decreases, while the OPT increases. In this example, when the
configurations become more constrained the TTT first decreases and after a certain point the

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3 TTT increases rapidly. For the configurations below the dashed line in the figure, the
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5 reduction in STT, compared to the push system, is greater than the increase in OPT. This
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7 means that these configurations show the effective workload balancing capability of the pull
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9 system. For the configurations above the dashed line the increase in the OPT
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11 overcompensates the decrease in the STT. The lowest point of the curve shows the
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13 configuration for which the pull system obtains its optimal TTT performance. The difference
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15 between the TTT of this point and the TTT of the push system measures the maximum TTT
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17 reduction which can be obtained by the pull system.
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25 <Insert Figure 6 here>
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29 We expect that effective workload balancing capability not only depends on the structure
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31 and configuration of the pull system. From the literature on queueing theory (see e.g. Buzacott
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33 and Shantikumar 1993) we know that factors such as the order arrival pattern and the
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35 variability of the processing time of orders have to be taken into account as well. Variability
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37 in the order arrival pattern increases the average queue length in front of the workstations on
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39 the shop floor and, thereby, the choice of orders in front of the control loops. We expect that
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41 this increase in choice improves the balancing capability of the control loops and reduces the
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43 blocking of the release of orders.
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48 Variability in the processing time of orders increases the variability of the workload (in
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50 terms of processing time units) released into a control loop. This is because the pull systems
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52 that we consider in this paper control the workload on the shop floor based on the *numbers of*
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54 *orders* on the shop floor and not on the *processing times* of orders. Variability of the
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56 workload in a control loop increases the variability of the workload at each workstation and,
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58 thereby, decreases the workload balance. Therefore, we expect that processing time variability
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3 has a negative impact on the workload balancing capability of the unit-based pull systems.
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5 Note that processing time variability also increases the average queue length in front of the
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7 workstations in the system and, thereby, the choice of orders in front of the control loops. We
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9 expect, however, that this positive effect on the workload balancing capability will be offset
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11 by the negative effect caused by increased variability of the workload in the control loops.
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15 The central question of our paper is whether m-CONWIP and POLCA can have effective
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17 workload balancing capability. We mentioned in this section the factors that we expect to
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19 influence the effective workload balancing capability of pull systems. Together with our
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21 central question, these expectations lead to the following four research questions that we
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23 address in this paper:
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27 (1) Does the TTT of orders increase when the workload in an MTO production system is
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29 controlled by a CONWIP system?
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31 (2) How do POLCA and m-CONWIP perform with respect to workload balancing?
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33 (3) What influence has the configuration of POLCA and m-CONWIP on the workload
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35 balancing capability of these pull systems?
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37 (4) How sensitive is the workload balancing capability of POLCA and m-CONWIP to
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39 factors such as the order arrival pattern and the variability of the processing time of
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41 orders?
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48 **4. Experimental design**

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50 In the previous section we formulated our research questions. These questions will be
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52 analysed by means of a simulation study. In the next two subsections, we discuss the
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54 simulated production system and the performance measurement in detail.
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4.1 Simulation model

Figure 7 shows the topology of the simulated MTO production system. This type of MTO system can be denoted as a divergent segmented MTO system, where orders generally visit more than one operation (Hyer and Wemmerlöv 2002). It perfectly suits pull systems that are able to balance workload. This specific topology of a production system enables us to identify whether m-CONWIP and POLCA can have effective workload balancing capability and whether the various experimental factors have a significant impact on the workload balancing capability of these pull systems.

<Insert Figure 7 here>

The production system consists of seven workstations (A to G) and an order pool. Each workstation can handle one order at a time. The capacity of the workstations is supposed to be constant during the experiments. Each operation requires one specific workstation. Customer orders are handled in an MTO strategy, i.e. production cannot be started until the customer order has arrived. There is no finished good inventory to fulfil demand. The routing of an order is known at the moment the order arrives. There are four different routings. The percentages on the thick arrows give the transition probability of going from one workstation to another.

