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Revisiting digital straight segment recognition

François de Vieilleville and Jacques-Olivier Lachaud

LaBRI, Univ. Bordeaux 1
351 cours de la Libération,
33405 Talence Cedex, France
{devieill,lachaud}@labri.fr

Abstract. This paper presents new results about digital straight segments, their recognition and related properties. They come from the study of the arithmetically based recognition algorithm proposed by I. Debled-Rennesson and J.-P. Reveillès in 1995 [4]. We indeed exhibit the relations describing the possible changes in the parameters of the digital straight segment under investigation. This description is achieved by considering new parameters on digital segments: instead of their arithmetic description, we examine the parameters related to their combinatoric description. As a result we have a better understanding of their evolution during recognition and analytical formulas to compute them. We also show how this evolution can be projected onto the Stern-Brocot tree. These new relations have interesting consequences on the geometry of digital curves. We show how they can for instance be used to bound the slope difference between consecutive maximal segments.

1 Introduction

The study of digital straight lines is a fundamental topic in discrete geometry and several approaches have been proposed. Following the taxonomy of [11], we can divide them into three groups. The first one characterizes digital lines through the study of the *pre-image*: this aims at determining in a dual space the possible real lines whose digitization corresponds to a given set of pixels [6]. That kind of approaches has recently been used to define and recognize straight lines drawn on irregular isothetic grids [2].

A second group is related to combinatorics and relies on the link between continued fractions and recursive characterization of digital lines. It can cope with lines with rational or irrational slopes, as their digitization can be seen as a word over a finite alphabet. The tools developed to characterize and study those objects [1,17] have for instance been used to study the asymptotic behavior of some digital segments over digitizations of \mathcal{C}^3 convex curves [3,7].

The third group gathers arithmetic approaches, which are based on a formulation very similar to the one of real lines (Diophantine inequalities, slope and vertical shift). They have led to simple, incremental and optimal algorithms to recognize digital segments [4,8]. For this approach the best known recognition algorithm is the above mentioned algorithm of Debled and Reveillès [4],

referenced as **DR95** algorithm in the recent book of Klette and Rosenfeld [10]. This algorithm extracts progressively the most simple digital line parameters of a finite connected sequence of pixels, updating the parameters at each pixel.

In this algorithm, the parameters refer to an arithmetic representation of digital straight lines: slope as a fraction, integer shift to origin, position of some specific limit points (upper and lower leaning points). Their evolution during the progressive steps of the recognition is governed by algorithmic computations: for instance, the new slope is computed from the last added point and some former leaning point. Although sufficient for recognizing digital lines, these parameters lack of descriptive content to fully understand what is digital straightness. For instance, they cannot answer a question like if two straight lines share a common part, how are related their slopes. Along the same lines, although it is known since Debled's thesis [5] that slope evolutions during recognition correspond to displacements in the Stern-Brocot tree, these parameters are nevertheless incomplete to fully describe it.

We propose here to use the combinatoric approach to give better insights about the **DR95** algorithm. A digital line is then characterized by the continued fraction of its slope and the number of patterns it contains. The evolution of these new parameters is then precisely stated with analytic formulas. We also give another interpretation of their evolution, as definite displacements on the Stern-Brocot tree. Afterwards we focus on a particular class of digital segments subset of digital curves, which are called *maximal segments* and which have interesting properties [9,12,13]. Informally, they form the inextensible digital straight segments on the curve. The preceding properties allow us to give an analytic writing of the minimal and maximal slope variation between two consecutive maximal segments. These bounds are fully described with our new parameters. Surprisingly, they show that consecutive maximal segments may not vary too much nor too little since both bounds are of the same order wrt parameters. On a long term, these quantitative relations will be crucial for designing digital curvature estimators based on slope variations.

This paper is organized as follows. First, basic arithmetic and combinatoric definitions and properties of digital lines are recalled (Section 2). Then we give a comprehensive explanation of the **DR95** algorithm, describing each possible evolution in terms of the new parameters (Section 3). Afterwards the connection between the **DR95** and the Stern-Brocot tree is explicited (Section 4). Eventually those properties have consequences on the geometry of maximal segments, namely bounds on their slope variations (Section 5). We conclude the paper by some perspectives to this work (Section 6).

