



HAL
open science

A Sequential Design Method for the Inversion of an Unknown System

Régis Bettinger, Pascal Duchêne, Luc Pronzato

► **To cite this version:**

Régis Bettinger, Pascal Duchêne, Luc Pronzato. A Sequential Design Method for the Inversion of an Unknown System. 15th IFAC Symposium on System Identification, Jun 2009, Saint Malo, France. pp.1298-1303. hal-00407826

HAL Id: hal-00407826

<https://hal.science/hal-00407826>

Submitted on 27 Jul 2009

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire **HAL**, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

A Sequential Design Method for the Inversion of an Unknown System

Régis Bettinger^{*,**} Pascal Duchêne^{*} Luc Pronzato^{**}

^{*} IFP-Solaize, Lyon, France, (e-mail: pascal.duchene@ifp.fr).

^{**} Laboratoire I3S, Université de Nice Sophia-Antipolis/CNRS, France, (e-mail: bettinge@i3s.unice.fr, pronzato@i3s.unice.fr)

Abstract: A design method presented in a previous paper for the sequential generation of observation sites used for the inversion of a prediction model is extended to cope with practical issues such as delayed observations and design of batches of imposed size. The final objective of the construction is to be able to associate with any target T in the output space a value x_T of the input factors such that the response of the system at x_T will be “close” to T (from an industrial point of view, x_T corresponds to manufactory conditions that yield a product whose feature of interest is described by T). The problem is thus much different from the more standard one where one wishes to build a precise model over the whole input space: here the model only has to be precise over a set of values x_T that permit to reach any target T , that is, the observation sites should not be spread over the entire admissible input space, but should rather concentrate in areas that cover the reachable output space when mapped by the system. Examples in low dimensions are presented that illustrate the behavior of the method and allow a comparison to be made with a standard sequential method for designing exploratory experiments.

Keywords: Kriging; system inversion; experimental design; sequential design; Tsallis entropy.

1. INTRODUCTION

We shall design an experiment (that is, choose observation sites X_1, \dots, X_N) for a system

$$\mathcal{S} : \mathcal{X} \subset \mathbb{R}^m \rightarrow \mathbb{R}^p,$$

for which no prior information is available. The input domain \mathcal{X} is a compact subset of \mathbb{R}^m and the reachable output domain $\mathcal{Y} = \mathcal{S}(\mathcal{X}) \subset \mathbb{R}^p$ is unknown. The objective of the design is to construct a model that will allow us to “invert” the system in the following sense: with any given reachable target vector $T \in \mathcal{S}(\mathcal{X})$ one wishes to associate an input vector x_T such that the value $\mathcal{S}(x_T)$ is as close to T as possible. The number N of observations to be made is fixed in advance and the experimental design problem consists in selecting N points $X_1, \dots, X_N \in \mathcal{X}$ such that the inverse problem above is solved with maximum accuracy after the observation of $Y_i = Y(X_i)$, $i = 1, \dots, N$.

The input/output relationship is modeled by kriging (see, e.g., Sacks et al. [1989]; Santner et al. [2003]), which gives, at low computational cost, a prediction and an estimate of the prediction error at each point of the input domain (see Section 2). We use the Matlab toolbox DACE [Lophaven et al., 2002]. After having observed the output values $Y^N = (Y_1, \dots, Y_N)^\top$ at the observation sites X_1, \dots, X_N the posterior distribution $\mathcal{D}(Y(x)|Y^N)$ of the output at any point $x \in \mathcal{X}$ is easily constructed. One can then define

$$\begin{aligned} x_T &= \arg \min_{x \in \mathcal{X}} \mathbb{E}\{\|Y(x) - T\|^2 | Y^N\} \\ &= \arg \min_{x \in \mathcal{X}} [\|\hat{y}_N(x) - T\|^2 + \hat{\sigma}_N^2(x)], \end{aligned} \quad (1)$$

the *inverse prediction* for T , with $\hat{y}_N(x) = \mathbb{E}\{Y(x) | Y^N\}$ and $\hat{\sigma}_N^2(x) = \mathbb{E}\{\|Y(x) - \hat{y}_N(x)\|^2 | Y^N\}$ respectively the

model prediction and variance at x . A natural measure of the prediction accuracy for the target T is thus

$$\zeta_N(T) = \|\hat{y}_N(x_T) - T\|^2 + \hat{\sigma}_N^2(x_T),$$

and two global criteria for the prediction accuracy over the whole reachable output space \mathcal{Y} can be considered,

$$\begin{aligned} J_{M,N}(X_1, \dots, X_N) &= \max_{T \in \mathcal{Y}} \zeta_N(T), \\ J_{I,N}(X_1, \dots, X_N) &= \int_{\mathcal{Y}} \zeta_N(T) \mu(dT), \end{aligned}$$

with $\mu(\cdot)$ some given probability measure on \mathcal{Y} indicating the relative interest among target values. A straightforward formulation of the design problem would consist in minimizing $\mathbb{E}\{J_{M,N}(x_1, \dots, x_N)\}$ or $\mathbb{E}\{J_{I,N}(x_1, \dots, x_N)\}$ with respect to x_1, \dots, x_N . This is, however, a formidable task and we need to follow another route (the quantities $J_{M,N}(X_1, \dots, X_N)$ and $J_{I,N}(X_1, \dots, X_N)$ can nevertheless be used to evaluate *a posteriori* the quality of a given design in terms of inverse prediction performance, see Bettinger et al. [2008]).