Workstation processing time is an experimental variable; it is either constant or random (Erlang-2 distributed, squared coefficient of variation is 0.5). The (mean) processing time of workstation A is one time unit, of workstation B and C two time units and of workstation D, E, F and G four time units. Hence, all workstations have the same average utilisation level. Both the arrival rate and the distribution of the inter-arrival times are experimental variables. The arrival rate is such that the workstations have an average utilisation level of 80, 85 or 90

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3 percent. The inter-arrival time is either constant or random (exponentially distributed). The
4
5 number of orders arriving simultaneously (batch size) is an experimental variable and can be
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7 either 1 or 10. Orders are processed on a First Come First Serve (FCFS) basis at each
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9 workstation.
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12 13 14 15 **4.2 Performance measurement**

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17 Table 1 summarises the experimental factors and their experimental levels that we consider in
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19 our simulation study. The distribution of the inter-arrival time, utilisation level and the batch
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21 size of orders are used as intermediate variables to measure the influence of the order arrival
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23 pattern on the workload balancing capability of the pull systems. The distribution of the
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25 processing time of orders is used as a variable to measure the influence of processing time
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27 variability on the workload balancing capability.
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34 <Insert Table 1 here>
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39 We use a full factorial design for the combinations of inter-arrival time, utilisation, batch
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41 size and processing time. For a given combination of experimental factors, we simulate the
42
43 POLCA, CONWIP and m-CONWIP system for a decreasing number of cards in the control
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45 loops. We start with a large number of cards, such that the release of orders is not constrained
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47 by any of the control loops. Then we decrease the number of cards in the control loops
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49 gradually, such that the configurations of the pull systems become more constrained. Note
50
51 that an identical number of cards in the CONWIP, POLCA and m-CONWIP systems does not
52
53 mean that the STT in these systems is the same. For example, due to the overlapping loops,
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55 the number of cards in a POLCA configuration will generally be larger than the number of
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57 cards in an m-CONWIP configuration for a given STT level.
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3 In each simulation experiment we measure the STT and TTT performance of the pull
4 system. If we plot the STT performance against the TTT performance for different
5 configurations of a pull system, we obtain a performance curve similar to the one in Figure 6.
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7
8 By comparing the curves of CONWIP, m-CONWIP and POLCA for a given combination of
9 experimental factors, we can determine the throughput time performance difference between
10 these pull systems. For ease of comparison, we will only plot the configurations that use the
11 same number of cards in every control loop of a pull system. However, the total number of
12 cards used in a configuration may differ per pull system.
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22 Naturally, we are interested in the *optimal* throughput time performance of the pull systems
23 for a given combination of experimental factors. Therefore, we determine for each pull system
24 the configuration for which the pull system obtains the shortest TTT. Determining the optimal
25 configuration of a pull system can be a difficult task, especially when a pull system consists
26 of multiple control loops. Gaury (2000) gives a short review of the techniques that can be
27 used for determining the optimal configuration of a pull system. We will use exhaustive
28 search to determine the optimal configuration of the pull system.
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38 The simulation model is built in DESIMP, a discrete event simulation library within
39 Delphi. DESIMP is very fast, flexible and suitable for this type of research. We use common
40 random numbers to reduce the variance across experiments. Each experiment consists of 100
41 independent experiments with run length of 100,000 time units. All experiments include a
42 warm-up period of 25,000 time units in order to eliminate the initial transient. If we state that
43 there is a performance difference between two experiments in the following section, the
44 significance can be shown by a paired t-test at a 95% confidence level.
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5. Results

This section presents the results of the simulation experiments. It gives an in-depth analysis of the workload balancing capabilities of CONWIP, POLCA, and m-CONWIP.

In Figure 8 we give a graphical representation of the throughput time performance of the pull systems for three different combinations of experimental factors (a, b and c). In all three combinations the utilisation level is 85% and the batch size is 1. Hence, the combinations (a), (b) and (c) only differ with respect to the distribution of the inter-arrival time and processing time of orders. This allows us to visualise the influence of variability in the inter-arrival time and processing time on the throughput time performance of the pull systems. In Table 2 and 3 we show the throughput time performance of POLCA and m-CONWIP for a broader range of experimental factors.