2 Digital straight segments: arithmetic and combinatoric approach

Given a compact set with rectifiable boundary we consider its Gauss digitization. The digital border of this digitization is chosen as the inter-pixel 4-connected path laying between its inner and outer digitization. This digital curve is referred

as C . We consider that the points on the boundary are indexed increasingly, for instance with a counterclockwise order. Moreover, given two points on the boundary (say A and B), $C_{A,B}$ is the digital path from A to B . For convenience reasons we identify the index of a point on the boundary to the point itself. For example $A < B$ means that the point A is before the point B on the curve.

Let us recall the arithmetic definition of digital straight lines and explain the notations that will be used in the following of the paper. Following definitions hold in the first octant.

Definition 1. *The set of points (x, y) of the digital plane verifying $\mu \leq ax - by < \mu + |a| + |b|$, with a, b and μ integer numbers, is called the standard line with slope a/b and shift μ [14] (e.g. see Fig. 1).*

The *standard lines* are the 4-connected discrete lines. The quantity $r_{(a,b)}(P) = ax - by$ is the *remainder* of the point $P = (x, y)$ in the digital line of characteristics (a, b, μ) . The points whose remainder is μ (resp. $\mu + |a| + |b| - 1$) are called *upper* (resp. *lower*) *leaning points*.

Definition 2. *A set of successive points $C_{i,j}$ of the digital curve C is a digital straight segment (DSS) iff there exists a standard line (a, b, μ) containing them. The predicate “ $C_{i,j}$ is a DSS” is denoted by $S(i, j)$. When $S(i, j)$ the characteristics associated with the DSS $C_{i,j}$ (extracted with the **DR95** algorithm) [4] are the characteristics (a, b, μ) which minimize $a + b$.*

The original **DR95** algorithm recognizes naive digital straight line but it is easily adapted to standard lines. It extracts the characteristics (a, b, μ) , with minimal $a + b$. The evolution of the characteristics is based on a simple test: each time we try to add a new point 4-connected to the current digital straight segment, we compute its *remainder* with respect to the DSS parameters. According to this value the point can be added or not. If it is greater than or equal to $\mu + a + b + 1$ or less than or equal to $\mu - 2$ the point is said to be *exterior* to the digital straight segment and cannot be added. Otherwise the point can be added to the segment to form a longer DSS and falls into two categories:

- *interior* points, with a remainder between μ and $\mu + a + b - 1$ both included;
- *weakly exterior* points, with a remainder of $\mu - 1$ for *upper weakly exterior* points and $\mu + a + b$ for *lower weakly exterior* points. Only in this case are the characteristics updated.

Even if the arithmetic approach is a powerful tool for digital straight segment recognition, other approaches may reveal useful to get analytic properties. We here recall one of those approaches which is connected to continued fractions.

Definition 3. *Given a standard line of characteristics (a, b, μ) , we call pattern of characteristics (a, b) the word formed by the Freeman codes between any two consecutive upper leaning points. The Freeman codes defined between any two consecutive lower leaning points is the previous word read from back to front and is called the reversed pattern of characteristics (a, b) .*

Proof. Due to the values of the remainder, one can see that weakly exterior points and leaning points are connected (Fig. 1). Consider a digital straight line of characteristics (a, b, μ) , and let U (resp. L) be an upper (resp. lower) leaning point of that line. The point $U + (1, -1)$ has a remainder of $\mu + a + b$ which means it is a lower weakly exterior point. A similar reasoning shows us that $L + (-1, 1)$ is always an upper weakly exterior point. As a result, leaning points and weakly exterior points are ordered in a particular way. We can therefore state that before a weakly exterior point lays a leaning point of the same type. \square

Thus we consider that before adding an upper weakly exterior point to a digital straight segment, δ is always greater than or equal to one. Similarly before adding a lower weakly exterior point to a digital segment, δ' is always greater than or equal to one. Let us state precisely the evolution of the slope of a segment when adding an upper weakly exterior point to its left or its right.