Compared to [Bettinger et al., 2008], we consider a more natural extension to the case when responses are available with delay and several design points must be chosen simultaneously. The idea used in this previous paper consists in choosing observation sites that sample \mathcal{Y} as uniformly as possible, in the sense that the N observed responses $Y_i = Y(X_i)$, $i = 1, \dots, N$, are as spread as possible in \mathbb{R}^p . Since this implies the exploration of the whole domain \mathcal{Y} , we expect any possible target $T \in \mathcal{Y}$ to be “close” to a certain Y_i . At the same time, one wishes that the X_i ’s remain as concentrated as possible in \mathcal{X} : indeed, model predictions must be precise for values x_T that

permit to reach any target T and those inverse predictions x_T , obtained by (1), will preferably be chosen in areas where $\hat{\sigma}_N^2(x)$ is small, that is, in the neighborhood of some X_i 's. This concentration of design points in the input space can be obtained by constructing the design sequentially when the precision of the prediction is properly taken into account at each step, thereby favoring the choice of X_{n+1} at step n close to points X_i already sampled. Choosing the point X_{n+1} after Y_1, \dots, Y_n have been observed has also the advantage of using all the (increasing) information available and summarized in the current distributions $\mathcal{D}(Y(x)|Y^n)$, $x \in \mathcal{X}$. An initial design with N_0 points is chosen, with N_0 small compared to N . Since no prior information on the system is available, a space-filling design is used, ensuring that the first N_0 sites are as well spread in \mathcal{X} . As suggested by Morris and Mitchell [1995], we use a latine hypercube design, easy to generate, combined with the optimization of a maximin-distance criterion, see Section 4.2.

Two methods are proposed in [Bettinger et al., 2008] for choosing X_{n+1} :

- maximize the conditional (posterior) expectation of the minimum distance between $Y(x)$ and the Y_i 's already observed,

$$X_{n+1} = \arg \max_{x \in \mathcal{X}} \mathbb{E} \left\{ \min_{i=1, \dots, n} \|Y(x) - Y_i\| \mid Y_1, \dots, Y_n \right\},$$

see Section 3.2 (the idea being that, in the average sense, the next output Y_{n+1} will be "far" from previous ones Y_1, \dots, Y_n);

- maximize the expected second-order Tsallis entropy $H_2[\cdot]$ [Tsallis, 1988] of a kernel density estimator $\hat{\phi}_{n,x}$ formed from the Y_i 's and $Y(x)$,

$$X_{n+1} = \arg \max_{x \in \mathcal{X}} \mathbb{E} \{ H_2[\hat{\phi}_{n,x}] \},$$

see Section 3.3. The idea here is that maximum entropy over a compact set is obtained for the uniform distribution: we thus expect the method to spread the Y_i 's as much as possible in \mathcal{Y} (the second-order Tsallis entropy being used because it allows very simple analytical calculations).

Note that the precision of the model prediction is taken into account by both approaches through the conditional distribution of $Y(x)$ used to evaluate the expectation $\mathbb{E}\{\cdot\}$. In [Bettinger et al., 2008] we showed on a (noise-free) toy example with 2 inputs and 1 output that both approaches yield satisfactory designs.

For practical reasons, it may happen that batches of k points X_{n+1}, \dots, X_{n+k} must be chosen simultaneously, and that those k points must be selected before the k previous observations are available (knowing, however, the input values X_{n-k+1}, \dots, X_n used in previous batch). This is the case in particular when the analysis of the outputs produced by the system is a time-consuming procedure and external constraints impose that the system \mathcal{S} (experimental or simulated) is operated continuously. A rather crude adaptation of the methods above to such a situation was proposed in [Bettinger et al., 2008] and illustrated by the application to a 5-inputs/2-outputs noisy system derived from real data collected in oil industry.

We show below that such practical constraints on delayed observations and batch design can easily be taken into account when using the design method based on the maximization of the expected entropy, without requiring any particular approximation (this is not the case, however, for the method based on the maximization of the expected minimum distance). The paper is organized as follows: Section 2 recalls the main properties of kriging predictors. Section 3 presents three sequential design methods, based on the maximization of the kriging variance $\hat{\sigma}_n^2(x)$, of the expected minimum distance and of the expected entropy, with their extensions to the "batch-delayed" case. In Section 4 the methods are compared on low-dimensional noise-free toy examples. The adaptation to the case of noisy observations, together with the need of specific optimization algorithms, are mentioned in a conclusion section.