We first consider the simulation experiments of combination (a) in Figure 8. In this combination, both the inter-arrival time and processing time of orders are constant. Hence, the curves CONWIP(a), POLCA(a) and m-CONWIP(a) show the throughput time performance of CONWIP, POLCA and m-CONWIP for the case that there is no randomness in the inter-arrival and processing time of orders. Figure 8 shows that when the configuration of CONWIP(a) becomes more constrained (i.e. when we move from right to left along the curve), the TTT increases immediately. This result confirms our expectation about the throughput time performance of CONWIP (see Section 3): because the CONWIP system has no workload balancing capability, any reduction in the STT obtained by limiting the workload on the shop floor is offset by an increase in the OPT. When the configurations of m-CONWIP(a) and POLCA(a) become more constrained, the TTT first decreases (only slightly for POLCA(a), see also Table 2) and after a certain point the TTT increases rapidly. POLCA(a) reaches this point much earlier than m-CONWIP(a) and this means that m-CONWIP obtains a better performance in terms of STT and TTT than POLCA for

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3 combination (a). Note that because both pull systems are able to reduce both the TTT and
4
5 STT, the workload balancing capability of POLCA and m-CONWIP is effective.
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15 In combination (b), the inter-arrival time of orders is random, while the processing time of
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17 orders is constant. The introduction of randomness in the inter-arrival time of orders in
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19 combination (b) naturally increases the STT and TTT for all pull systems compared to
20
21 combination (a). However, the relative performance of the pull systems does not alter. If we
22
23 compare the curves m-CONWIP(a) and POLCA(a) with the curves m-CONWIP(b) and
24
25 POLCA(b), we see that an increase in the variability of the inter-arrival times increases the
26
27 TTT reductions that can be realised by POLCA and m-CONWIP. This confirms our
28
29 expectation that an increase in the average queue length in front of the workstations in the
30
31 production system, due to increased variability in the inter-arrival times, improves the
32
33 workload balancing capability of the pull systems.
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38 In combination (c), both the inter-arrival time and processing time of orders are random.
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40 Introducing variability in the processing time of orders has a strong negative effect on the
41
42 workload balancing capability of m-CONWIP and POLCA, as can be seen from a comparison
43
44 of combinations (b) and (c) in Figure 8. For combination (c), the POLCA system has no
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46 workload balancing capability, while the optimal throughput time performance of m-
47
48 CONWIP is only slightly below that of the push system (see also Table 2). This result
49
50 confirms our expectation that increased processing time variability has a negative impact on
51
52 the workload balancing capability of m-CONWIP and POLCA.
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57 In Table 2 and 3 we show the optimal throughput time performance of POLCA and m-
58
59 CONWIP in terms of the percentage of TTT and STT reduction these two pull system achieve
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3 in their optimal configuration, relative to, respectively, the TTT and STT of the push system.
4
5 Recall from the previous section that the optimal configuration of a pull system is defined as
6
7 the configuration for which the pull system obtains the shortest TTT. Note that we have
8
9 omitted the performance of the CONWIP system in these tables since the CONWIP system
10
11 has no effective workload balancing capability and, therefore, the optimal configuration of the
12
13 CONWIP system is equal to the push system.
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17 Table 2 contains the optimal throughput time performance of m-CONWIP and POLCA for
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19 different combinations of experimental factors, given the restriction that the same number of
20
21 cards is used in every control loop. The curves in Figure 8 already indicated a relationship
22
23 between the variability in the inter-arrival and processing time of orders and the effective