Proposition 1. *The evolution of the slope of a DSS recognized with the DR95 algorithm depends of the parity of its depth, the type of weakly exterior point added and the side where it is added. This process can be summed up as follows:*

- slope with even depth $[0, u_1, \dots, u_{2i}]$, δ pattern(s) and δ' reversed-pattern(s):

	Left side	Right side
Upper weakly exterior	$[0, u_1, \dots, u_{2i} - 1, 1, \delta]$	$[0, u_1, \dots, u_{2i}, \delta]$
Lower weakly exterior	$[0, u_1, \dots, u_{2i}, \delta']$	$[0, u_1, \dots, u_{2i} - 1, 1, \delta']$

- slope with odd depth $[0, u_1, \dots, u_{2i+1}]$, δ pattern(s) and δ' reversed-pattern(s):

	Left side	Right side
Upper weakly exterior	$[0, u_1, \dots, u_{2i+1}, \delta]$	$[0, u_1, \dots, u_{2i+1} - 1, 1, \delta]$
Lower weakly exterior	$[0, u_1, \dots, u_{2i+1} - 1, 1, \delta']$	$[0, u_1, \dots, u_{2i+1}, \delta']$

Proof. We give the proof in the case of an even slope when an upper weakly exterior point is added to the right side. Other cases are deduced with a similar reasoning or considering the segment upside-down.

Consider we have $\delta \geq 1$. Let U_L and U_R be the leftmost and rightmost upper leaning point of the DSS. We choose U_L as the origin. Let $\frac{p_{2i}}{q_{2i}} = [0; u_1, \dots, u_{2i}]$.

The added point U' has a remainder equal to -1 . Eq. (1) indicates that q_{2i-1} and p_{2i-1} are the smallest positive Bezout coefficient verifying $p_{2i}x - q_{2i}y = -1$. As a result: $\mathbf{U}_R \mathbf{U}' = (q_{2i-1}, p_{2i-1})$.

From the recognition algorithm DR95 the slope of the segment $C_{U_L, U'}$ is given by the vector $\mathbf{U}_L \mathbf{U}'$. Since $\mathbf{U}_L \mathbf{U}' = \mathbf{U}_L \mathbf{U}_R + \mathbf{U}_R \mathbf{U}'$, $\mathbf{U}_L \mathbf{U}'$ equals $\delta(q_{2i}, p_{2i}) + (q_{2i-1}, p_{2i-1})$. From Eq. (2) and (3) this slope equal $\frac{p_{2i+1}}{q_{2i+1}} = [0, u_1, \dots, u_{2i}, \delta]$. If δ equals one then $[0, u_1, \dots, u_{2i}, 1] = [0, u_1, \dots, u_{2i} + 1]$. \square

The slope depth of a DSS when adding a weakly exterior point remains the same or is increased by one or two.

4 Connection with the Stern-Brocot tree

We now show that the evolution of the DSS parameters during the recognition process, analytically given in Proposition 1, can be traced on the Stern-Brocot

tree and has then a more intuitive interpretation. The Stern-Brocot tree represents all positive rational fractions. It was already observed that the **DR95** recognition algorithm has some connection with it [5]. More precisely the successive values of the slope taken by a segment are deeper and deeper nodes of this tree. Note that this tree has other connections with discrete geometry, like determining the minimal characteristics of the intersection of two digital straight lines [16,15].

The Stern-Brocot tree is a binary tree constructed by starting with the fractions $\frac{0}{1}$ and $\frac{1}{0}$ and iteratively inserting $\frac{m+m'}{n+n'}$ between each two adjacent fractions $\frac{m}{n}$ and $\frac{m'}{n'}$ (Fig. 3). Any node with a value between 0 (excluded) and 1 (included) is obtained by finite successive moves from the $\frac{1}{1}$ node. Those moves can be of two types: L is a move toward the left child, R is a move toward the right child. Those moves determine the type of node when they end paths: even (resp. odd) nodes end with a R (resp. L) move. It is known that those nodes have a development in continued fraction, and is such that:

– even nodes:

$$[0, u_1, \dots, u_{2k}, u_{2k+1}, \dots, u_{2i-1}, u_{2i}] \equiv R^0 L^{u_1} \dots R^{u_{2k}} L^{u_{2k+1}} \dots L^{u_{2i-1}} R^{u_{2i}-1}$$

– odd nodes:

$$[0, u_1, \dots, u_{2k}, u_{2k+1}, \dots, u_{2i}, u_{2i+1}] \equiv R^0 L^{u_1} \dots R^{u_{2k}} L^{u_{2k+1}} \dots R^{u_{2i}} L^{u_{2i+1}-1}$$