2. PREDICTION BY KRIGING

For the sake of simplicity of the presentation we only consider the case of a single (scalar) response $Y(x)$. When several responses are present, we thus assume that they are modelled independently. Notice, however, that a more sophisticated approach (co-kriging) permits to take possible correlation between responses into account, see, e.g., Chilès and Delfiner [1999]. The model used for $Y(x)$ is

$$Y(x) = f^\top(x)\beta + Z(x) + \varepsilon(x),$$

where $f(x) = (f_1(x), \dots, f_k(x))^\top$ is a vector of known regression functions, $\beta = (\beta_1, \dots, \beta_n)^\top$ is a vector of unknown parameters, $Z(\cdot)$ is a second-order stationary stochastic process with zero mean, and $\varepsilon(x)$ denotes the observation error at x . Those errors are assumed to be centered, independently distributed with variance σ_ε^2 , and independent from $Z(x)$. We note $\text{Cov}\{Z(x_1), Z(x_2)\} = \sigma_z^2 \rho(x_1 - x_2, \psi)$ the covariance function of Z , where σ_z^2 is the variance and $\rho(\cdot)$ the correlation function of Z , and ψ is a vector of unknown parameters. Popular correlation functions include (with $\psi \in \mathbb{R}, t \in \mathbb{R}^m$)

$$\rho_e(t, \psi) = \prod_{i=1}^m e^{-\psi |t_i|}, \quad (2)$$

$$\rho_g(t, \psi) = e^{-\psi \|t\|^2}, \quad (3)$$

$$\rho_m(t, \psi) = \prod_{i=1}^m \frac{1}{\Gamma(\nu) 2^{\nu-1}} \left(\frac{2\sqrt{\nu}|t_i|}{\psi} \right)^\nu K_\nu \left(\frac{2\sqrt{\nu}|t_i|}{\psi} \right), \quad (4)$$

called respectively the (isotropic) exponential, Gaussian and Matérn correlation functions, with K_ν the modified Bessel function of order ν . The smoothness of the paths of Z is related to the choice of the correlation function: in a nutshell, (2) corresponds to a process with non-smooth trajectories whereas (3) gives infinitely differentiable trajectories. In-between, the regularity of a model built with (4) grows with ν .

Suppose one has collected n observations $Y^n = (Y_1, \dots, Y_n)^\top$ at X_1, \dots, X_n , denote $Z^n = (Z(X_1), \dots, Z(X_n))^\top$ and assume that σ_ε^2 and the characteristics of the process $\rho(\cdot)$, σ_z^2 and ψ are known. The kriging predictor at an arbitrary point $x_0 \in \mathcal{X}$ is the best (in the sense of minimum variance) linear unbiased predictor at x_0 . Easy calculations give

$$\hat{y}_n(x_0) = f_0^\top \hat{\beta} + r_0^\top \mathcal{R}^{-1} (Y^n - F \hat{\beta}), \quad (5)$$

where we note $f_0 = f(x_0)$, $r_0 = \text{Cor}\{Z(x_0), Z^n\} \in \mathbb{R}^n$, $F = (f(X_1) \dots f(X_n))^\top$, and

$$\hat{\beta} = (F^\top \mathcal{R}^{-1} F)^{-1} F^\top \mathcal{R}^{-1} Y^n,$$

with $\mathcal{R} = R + (\sigma_\varepsilon^2/\sigma_z^2) I_n$, $R = \text{Cor}\{Z^n, Z^n\}$ and I_n the n -dimensional identity matrix.

The prediction variance (called kriging variance) at x_0 is

$$\hat{\sigma}_n^2(x_0) = \sigma_z^2 (a^\top \mathcal{R} a - 2a^\top r_0 + 1) + \sigma_\varepsilon^2, \quad (6)$$

where a is obtained from $\hat{y}_n(x_0) = a^\top Y^n$ in (5).

We assume that the process $Z(\cdot)$ is Gaussian and that the observation errors are normal. One can then easily construct the log-likelihood function

$$l(\beta, \sigma_z^2, \sigma_\varepsilon^2, \psi) = -\frac{1}{2} \left[n \log(\sigma_z^2) + \log(\det \mathcal{R}) + \frac{(Y^n - F \beta)^\top \mathcal{R}^{-1} (Y^n - F \beta)}{\sigma_z^2} \right],$$

which enable to estimate the unknown kriging parameters β , σ_z^2 , σ_ε^2 and ψ by maximum likelihood, see, e.g., Santner et al. [2003].