24
25 workload balancing capability of the pull systems. The results in Table 2 confirm that
26
27 increased variability in the inter-arrival time of orders improves the workload balancing
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29 capability of POLCA and m-CONWIP. Table 2 also confirms the negative influence of
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31 increased processing time variability on the workload balancing capability of POLCA and m-
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33 CONWIP.
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46 Table 2 further shows that the other intermediate variables of the order arrival pattern, the
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48 utilisation level and batch size, influence the TTT reduction that can be realised by m-
49
50 CONWIP and POLCA. For instance, given a constant inter-arrival and processing time and a
51
52 batch size of 1, the TTT reduction for m-CONWIP increases from 1.56% to 6.56% if the
53
54 utilisation increases from 80% to 90%. In general, we see in Table 2 that the percentage of
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56 TTT reduction obtained by m-CONWIP increases with increasing utilisation levels. This
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58 means that for m-CONWIP workload balancing has more effect for higher levels of
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3 utilisation. Land (2004) shows that the same relationship between utilisation and workload
4 balancing exists for load-based pull systems. For the POLCA system we see that this
5 relationship does not hold for the combinations with constant inter-arrival and processing time
6 and a batch size of 10. The exception to the rule is caused by the restriction we put on the
7 number of cards that can be used in each control loop. This restriction reduces the set of
8 allowable configurations for POLCA. As we see in Table 3 the relationship between
9 utilisation and workload balancing holds for POLCA if we consider all configurations of
10 POLCA.
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22 Table 2 also shows that the batch size has a large effect on the TTT performance of m-
23 CONWIP and POLCA. For instance, given a constant inter-arrival and processing time and a
24 utilisation level of 80%, the TTT reduction for m-CONWIP increases from 1.56% to 6.37%
25 as a result of the increased batch size. Utilisation and batch size both increase the average
26 queue length in front of the workstations in the system, and thereby the choice of orders in
27 front of the control loops. The results in Table 2 again confirm our intuition that an increase
28 of choice in orders improves the balancing capability of the pull systems and reduces the
29 blocking of the release of orders.
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41 Table 3 contains the optimal throughput time performance of m-CONWIP and POLCA,
42 without any restriction on the number of cards used in the control loops. We have excluded
43 from this table the experiments with random processing times, because for these experiments
44 the POLCA system has no effective workload balancing capability. Note that the optimal
45 configuration for the m-CONWIP system is not changed after relaxing the restriction on the
46 number of cards. For the POLCA system, however, the optimal configuration has changed. In
47 the optimal configuration of POLCA, the number of cards in the loops $A \rightarrow B$ and $A \rightarrow C$ is
48 infinite, which means in fact that the workload released to the shop floor is not limited. Note
49 that the optimal POLCA configuration is therefore not consistent with definition of a pull
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3 system. The infinite number of cards in the loops $A \rightarrow B$ and $A \rightarrow C$ results in a POLCA
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5 configuration that does not use overlapping loops (see Section 2.2) to balance the workload
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7 on the shop floor. This remarkable result implies that the control loops $B \rightarrow D$, $B \rightarrow E$, $C \rightarrow F$
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9 and $C \rightarrow G$ are fully responsible for the effective workload balancing capability of POLCA.
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15 <Insert Table 3 here>
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18 19 20 6. Conclusions