Of course odd nodes have an odd depth in their development in continued fractions, similarly even nodes have an even depth. When descending the tree the depth of a child changes if the move used to reach it differs from the last move used to reach its father. Consider the node $\frac{1}{2}$ whose depth equals one, the last move used to reach it is a L move, its left child $\frac{1}{3}$ has the same depth. The right child of $\frac{1}{2}$ is obtained by the successive moves $R^0 L^1 R^1$ and has a depth that equals two. We can classify the nodes of the Stern-Brocot tree according to the depth of their development in continued fraction (Fig. 3).

Nodes of this tree may also be viewed as slopes of a digital straight segment being recognized. As we consider rational slopes between zero and one, we only consider nodes whose value is between zero and one. All those nodes are derived (except for the zero node) from the $\frac{1}{1}$ node with a L move first. This implies that u_0 equals zero. It is possible to trace the slope evolution of a digital straight segment during recognition on the Stern-Brocot tree, as exemplified in Fig. 3.

Since each node has a particular development in continued fraction, the results shown in Proposition 1 can be reinterpreted in terms of descending moves on the Stern-Brocot tree. Thus the slope evolution of a DSS during recognition can be fully described with L and R moves as shown on Fig. 4. We then see that the number of successive moves of the same type directly depends on the number of patterns or reversed-patterns.

From Fig. 4 we can see that the left child nodes are always reached when we add to the right a lower weakly exterior point or to the left an upper weakly exterior point whatever the parity of the node depth. Same reasoning applies for right child nodes. We can now see how the slope evolution is translated as moves on the Stern-Brocot tree when adding a point. Fig. 5 pictures the possible slope evolutions from the $\frac{1}{2}$ node.

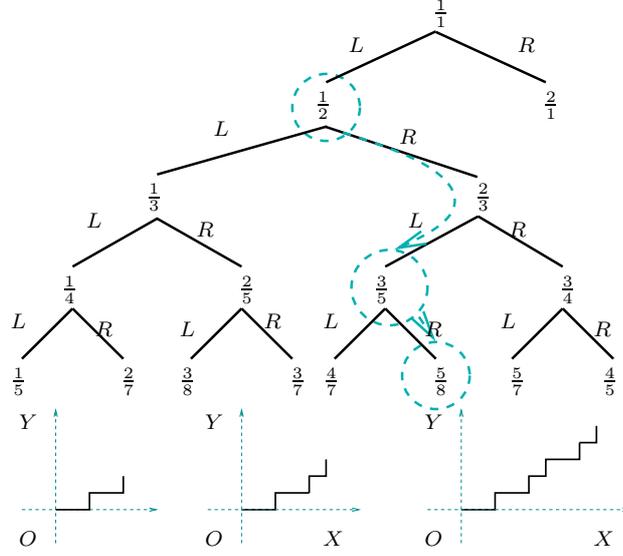


Fig. 3. Evolution of the slope of a digital straight segment. Successive values are $\frac{1}{2}$, $\frac{3}{5}$ and $\frac{5}{8}$. Modifications are triggered by the addition of an upper weakly exterior point. The successive slope depths are one, three and four. Nodes with depth one are $\frac{1}{1}, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \frac{1}{5}$, nodes with depth two are $\frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \frac{2}{5}, \frac{3}{7}, \frac{2}{7}$, nodes with depth three are $\frac{3}{5}, \frac{4}{7}, \frac{3}{8}, \frac{5}{7}$ and node with depth four is $\frac{5}{8}$.

5 Application to maximal segments

We now apply previous properties to get a better understanding of the geometry of maximal segments. Maximal segments form a particular class of digital straight segments on the digital curve. Their study is related to many discrete geometry problems such as digital convexity [13], polygonalization [9] or tangent computation [12]. The main result of this section is Theorem 1 which bounds the slope difference between two consecutive maximal segments. Let us first explain how to characterize them.

Given a point C_i on a digital curve C , the first index j greater than i such that $S(i, j)$ and $\neg S(i, j+1)$ is called the *front* of i . The map associating any i to its front is denoted by F . Symmetrically, the first index i such that $S(i, j)$ and $\neg S(i-1, j)$ is called the *back* of j and the associated mapping is denoted by B .