One can easily check that when $\sigma_\varepsilon^2 = 0$ (no measurement errors) $\hat{y}_n(X_i) = Y_i$ and $\hat{\sigma}_n^2(X_i) = 0$, $i = 1, \dots, n$: the predictor is then an interpolator and the prediction variance equals zero at the design points. The method can be put in a Bayesian framework, assuming for instance a prior on β and σ_z^2 with σ_ε^2 and ψ known. When σ_z^2 is also assumed to be known and a non-informative prior is put on β , then the posterior distribution $\mathcal{D}[Y_0|Y^n]$ of $Y_0 = Y(x_0)$ is normal

$$(Y_0|Y^n) \sim \mathcal{N}(\hat{y}_n(x_0), \hat{\sigma}_n^2(x_0)). \quad (7)$$

This is approximately true in other circumstances and can be generalized to the case of simultaneous multiple-point predictions. Let $Y_0 = (Y(x_{n+1}), \dots, Y(x_{n+k}))^\top$ correspond to the vector of responses at the new design sites $X_0 = (x_{n+1}, \dots, x_{n+k})$ and denote $Z_0 = (Z(x_{n+1}), \dots, Z(x_{n+k}))^\top$. Then,

$$\begin{pmatrix} Z^n \\ Z_0 \end{pmatrix} \sim \mathcal{N} \left(0, \begin{pmatrix} \Sigma_{nn} & \Sigma_{n0} \\ \Sigma_{0n} & \Sigma_{00} \end{pmatrix} \right)$$

gives (see Pronzato and Thierry [2003])

$$(Y_0|Y^n) \sim \mathcal{N}(\hat{Y}_n(X_0), \hat{\Sigma}_n(X_0)), \quad (8)$$

where

$$\hat{Y}_n(X_0) = \{\Sigma_{0n} \Sigma_{nn}^{-1} + V^\top (F^\top \Sigma_{nn}^{-1} F)^{-1} F^\top \Sigma_{nn}^{-1}\} Y^n,$$

$$\hat{\Sigma}_n(X_0) = \Sigma_{00} - \Sigma_{0n} \Sigma_{nn}^{-1} \Sigma_{n0} + V^\top (F^\top \Sigma_{nn}^{-1} F)^{-1} V,$$

with $V^\top = F_0 - \Sigma_{0n} \Sigma_{nn}^{-1} F$, $F_0 = (f(x_{n+1}), \dots, f(x_{n+k}))^\top$. For $k = 1$ we recover the normal distribution (7). The distribution (8) will be used to compute expectations when choosing new design points in the presence of batch/delayed observations.

3. BATCH SEQUENTIAL DESIGN

3.1 Maximization of kriging variance

A classical approach for the sequential generation of design points that aim at giving precise kriging predictions over the whole domain \mathcal{X} consists in choosing at step n

$$X_{n+1} = \arg \max_{x \in \mathcal{X}} \hat{\sigma}_n^2(x), \quad (9)$$

with $\hat{\sigma}_n^2(x)$ given by (6). As mentioned above, when there is no observation error we have $\hat{\sigma}_n^2(X_i) = 0$, $i = 1, \dots, n$, and this approach thus guarantees that no repetition of observations at the same location will take place. (In (9), and also in the optimization problems to follow, the maximization is usually performed by grid search.)

In the case of batch optimization, the choice (9) can be generalized (see Sahama and Diamond [2001]) into

$$(X_{n+1}, \dots, X_{n+k}) = \arg \max_{X_0 \in \mathcal{X}^k} \det \hat{\Sigma}_n(X_0), \quad (10)$$

with $\hat{\Sigma}_n(X_0)$ as in (8). In the batch-delayed setting, when observations at the k previous sites X_{n-k+1}, \dots, X_n are unknown, we propose to use

$$(X_{n+1}, \dots, X_{n+k}) = \arg \max_{X_0 \in \mathcal{X}^k} \det \hat{\Sigma}_{n-k}(X_0), \quad (11)$$

with $\hat{\Sigma}_{n-k}(X_0)$ the covariance matrix of the random vector $(Y(X_{n-k+1}), \dots, Y(X_n), Y(x_{n+1}), \dots, Y(x_{n+k}))^\top$ conditional to the observations $Y(X_1), \dots, Y(X_{n-k})$. Note that when $\sigma_\varepsilon^2 = 0$ this prevents repetitions of observations at the same locations X_{n-k+1}, \dots, X_n as the batch under treatment.

The example used in Section 4 to illustrate the behaviors of the design rules (10, 11) indicates that, although not adapted to the model-inversion problem considered here, those design rules are suitable for generating exploratory space-filling designs in the input space \mathcal{X} under the constraint of batch design of imposed size and in presence of delayed observations.

3.2 Maximization of minimum distance

Consider first the simplest case $k = 1$ (where points are added one-at-a-time). The quantity $d(y, Y^n) = \min_{i=1, \dots, n} \|y - Y_i\|$ measures how far y is from the observations already performed. Using (7), we can compute the expected value of this quantity for an observation made at x and thus choose next design point as

$$X_{n+1} = \arg \max_{x \in \mathcal{X}} \mathbb{E}\{d(Y(x), Y^n) | Y^n\}. \quad (12)$$

An analytic expression for $\mathbb{E}\{d(Y(x), Y^n) | Y^n\}$ is easily obtained when $p = 1$; for larger p , however, the integrand has to be computed numerically, which becomes very time-consuming.