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22 For MTO companies, a short average total throughput time (TTT) is of strategic importance
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24 for winning orders. Pull systems try to reduce the throughput times by controlling the
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26 workload on the shop floor. Limiting the workload on the shop floor reduces the average time
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28 orders spend on the shop floor (STT) compared to the non-limited production system.
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30 However, the restricted release of orders onto the shop floor increases the average time orders
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32 spend waiting before being released (OPT) due to the blocking of the release of orders. As a
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34 result, the reduction in STT obtained by restricting the release of orders might be offset by the
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36 increase in the OPT. Literature on workload control shows that a reduction in the TTT can
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38 only be obtained if the release mechanism not only reduces the workload but also improves
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40 the balance of the workload on the shop floor. This literature, however, shows the existence of
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42 effective workload balancing capability only in *load-based* pull systems. The central question
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44 in our research is whether *unit-based* pull systems can improve the workload balance on the
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46 shop floor such that both the STT and TTT are reduced.
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53 To answer this question we have used simulation to analyse the throughput time
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55 performance of three unit-based pull systems that are considered applicable in MTO
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57 environments: POLCA, CONWIP and m-CONWIP. The results of our simulations show that
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59 unit-based pull systems can reduce both the TTT and STT, and that the magnitude of the
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3 reduction is dependent on the pull structure, on the configuration of the pull system and on the
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5 order arrival pattern and processing time variability of the orders.
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8 The pull structure of CONWIP has no workload balancing capability and our simulation
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10 results show that limiting the workload in a CONWIP controlled MTO production system,
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12 while aiming at the same utilisation level, increases the TTT of orders. The overlapping loops
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14 in the POLCA system bring forward some workload balancing capability compared to
15
16 CONWIP, but they do not perfectly detect and signal an imbalance in workload. As a result
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18 POLCA faces a longer TTT for a given STT than m-CONWIP, the system with the best
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20 workload balancing capability.
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24 Our results further show that the configuration of the pull system has a large influence on
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26 the workload balancing capability. When the configurations of a pull system become more
27
28 constrained, the STT decreases, while the OPT increases. If the pull system has effective
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30 workload balancing capability, limiting the amount of work on the shop floor will first result
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32 in a STT reduction (compared to the non-limited system) that outweighs the increase in OPT.
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34 After a certain point the configurations become too constrained and the OPT increases rapidly
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36 and finally overcompensates the decrease in STT.
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41 Our simulation studies show that an increase in the choice of orders in front of the control
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43 loops of POLCA and m-CONWIP improves the workload balancing capability of these pull
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45 systems. Such an increase in the choice of orders can occur, for example, due to an increase in
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47 the variability of the inter-arrival times of orders. Variability of the workload in a control loop
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49 increases the variability of the workload at each workstation and, thereby, decreases the
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51 workload balance. This is because the pull systems that we consider in this paper control the
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53 workload based on the *number of orders* on the shop floor and not on the *processing time* of
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55 orders, i.e. are unit-based instead of load-based. Our simulations results show that processing
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3 time variability has a large negative impact on the workload balancing capability of the unit-
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5 based pull systems considered in our paper.
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8 Although our paper shows that unit-based pull systems can reduce both the TTT and STT,
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10 our simulation studies also show that as soon as the manufacturing conditions become more
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12 realistic (i.e. when variability in the processing times of orders is introduced), the increase in
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14 the OPT is off-setting the decrease in the STT. An important issue that requires additional
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16 study is whether the throughput time performance of POLCA and m-CONWIP can be
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18 improved if the release of orders is load-based instead of unit-based. A remarkable result of
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20 our paper shows that in the optimal configuration of POLCA, the final control loops are fully
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22 responsible for the effective workload balancing capability of POLCA. An interesting issue
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24 for future research is whether this result can also be found in production systems with
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26 different topologies than the one we considered in our paper.
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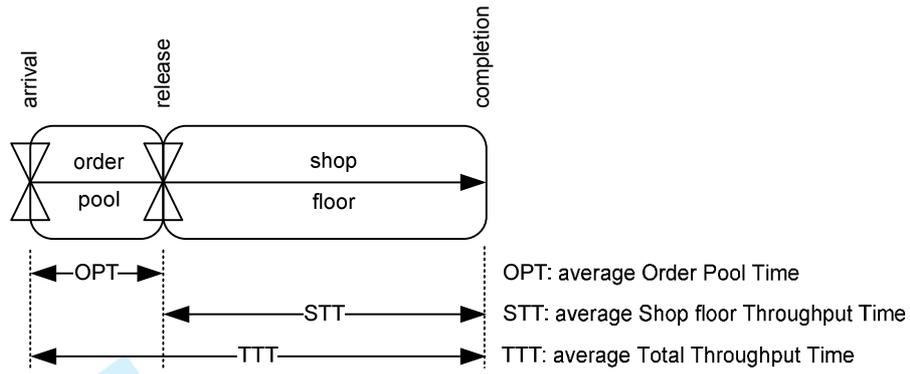


