

NANTES1900 Project



Creating interactivity for Museums

Château des Ducs de Bretagne experimentation
History Museum of Nantes, France

→ Main objectives:

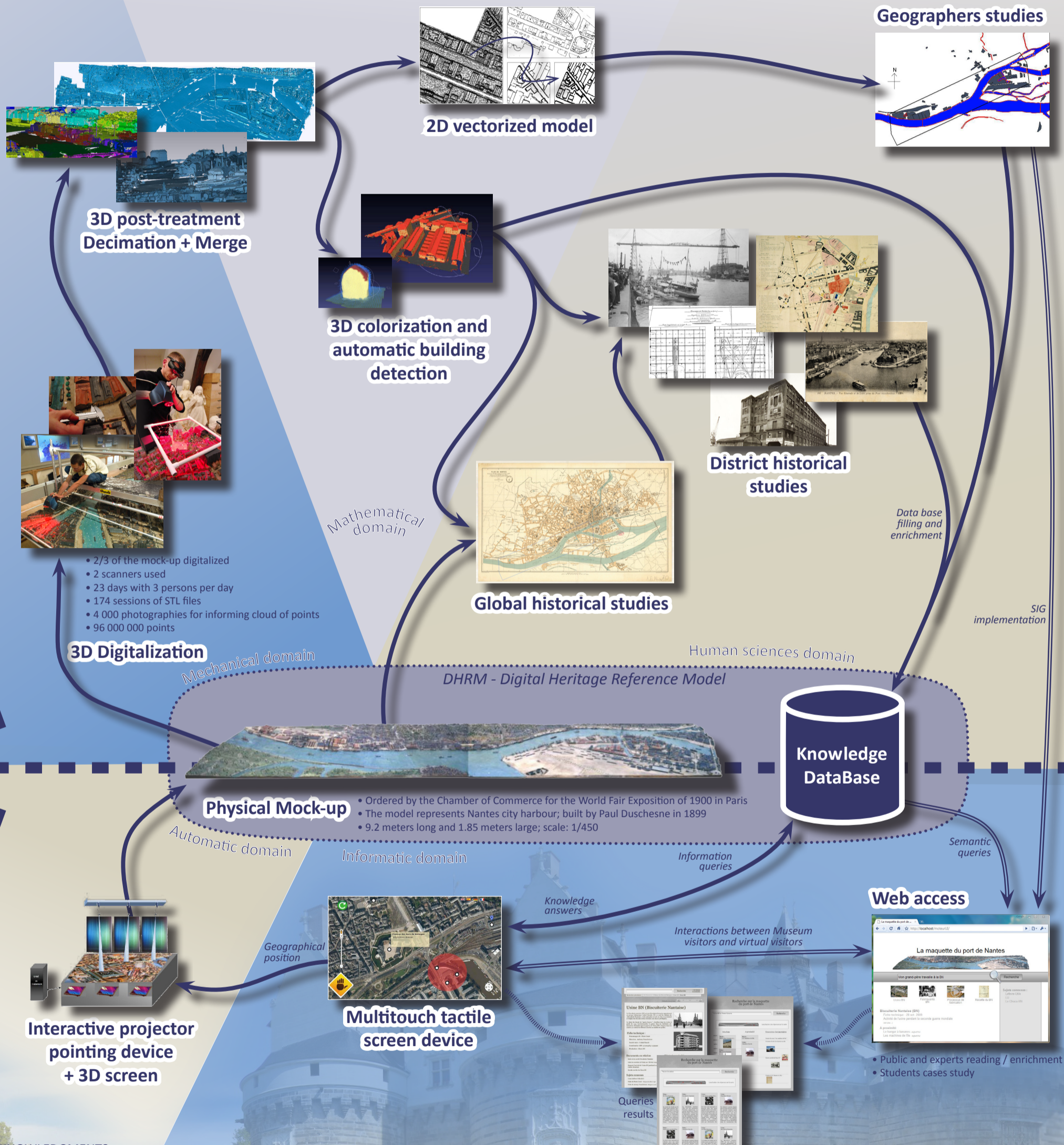
- the physical mock-up must "speak"
- as an "in-vivo" system for the Museum
- it is not "a fish inside an aquarium"

→ Constraints:

- only supported by pedagogical projects
- Open Source tools
- methodology must be re-use

SCIENTIFICAL Point of view

USER Point of view



ACKNOWLEDGMENTS

- Steering Committee: Bertrand Guillet (Conservative Director of the History Museum of Nantes), Christophe Courtin (Head of Multimedia department of the History Museum of Nantes), Jean-Louis Kerouanton (Human sciences teacher-researcher - Centre François Viète laboratory) and Florent Laroche (Engineering sciences teacher-researcher - IRCCyN laboratory)
- Students and teachers from Engineering School: Ecole Centrale & Ecole Polytechnique, University of Nantes, France
- Researchers from IRCCyN, Ecole Centrale & Centre François Viète, University of Nantes France
- Museum team of Chateau des Ducs
- AIP Primeca Pays de Loire