A generalization to the batch setting ($k \geq 1$) could be based on

$$(X_{n+1}, \dots, X_{n+k}) = \arg \max_{X_0 \in \mathcal{X}^k}$$

$$\mathbb{E} \left\{ \min_{i=1, \dots, n+k, j=n+1, \dots, n+k, j \neq i} \|Y_i - Y_j\| \middle| Y^n \right\} \quad (13)$$

with $Y_i = Y(x_i)$ for $i = n+1, \dots, n+k$. However, this is very cumbersome to implement and we do not go any further here; one may refer to Bettinger et al. [2008] for a simple heuristic extension of (12) in the batch-delayed setting.

3.3 Maximization of Tsallis entropy

This approach follows a similar idea to the method above, but measures the dispersion of the observations in the

output space through entropy: since maximum entropy over a compact set is obtained for the uniform distribution, we maximize the (expected) entropy of the distribution of the observations $\{Y_1, \dots, Y_n, Y(x)\}$ in \mathcal{Y} .

First, a kernel-density estimator of this distribution is computed (see, e.g., Wand and Jones [1995])

$$\widehat{\phi}_{n,x}(y) = \frac{1}{n+1} \left[\sum_{i=1}^n \varphi_{Y_i,h}(y) + \varphi_{Y(x),h}(y) \right] \quad (14)$$

with $\varphi_{z,h}(\cdot)$ the probability density function (p.d.f.) of the normal $\mathcal{N}(z, h^2)$. Usually, the smoothing parameter h (window width) is taken decreasing with n in order to ensure good asymptotic properties for the density estimator. In the context considered here, however, the total number of observations N is small, and we keep h constant ($h = 0.01$, with the range of observed outputs normalized to $[0, 1]$ at each step).

Second, the entropy of (14) is computed. A natural candidate is Shannon entropy, which, for $\phi(\cdot)$ a p.d.f. on \mathbb{R}^p , can be written as $H_1(\phi) = -\int_{\mathbb{R}^p} \phi(t) \log[\phi(t)] dt$. However, this entropy functional does not yield an analytic formula for a mixture of normal distributions such as (14). We thus consider the second-order Tsallis entropy of the p.d.f. $\phi(\cdot)$, $H_2(\phi) = 1 - \int_{\mathbb{R}^p} \phi^2(t) dt$, which can be given an analytic expression when substituting the estimator (14) for ϕ . Indeed, we have

$$H_2[\widehat{\phi}_{n,x}] = 1 - \frac{1}{(n+1)^2} \sum_{i,j=1}^{n+1} \varphi_{Y_i,h\sqrt{2}}(Y_j),$$

where we denote $Y_{n+1} = Y(x)$. We thus obtain the selection rule

$$X_{n+1} = \arg \max_{x \in \mathcal{X}} \mathbb{E}\{H_2[\widehat{\phi}_{n,x}] | Y^n\}, \quad (15)$$

with $Y(x)$ having the distribution (7). One can notice that, moreover, $\mathbb{E}\{H_2[\widehat{\phi}_{n,x}] | Y^n\}$ can be given an analytic expression using the property $\int_{\mathbb{R}^p} \varphi_{a,\sigma}(t) \varphi_{b,\delta}(t) dt = \varphi_{a,\sqrt{\sigma^2+\delta^2}}(b)$.

In the batch setting, we replace the kernel estimator (14) by

$$\widehat{\phi}_{n,X_0}(y) = \frac{1}{n+k} \left[\sum_{i=1}^n \varphi_{Y_i,h}(y) + \sum_{i=n+1}^{n+k} \varphi_{Y(x_i),h}(y) \right]$$

and obtain the multiple-point selection rule

$$(X_{n+1}, \dots, X_{n+k}) = \arg \max_{X_0 \in \mathcal{X}^k} \mathbb{E}\left\{H_2\left[\widehat{\phi}_{n,X_0}\right] \middle| Y^n\right\}, \quad (16)$$

which can still be given an analytic expression. In the batch-delayed case, we use an approach similar to that in Section 3.1 and choose $(X_{n+1}, \dots, X_{n+k})$ as

$$(X_{n+1}, \dots, X_{n+k}) = \arg \max_{X_0 \in \mathcal{X}^k} \mathbb{E}\left\{H_2\left[\widehat{\phi}_{n,X_0}\right] \middle| Y^{n-k}\right\}. \quad (17)$$

4. EXAMPLES

We first consider a 1-input/1-output example to illustrate graphically the behaviors of selection rules (16, 17) and (10, 11) and compare their performances. We then consider the same 2-inputs/1-output example as in [Bettinger et al.,

2008] and generate the design with the rule (16), which allows some comparison to be made with the case when the points are added one-at-a-time with (15).