Figure 1. Throughput time measures in an MTO production system.

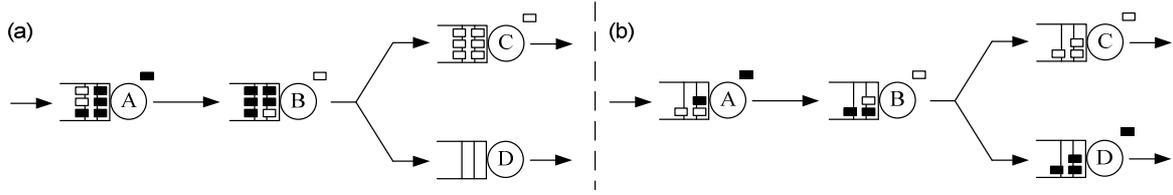


Figure 2. Shop floor without (a) and with (b) workload balancing.

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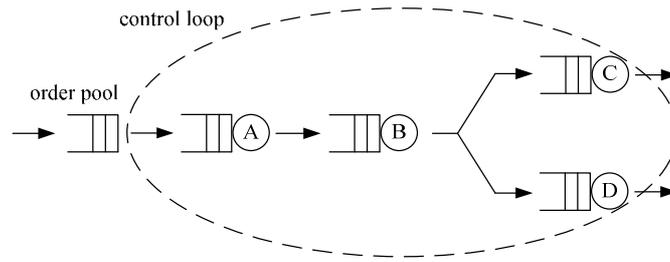


Figure 3. CONWIP controlled MTO production system.

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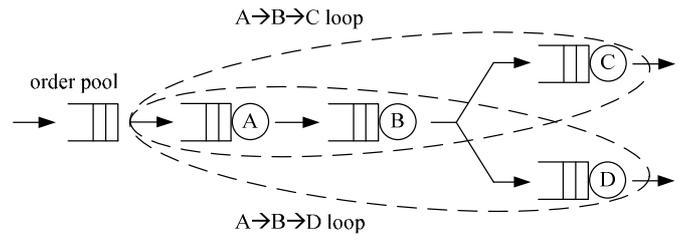


Figure 4. CONWIP controlled MTO production system.

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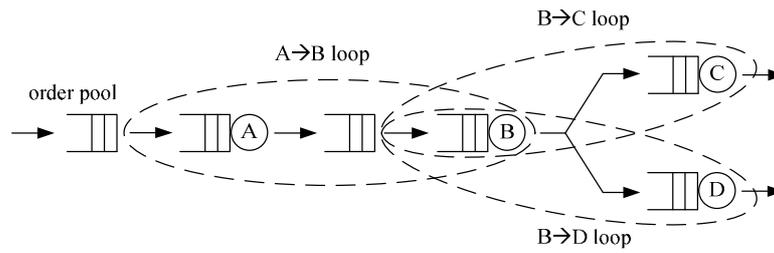


Figure 5. POLCA controlled MTO production system.

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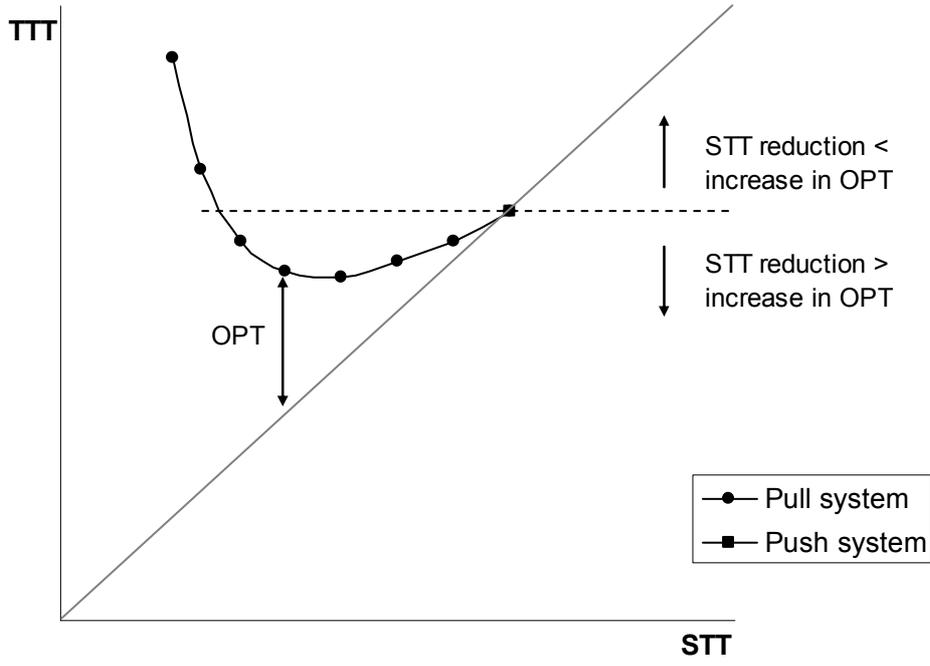


Figure 6. Illustrative example of effective workload balancing capability.