Definition 4. Any set of points $C_{i,j}$ is called a maximal segment iff any of the following equivalent characterizations holds: (1) $S(i, j)$ and $\neg S(i, j+1)$ and $\neg S(i-1, j)$, (2) $B(j) = i$ and $F(i) = j$.

Maximal segments form the set of DSS on the digital curve that cannot be extended on any side. They can be ordered along the curve. Consecutive maximal segments overlap and often on more than two points. The digital path that

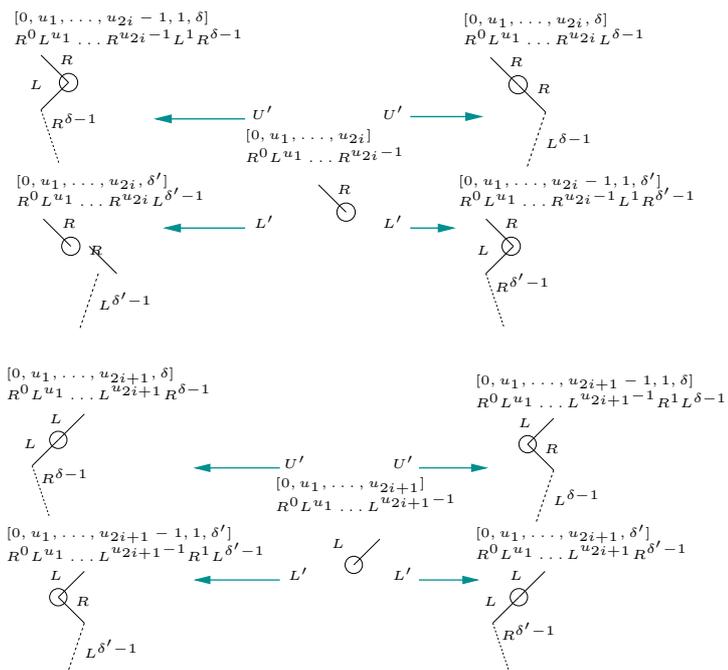


Fig. 4. Evolution from a digital straight segment with even slope (top) and odd slope (bottom) using the **DR95** algorithm, represented in terms of move on the Stern-Brocot tree. The point U' (resp. L') is an upper (resp. lower) weakly exterior point added to the left (left column) or to the right (right column) of the DSS.

belongs to two consecutive maximal segments is called a *common part*, its associated maximal segments are $C_{B(j),j}$ and $C_{i,F(i)}$ if $C_{i,j}$ is the common part. Note that $C_{i-1,j+1}$ is not a DSS. A common part is never empty (though it may be reduced to two points). In fact we know the type of the limiting points for all common parts, as shown below:

Lemma 2. *If $C_{i,j}$ is the common part of two consecutive maximal segments, then the points $i-1$ and $j+1$ are both upper or both lower weakly exterior.*

Proof. $C_{i,F(i)}$ is one of the two consecutive maximal segments, thus $F(i) > j$ and $S(i, j+1)$ holds. The point $j+1$ is thus an interior point or a weakly exterior point for $C_{i,j}$. Assuming that $j+1$ is an interior point for $C_{i,j}$, any extensions to the back of $C_{i,j}$ is compatible with $C_{i,j+1}$. The maximal segment $C_{B(j),j}$ is one of these extensions, thus $S(B(j), j+1)$ would hold which raises a contradiction. As a consequence $j+1$ is a weakly exterior point for the DSS $C_{i,j}$ and a similar reasoning can be applied to $i-1$.

We prove by contradiction that $i-1$ and $j+1$ are either both lower or both upper weakly exterior. Assume $i-1$ is upper weakly exterior and $j+1$ is lower weakly exterior. Let the DSS $C_{i,j}$ be constituted of δ patterns and δ' reversed-patterns. By definition, δ and δ' differ at most of one but here, given the type of $i-1$ and $j+1$, the equality $\delta = \delta'$ holds. From Proposition 1, DSS $C_{i-1,j}$ and $C_{i,j+1}$ have the same slope (whichever the parity). Furthermore the **DR95** algorithm for updating slopes indicates they share the same leaning points L_L and U_R . These two assertions, combined together, entail $C_{i-1,j+1}$ is a DSS too, which contradicts the hypothesis that it is a common part. \square

We give now analytic bounds on slopes of two consecutive maximal segments.