The kriging parameters are estimated by maximum likelihood, excepted for ν which is set to 3.7.

4.1 A toy example with $m = p = 1$

We illustrate the behaviors of the selection rules on a given set of noise-free scalar observations depending on a scalar input variable $x \in \mathcal{X}$, with \mathcal{X} formed of 101 equally spaced points in $[0, 1]$.

We first compare the influence of the correlation function on the new set of points proposed by the design rule (16) for batches of size $k = 2$.

The locations of the points proposed by the algorithm is plotted on Figure 1. The $n = 6$ current observations (set to arbitrary values) are represented by dots, the solid lines correspond to the kriging predictions and the dashed lines indicate the 95% confidence intervals around the predictions. The locations of the two design points generated by (16) are indicated by stars. In the exponential case, the model is not smooth and the confidence bounds are very loose; the new points proposed by the design rule are close to previous points, in regions where predictions are reliable. The fact that confidence bounds are unreasonably tight for the Gaussian correlation is known in the kriging literature, see Stein [1999], and might produce an overconfidence in the predictions, although this is not the case here. Also, Gaussian correlation matrices are often poorly conditioned [Ababou et al., 1994]; since inverses of correlation matrices are required this raises numerical difficulties (even if Cholesky factorization is used). Therefore, in the rest of the paper we use (and in general recommend the use of) the Matérn correlation function (4).

Consider now the behavior of the design rule (10) on the same data set (with the Matérn correlation), see Figure 2. Similarly to its well-known version (9) for $k = 1$, the design rule (10) enforces exploration and proposes points located in low-sampled areas in the input space. It is therefore not especially adapted to the model-inversion problem considered in this paper.

In Figure 3 we compare the rules (17) and (11) with the same set of observations as above (dots) and considering the previous optimal batches of size 2 as being under treatment (circles). One may notice that the entropy-based rule (17) (top) places the next two points in areas where predictions are precise and reasonably far from previous observations (or expected observations for the two delayed ones). The variance-based rule (11) (bottom) has the same tendency as the rule (10) to generate new points far from previous design points, thus enforcing a space-filling property in the input domain. Although not adapted to the context considered here, this rule can be of interest in a batch-delayed setting when the objective is to build an accurate model over the entire input domain.

4.2 A toy example with $m = 2$ and $p = 1$

The system is now supposed to follow the equation (no observation error, $\sigma_\varepsilon^2 = 0$)

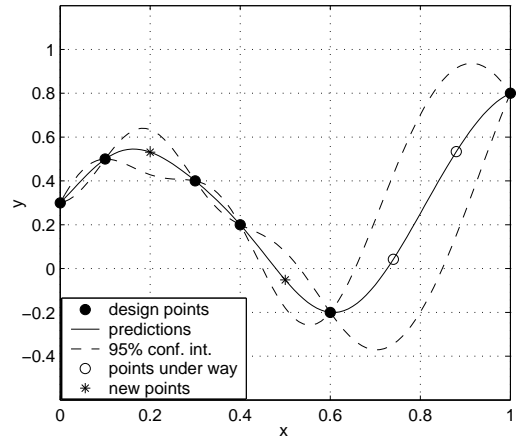
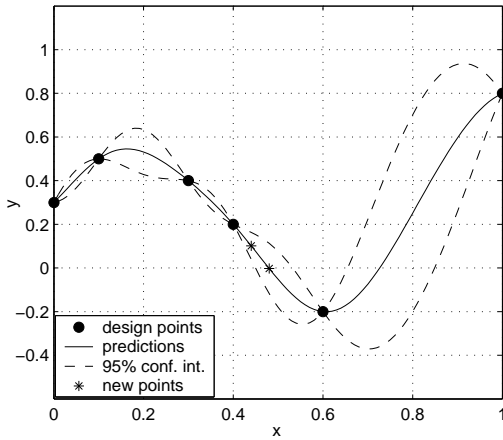
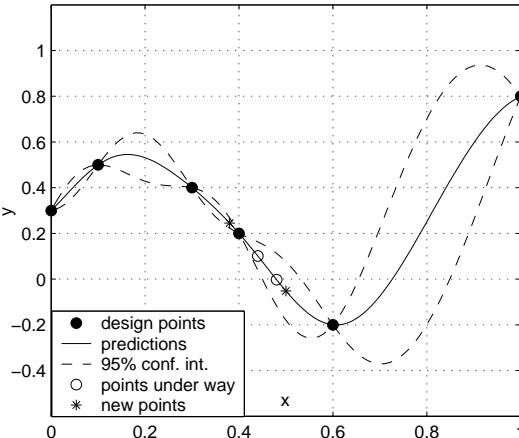
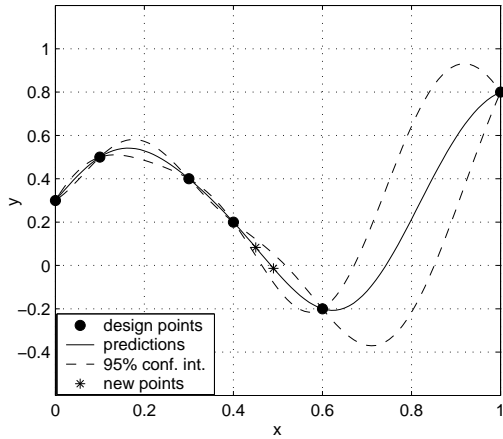
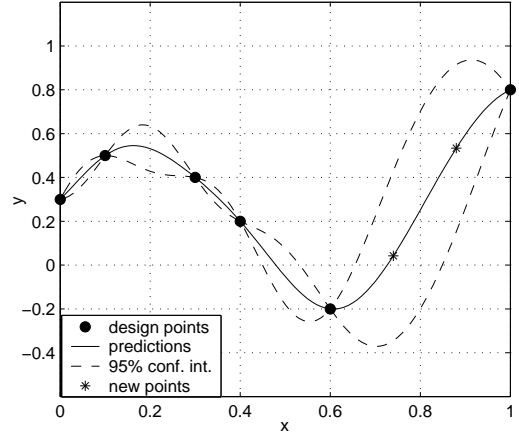
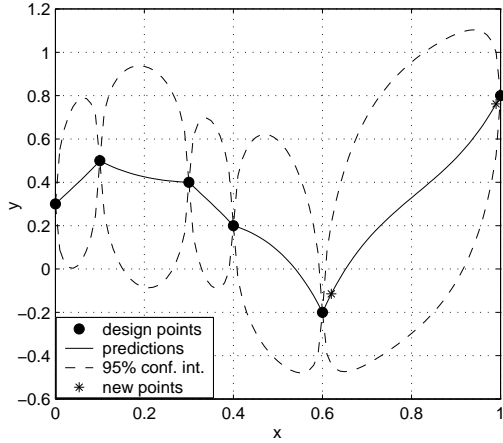