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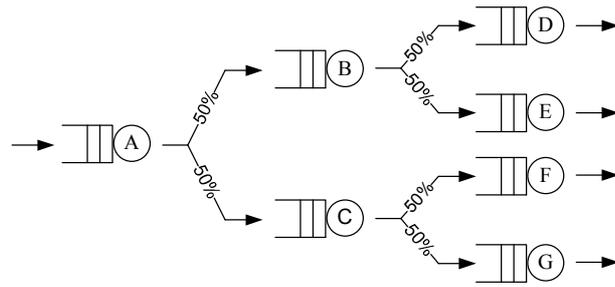


Figure 7. Topology of simulated production system.

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Table 1. Experimental factors.

factor	experimental levels
<i>order arrival pattern:</i>	
- inter-arrival time	constant, random (exponential)
- utilisation	80, 85, 90 percent
- batch size	1, 10
<i>processing time variability:</i>	
- processing time	constant, random (Erlang-2)

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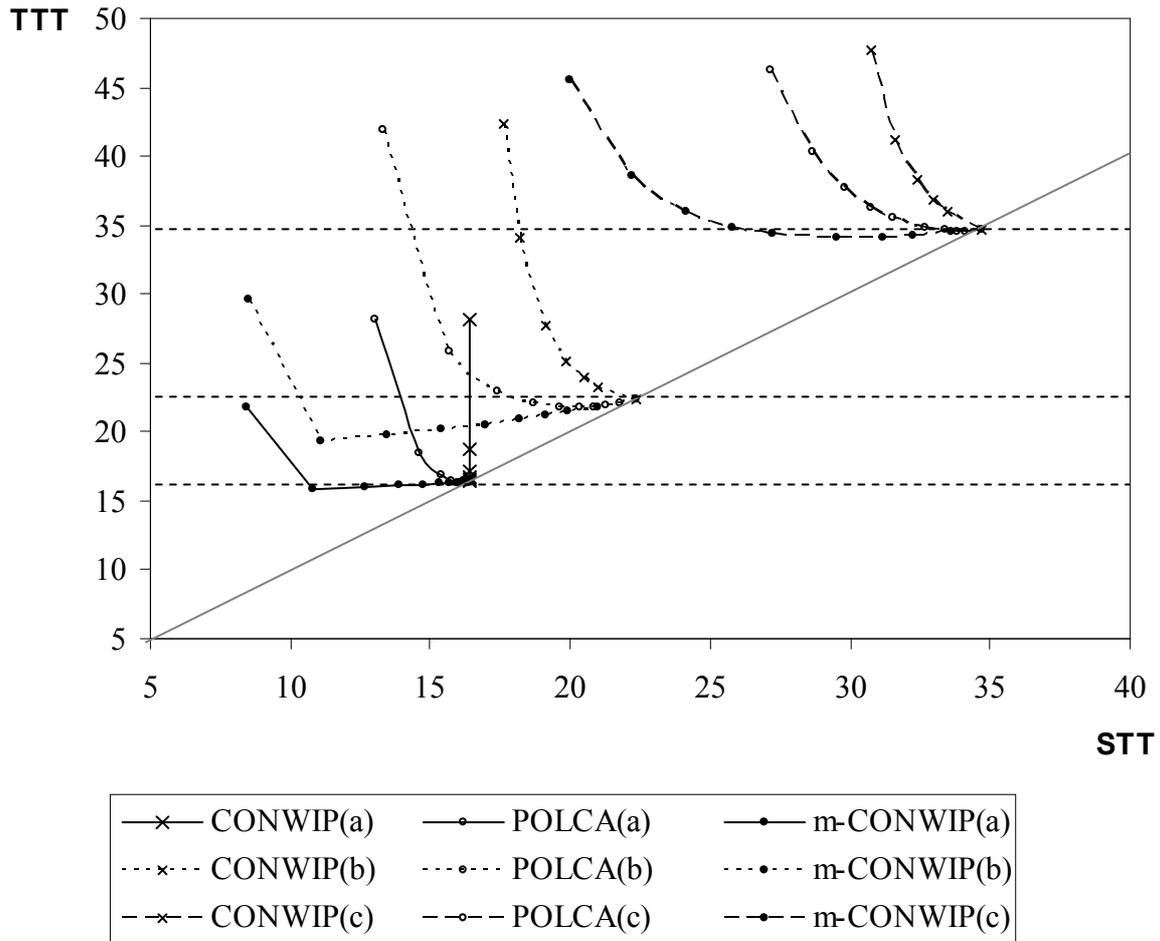