Theorem 1. *If $C_{i,j}$ is the common part of two consecutive maximal segments (namely $C_{B(j),j}$ and $C_{i,F(i)}$), their slopes are such that:*

		$i-1$ and $j+1$ are both (Lemma 2)			
		lower weakly exterior		upper weakly exterior	
		minimal slope	maximal slope	minimal slope	maximal slope
$C_{i,j}$ has an even slope	$C_{i,F(i)}$	$\frac{\delta' p_{2i} - p_{2i-1}}{\delta' q_{2i} - q_{2i-1}}$	$\frac{(\delta'+2)p_{2i} - p_{2i-1}}{(\delta'+2)q_{2i} - q_{2i-1}}$	$\frac{(\delta+1)p_{2i} + p_{2i-1}}{(\delta+1)q_{2i} + q_{2i-1}}$	$\frac{(\delta-1)p_{2i} + p_{2i-1}}{(\delta-1)q_{2i} + q_{2i-1}}$
	$C_{B(j),j}$	$\frac{(\delta'+1)p_{2i} + p_{2i-1}}{(\delta'+1)q_{2i} + q_{2i-1}}$	$\frac{(\delta'-1)p_{2i} + p_{2i-1}}{(\delta'-1)q_{2i} + q_{2i-1}}$	$\frac{\delta p_{2i} - p_{2i-1}}{\delta q_{2i} - q_{2i-1}}$	$\frac{(\delta+2)p_{2i} - p_{2i-1}}{(\delta+2)q_{2i} - q_{2i-1}}$
$C_{i,j}$ has an odd slope	$C_{i,F(i)}$	$\frac{(\delta'+1)p_{2i+1} + p_{2i}}{(\delta'+1)q_{2i+1} + q_{2i}}$	$\frac{(\delta'-1)p_{2i+1} + p_{2i}}{(\delta'-1)q_{2i+1} + q_{2i}}$	$\frac{\delta p_{2i+1} - p_{2i}}{\delta q_{2i+1} - q_{2i}}$	$\frac{(\delta+2)p_{2i+1} - p_{2i}}{(\delta+2)q_{2i+1} - q_{2i}}$
	$C_{B(j),j}$	$\frac{\delta p_{2i+1} - p_{2i}}{\delta q_{2i+1} - q_{2i}}$	$\frac{(\delta'+2)p_{2i+1} - p_{2i}}{(\delta'+2)q_{2i+1} - q_{2i}}$	$\frac{(\delta+1)p_{2i+1} + p_{2i}}{(\delta+1)q_{2i+1} + q_{2i}}$	$\frac{(\delta-1)p_{2i+1} + p_{2i}}{(\delta-1)q_{2i+1} + q_{2i}}$

Proof. The following proof holds if $C_{i,j}$ has an even slope and both $i-1$ and $j+1$ are lower weakly exterior points. Other cases are deduced from Proposition 1.

We bound the slopes obtained by extending $C_{i,j}$ to the right then extending $C_{i,j}$ to the left. Since $j+1$ is a lower weakly exterior point, $C_{i,j+1}$ has slope $z_{2i+2}^R = [0, u_1, \dots, u_{2i} - 1, 1, \delta']$ (Proposition 1). Assuming that $C_{i,F(i)}$ has a slope that equals $[0, u_1, \dots, u_{2i} - 1, 1, \delta' + \epsilon, u_{2i+3}, \dots, u_p]$ with ϵ being -1 or

zero (from Proposition 1). Simple calculation brings:

$$\frac{1}{u_{2i+3} + \frac{1}{\dots + \frac{1}{u_p}}} = \epsilon' \quad \text{with } \epsilon' \in]0, 1]$$

As a result, the slope of $C_{i,F(i)}$ equals $z^R(\epsilon_R) = [0, u_1, \dots, u_{2i} - 1, 1, \delta' + \epsilon_R]$ with $\epsilon_R \in]-1, 1]$. Eq. (2) and Eq. (3) still hold when partial coefficient are real values, we thus get

$$z^R(\epsilon_R) = \frac{(\delta' + \epsilon_R + 1)p_{2i} - p_{2i-1}}{(\delta' + \epsilon_R + 1)q_{2i} - q_{2i-1}}$$