Fig. 1. Effect of the correlation function (exponential:top; Gaussian: middle; Matérn: bottom) on the choice of $k = 2$ new points with the rule (16).

Fig. 2. Choice of $k = 2$ new points with the rule (10) (Matérn correlation).

Fig. 3. Choice of $k = 2$ new points with the rules (17) (top) and (11) (bottom) in presence of delayed observations.

$$Y(x_1, x_2) = \frac{0.2e^{x_1-3} + 2.2|x_2| + 1.3x_2^6 - 2x_2^2 - 0.5x_2^4 - 0.5x_2^4 + 2.5x_1^2 + 0.7x_1^3 + \sin(5x_1) \cos(3x_1^2)}{(8x_1 - 2)^2 + (5x_2 - 3)^2 + 1}$$

The initial design is a 9-points maximin latin hypercube (several such initial designs have been used, showing little influence on the performance), points are then added sequentially by pairs of $k = 2$ up to $N = 19$ with the rule (16). The input domain corresponds to a regular grid of 31×31 points in the square $[0, 1]^2$. (This small number of points permits to obtain the optimal solution at each step

by exhaustive search in a reasonable computing time. We noticed, however, that the results are rather sensitive to the grid size. Considering finer grids, with an optimization algorithm used at each step instead of exhaustive search, would thus be of interest.)

Figure 4 illustrates the way points are added at each step. The input values are plotted on the top, with dots representing the initial design, numbers indicating the sequence of batches generated and dashed lines corresponding to

contour plots of the response $Y(\cdot, \cdot)$. The associated output values are plotted on the bottom. Note that the points generated are concentrated in the input space; the dispersion of the outputs in $\mathcal{Y} = [-0.67, 4.75]$ (bottom) is a bit worse than for $k = 1$, see Bettinger et al. [2008].