Figure 8. TTT and STT performance of CONWIP, POLCA and m-CONWIP. Combination (a) constant inter-arrival and processing time, (b) random inter-arrival time and constant processing time, (c) random inter-arrival and processing time.

Table 2. Optimal throughput time performance* of m-CONWIP and POLCA.

<i>constant processing time</i>		<i>constant inter-arrival time</i>				<i>random inter-arrival time</i>			
		<i>POLCA</i>		<i>m-CONWIP</i>		<i>POLCA</i>		<i>m-CONWIP</i>	
<i>batch size</i>	<i>utilisation</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>
<i>1</i>	<i>80%</i>	0.47	1.14	1.56	23.09	2.23	8.56	10.13	39.34
	<i>85%</i>	0.71	1.43	3.23	34.30	2.73	9.13	13.40	50.40
	<i>90%</i>	1.09	2.49	6.56	50.12	3.31	11.61	17.31	63.71
<i>10</i>	<i>80%</i>	1.15	9.17	6.37	35.69	5.22	30.31	19.65	75.63
	<i>85%</i>	1.05	5.10	8.21	44.30	5.47	38.42	21.66	81.35
	<i>90%</i>	1.21	4.81	10.68	56.49	5.67	43.25	23.54	87.09
<i>random processing time</i>		<i>constant inter-arrival time</i>				<i>random inter-arrival time</i>			
		<i>POLCA</i>		<i>m-CONWIP</i>		<i>POLCA</i>		<i>m-CONWIP</i>	
<i>batch size</i>	<i>utilisation</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>
<i>1</i>	<i>80%</i>	0.00	0.00	0.00	0.00	0.00	0.00	1.44	11.56
	<i>85%</i>	0.00	0.00	0.00	0.00	0.00	0.00	1.71	14.80
	<i>90%</i>	0.00	0.00	0.00	0.00	0.00	0.00	2.38	18.79
<i>10</i>	<i>80%</i>	0.00	0.00	0.00	0.00	0.00	0.00	4.39	47.33
	<i>85%</i>	0.00	0.00	0.00	0.00	0.00	0.00	4.94	48.46
	<i>90%</i>	0.00	0.00	0.00	0.00	0.00	0.00	5.25	52.95

* Given the restriction that the same number of cards is used in each control loop.

Table 3. Optimal throughput time performance* of POLCA and m-CONWIP.

<i>constant processing time</i>		<i>constant inter-arrival time</i>				<i>random inter-arrival time</i>			
		<i>POLCA</i>		<i>m-CONWIP</i>		<i>POLCA</i>		<i>m-CONWIP</i>	
<i>batch size</i>	<i>utilisation</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>	<i>%TTT</i>	<i>%STT</i>
<i>1</i>	<i>80%</i>	3.72	3.72	1.56	23.09	6.12	6.12	10.13	39.34
	<i>85%</i>	5.57	5.57	3.23	34.30	7.76	7.76	13.40	50.40
	<i>90%</i>	8.30	8.30	6.56	50.12	9.69	9.69	17.31	63.71
<i>10</i>	<i>80%</i>	3.36	3.36	6.37	35.69	6.31	6.31	19.65	75.63
	<i>85%</i>	4.56	4.56	8.21	44.30	6.84	6.84	21.66	81.35
	<i>90%</i>	6.77	6.77	10.68	56.49	7.34	7.34	23.54	87.09

* No restriction on the number of cards used in a control loop.