We bound this slope for extremal values of ϵ_R , giving

$$\frac{\delta' p_{2i} - p_{2i-1}}{\delta' q_{2i} - q_{2i-1}} \leq z^R(\epsilon_R) \leq \frac{(\delta' + 2)p_{2i} - p_{2i-1}}{(\delta' + 2)q_{2i} - q_{2i-1}}$$

Same reasoning applied to the back/left of the common part brings: $z_{2i+2}^L = [0, u_1, \dots, u_{2i}, \delta']$ and $z^L(\epsilon_L) = [0, u_1, \dots, u_{2i}, \delta' + \epsilon_L]$ with $\epsilon_L \in]-1, 1]$. Bounds are:

$$\frac{(\delta' + 1)p_{2i} + p_{2i-1}}{(\delta' + 1)q_{2i} + q_{2i-1}} \leq z^L(\epsilon_L) \leq \frac{(\delta' - 1)p_{2i} + p_{2i-1}}{(\delta' - 1)q_{2i} + q_{2i-1}}. \quad \square$$

Furthermore, Theorem 1 give bounds on the slope difference Δz of two consecutive maximal segments as a function of the parameters of their common part. For instance the case of an even slope with lower weakly exterior points give the tight bound

$$\frac{2\delta' + 3}{(\delta'^2 + 3\delta' + 2)q_{2i}^2 + q_{2i}q_{2i-1} - q_{2i-1}^2} < |\Delta z| < \frac{2\delta' - 1}{(\delta'^2 - \delta')q_{2i}^2 + q_{2i}q_{2i-1} - q_{2i-1}^2}.$$

We give below a coarser bound for Δz , but which is expressed only in terms of the slope denominator and the number of reversed-patterns:

$$\frac{2\delta' + 3}{(\delta'^2 + 3\delta' + 3)q_{2i}^2} < |\Delta z| < \frac{2\delta' - 1}{(\delta'^2 - \delta')q_{2i}^2 + \frac{1}{2}q_{2i} + \frac{1}{2}}. \quad (6)$$

In the other cases, similar formula are obtained. These formulas induce that the average slope difference between consecutive maximal segments could be determined, provided the average behaviour of δ , δ' and q_n is known.

6 Conclusion

We have revisited a classical arithmetically-based DSS recognition algorithm with new parameters related to a combinatoric representation of DSS. New analytic relations have been established and the relation with the Stern-Brocot tree has been made explicit. At last, we have shown new geometric relations on maximal segments. The new parameters introduced in this paper seem to be good candidates to describe DSS and obtain new properties. It would be interesting

to investigate the average asymptotic behavior of these parameters, that is δ , δ' and q_n , as functional of the grid step. This would lead us to estimate the asymptotic angle difference between consecutive maximal segments, a quantity related to curvature, and therefore to address the problem of finding a multigrid convergent curvature estimator. This study is thus a first step in this direction.

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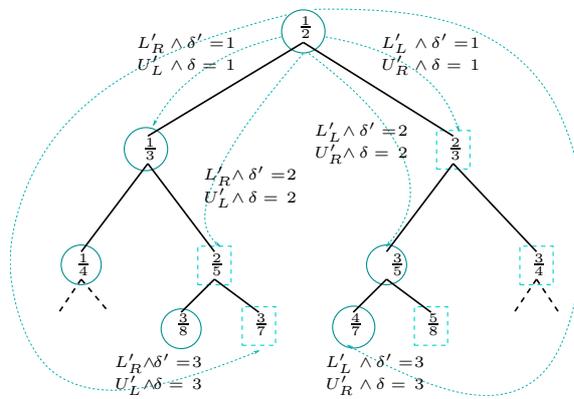


Fig. 5. Reachable slopes when a weakly exterior point is added to a digital straight segment of slope $\frac{1}{2}$. Nodes with an odd depth are circled, while those with even depth are dash-boxed. L'_L and U'_L (resp. L'_R and U'_R) stand for lower and upper weakly exterior point added to the left (resp. right). δ and δ' count the number of patterns and reversed-patterns respectively.