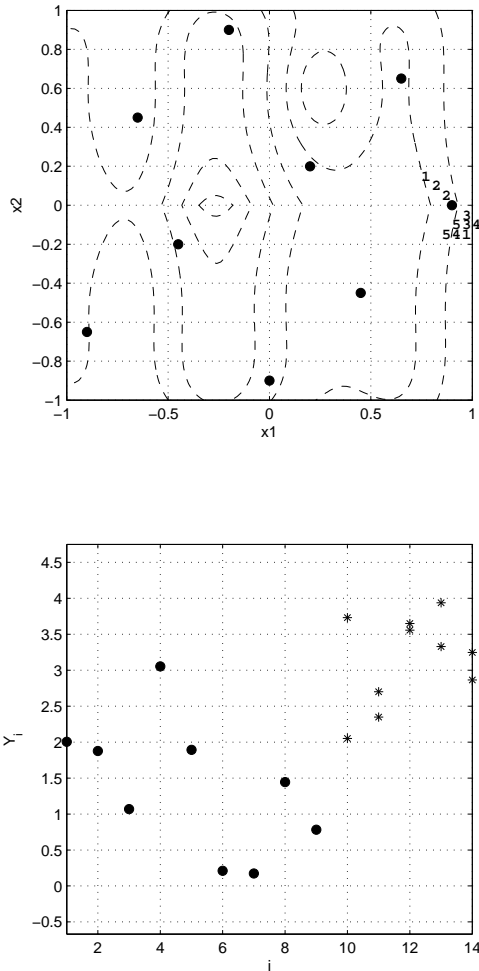


Fig. 4. Design points generated by (16) in a 2-inputs/1-output example: inputs (top) and outputs (bottom).

5. CONCLUSIONS

This paper proposed extensions of two sequential design rules to situations where runs should be made several-at-a-time and practical considerations impose a delay in the availability of observations. Simple examples illustrated that the first one is appropriate when the objective is to construct an accurate model over the whole input domain, while the second one is especially suited for model-inversion.

Both methods guarantee that there will be no repetition of observations at the same design site when there is no measurement error ($\sigma_\varepsilon^2 = 0$). The situation is different when $\sigma_\varepsilon^2 \neq 0$. In that case, we suggested in [Bettinger et al., 2008] to use the re-interpolation technique proposed by Forrester et al. [2006] for computer experiments. A first kriging predictor is constructed, taking the presence of measurement errors into account; it does not interpolate the data, that is, $\hat{y}_n(X_i) \neq Y_i$. A second kriging predictor

is then constructed, assuming that there are no observation errors and using the predictions $\hat{y}_n(X_i)$ as if they were observations. One can show that for any x the prediction at this second stage coincides with $\hat{y}_n(x)$ of the first stage, with the noticeable difference that the prediction variance for the second predictor is now zero at the observation points X_i , which permits to avoid repetitions.

For both approaches, generating k points at a time requires the solution of a $k \times m$ -dimensional optimization problem at each step, which quickly becomes computationally unfeasible when k increases (for the low dimensional examples considered, with $m = 1, 2$ and $k = 2$, the input domain corresponded to a regular grid and all possible choices of design points could be tested at each step). The development of suitable algorithms (e.g., of the exchange type) is under current investigation and forms a prerequisite to the solution of the 5-inputs/2-outputs model-inversion problem presented in [Bettinger et al., 2008].

REFERENCES

- R. Ababou, A.C. Bagtzoglou, and E.F. Wood. On the condition number of covariance matrices arising in kriging, estimation, and simulation of random fields. *Mathematical Geology*, 26(1):99–133, 1994.
- R. Bettinger, P. Duchêne, L. Pronzato, and E. Thierry. Design of experiments for response diversity. In *Proc. 6th International Conference on Inverse Problems in Engineering (ICIPE)*, Journal of Physics: Conference Series, Dourdan (Paris), 2008. To appear. <http://hal.archives-ouvertes.fr/hal-00290418/fr/>.
- J.P. Chilès and P. Delfiner. *Geostatistics, Modeling Spatial Uncertainty*. Wiley, New York, 1999.
- A.I.J. Forrester, A.J. Keane, and N.W. Bressloff. The design and analysis of ‘noisy’ computer experiments. *AIAA Journal*, 44:2331–2339, 2006.
- S.N. Lophaven, H.B. Nielsen, and J. Sondergaard. DACE, a Matlab kriging toolbox. Technical Report IMM-REP-2002-12, Technical University of Denmark, 2002.
- M.D. Morris and T.J. Mitchell. Exploratory designs for computational experiments. *J. Statist. Plann. Inference*, 43:381–402, 1995.
- L. Pronzato and E. Thierry. Robust design with nonparametric models: prediction of second-order characteristics of process variability by kriging. In *Prep. 13th IFAC Symposium on System Identification, Rotterdam*, pages 560–565, August 2003.
- J. Sacks, W.J. Welch, T.J. Mitchell, and H.P. Wynn. Design and analysis of computer experiments. *Statistical Science*, 4(4):409–435, 1989.
- T. Sahama and N.T. Diamond. Sample size considerations and augmentation of computer experiments. *The Journal of Statistical Computation and Simulation*, 68: 307–319, 2001.
- T.J. Santner, B.J. Williams, and W.I. Notz. *The Design and Analysis of Computer Experiments*. Springer, Heidelberg, 2003.
- M.L. Stein. *Interpolation of Spatial Data. Some Theory for Kriging*. Springer, Heidelberg, 1999.
- C. Tsallis. Possible generalization of Boltzmann-Gibbs statistics. *Journal of Statistical Physics*, 52(1/2):479–487, 1988.
- M.P. Wand and M.C. Jones. *Kernel Smoothing*. CRC Press, 1995.